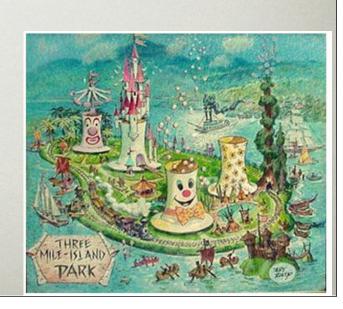
# MALWARE

CS155 SPRING 2009
ELIE BURSZTEIN

# WELCOME TO THE ZOO

- What malware are
- How do they infect hosts
- How do they hide
- How do they propagate
- Zoo visit!
- How to detect them
- Worms



# WHAT IS A MALWARE?

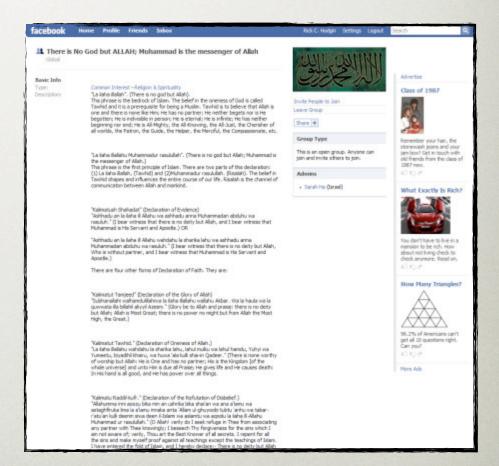
A Malware is a set of instructions that run on your computer and make your system do something that an attacker wants it to do.

# WHAT IT IS GOOD FOR?

- Steal personal information
- Delete files
- Click fraud
- Steal software serial numbers
- Use your computer as relay

# A RECENT ILLUSTRATION

- Christians On Facebook
- Leader hacked on march 2009
  - Post Islamic message
  - Lost >10 000 members



# THE MALWARE ZOO

- Virus
- Backdoor
- Trojan horse
- Rootkit
- Scareware
- Adware
- Worm



# WHAT IS A VIRUS?

a program that can infect other programs by modifying them to include a, possibly evolved, version of itself



Fred Cohen 1983

# SOME VIRUS TYPE

- Polymorphic: uses a polymorphic engine to mutate while keeping the original algorithm intact (packer)
- Methamorpic : Change after each infection

# WHAT IS A TROJAN

A trojan describes the class of malware that appears to perform a desirable function but in fact performs undisclosed malicious functions that allow unauthorized access to the victim computer

Wikipedia

# WHAT IS ROOTKIT

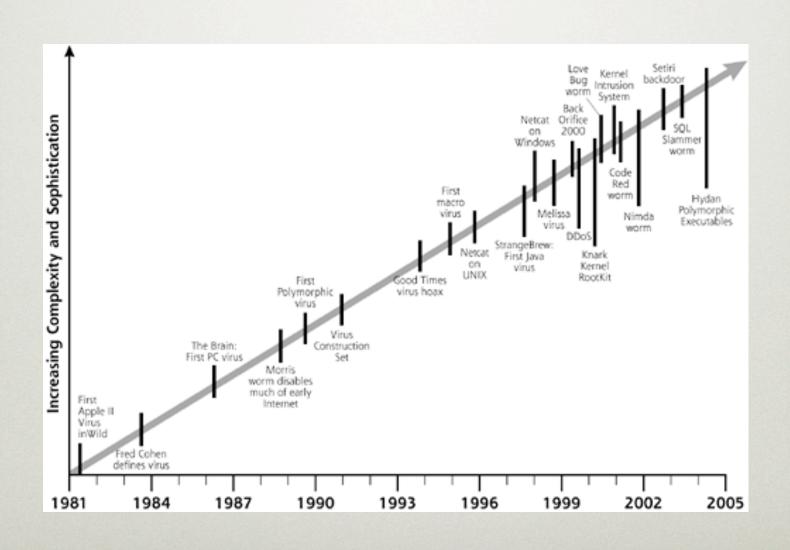
A root kit is a component that uses stealth to maintain a persistent and undetectable presence on the machine

Symantec

# WHAT IS A WORM

A computer worm is a self-replicating computer program. It uses a network to send copies of itself to other nodes and do so without any user intervention.

# ALMOST 30 YEARS OF MALWARE



#### Melissa spread by email and share

Knark rootkit made by creed demonstrate the first ideas

love bug vb script that abused a weakness in outlook

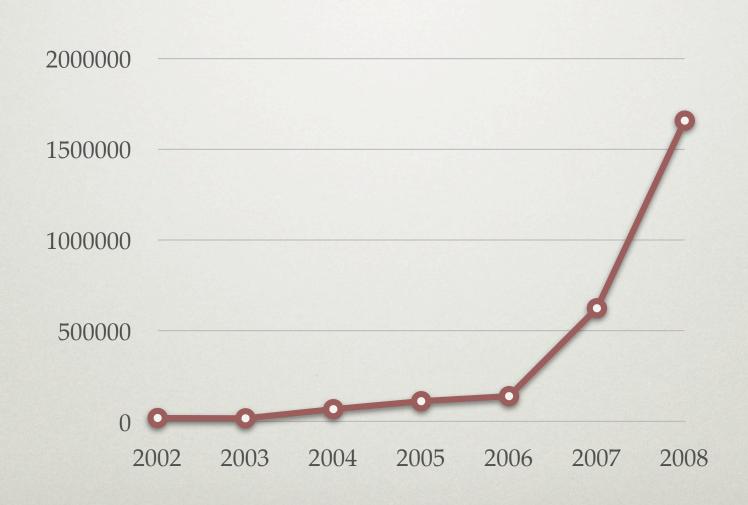
Kernl intrusion by optyx gui and efficent hidding

#### ISTORY

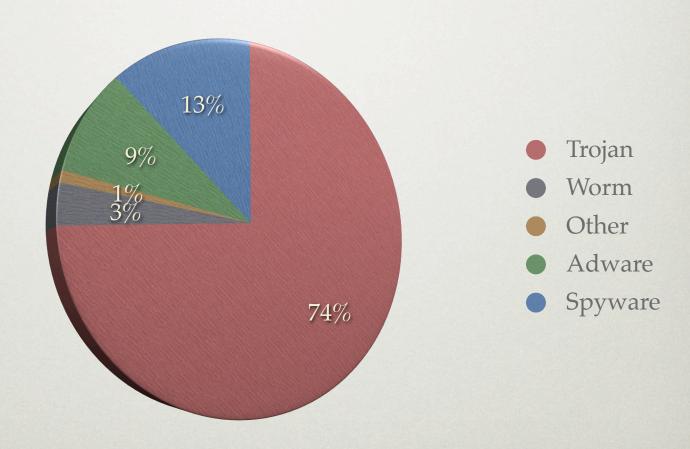
- 1981 First reported virus : Elk Cloner (Apple 2)
- 1983 Virus get defined
- 1986 First PC virus MS DOS
- 1988 First worm : Morris worm
- 1990 First polymorphic virus
- 1998 First Java virus
- 1998 Back orifice

- 1999 Melissa virus
- 1999 Zombie concept
- 1999 Knark rootkit
- 2000 love bug
- 2001 Code Red Worm
- 2001 Kernel Intrusion
   System
- 2001 Nimda worm
- 2003 SQL Slammer worm

# NUMBER OF MALWARE SIGNATURES



# MALWARE REPARTITION



# INFECTION METHODS

# OUTLINE

- What malware are
- How do they infect hosts
- How do they propagate
- Zoo visit!
- How to detect them
- Worms

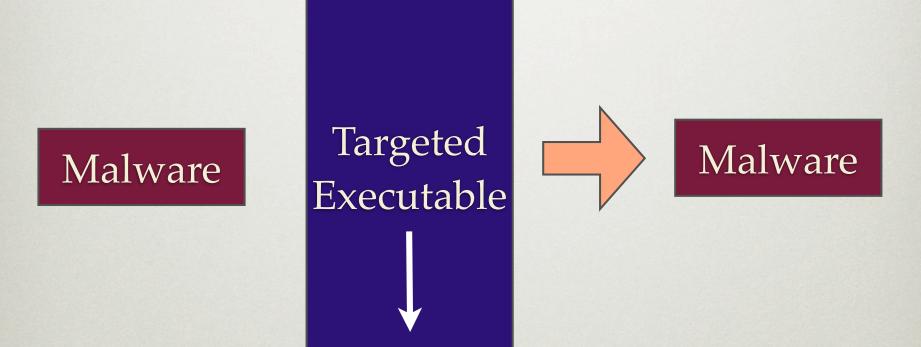


# WHAT TO INFECT

- Executable
- Interpreted file
- Kernel
- Service
- MBR
- Hypervisor



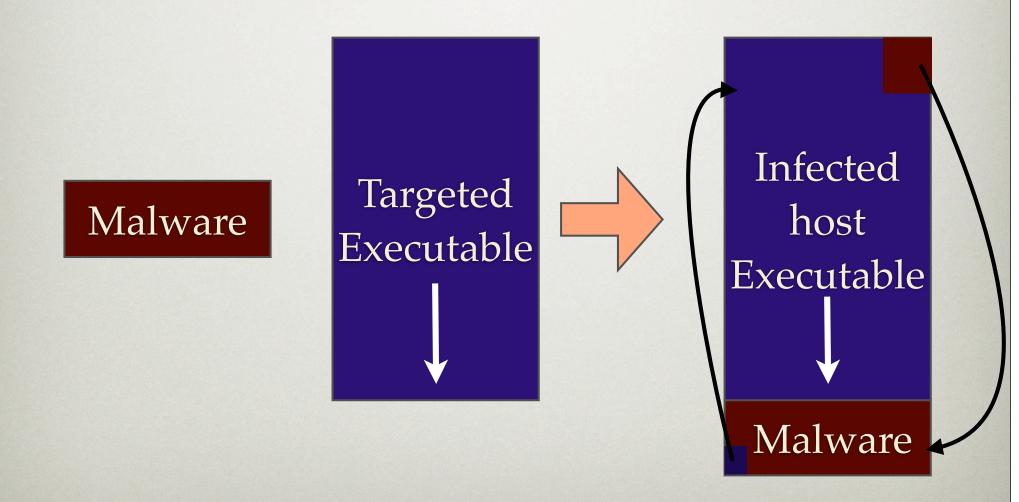
### **OVERWRITING MALWARE**



#### PREPENDING MALWARE

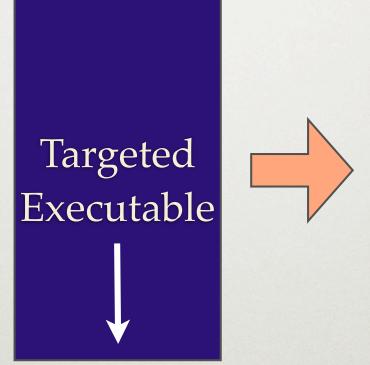
Malware Infected Targeted host Malware Executable Executable

#### APPENDING MALWARE



# CAVITY MALWARE

Malware

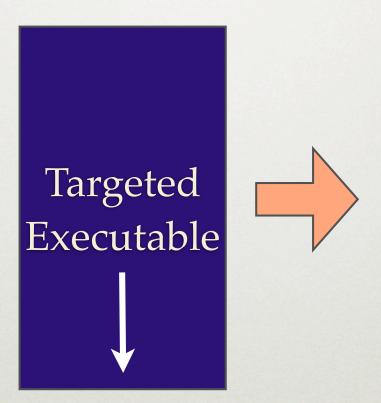


Malware

Infected host
Executable

# MULTI-CAVITY MALWARE

Malware

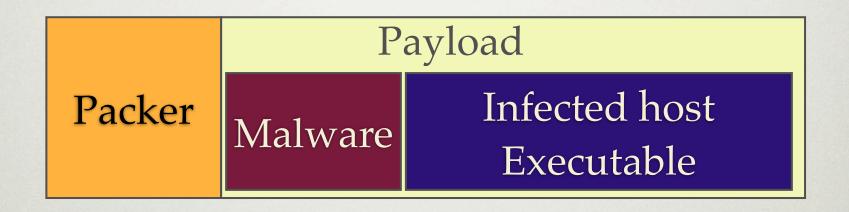


Malware

Malware

Malware

# **PACKERS**



# PACKER FUNCTIONALITIES

- Compress
- Encrypt
- Randomize (polymorphism)
- Anti-debug technique (int / fake jmp)
- Add-junk
- Anti-VM
- Virtualization

# **AUTO START**

- Folder auto-start: C:\Documents and Settings\[user\_name]\Start Menu \Programs\Startup
- Win.ini : run=[backdoor]" or "load=[backdoor]".
- System.ini: shell="myexplorer.exe"
- Wininit
- Config.sys

# AUTO START CONT.

- Assign know extension (.doc) to the malware
- Add a Registry key such as hkcu\software \Microsoft\Windows \CurrentVersion\Run
- Add a task in the task scheduler
- Run as service

# **UNIX AUTOSTART**

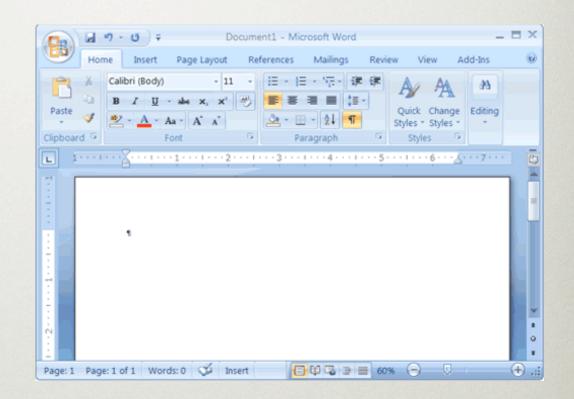
- Init.d
- /etc/rc.local
- .login .xsession
- crontab
  - crontab -e
  - /etc/crontab

# MACRO VIRUS

- Use the builtin script engine
- Example of call back used (word)
  - AutoExec()
  - AutoClose()
  - AutoOpen()
  - AutoNew()

# DOCUMENT BASED MALWARE

- MS Office
- Open Office
- Acrobat



# USERLAND ROOT KIT

- Perform
  - login
  - sshd
  - passwd

- Hide activity
  - ps
  - netstat
  - 1s
  - find
  - du

# SUBVERTING THE KERNEL

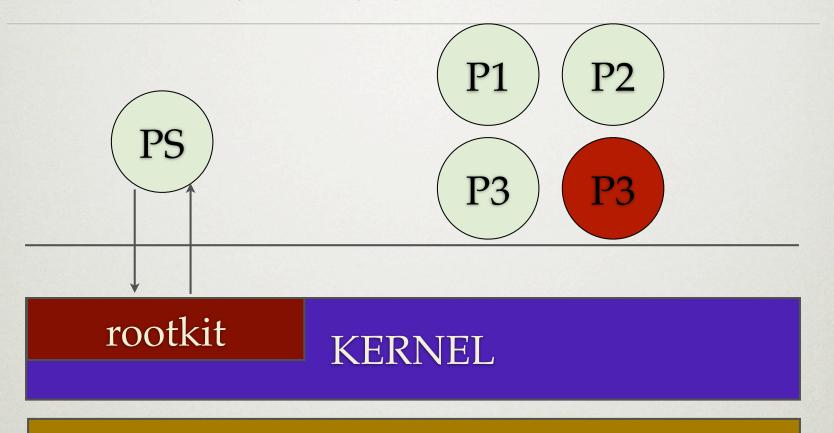
#### Kernel task

- Process management
- File access
- Memory management
- Network management

#### What to hide

- → Process
- → Files
- → Network traffic

# KERNEL ROOTKIT

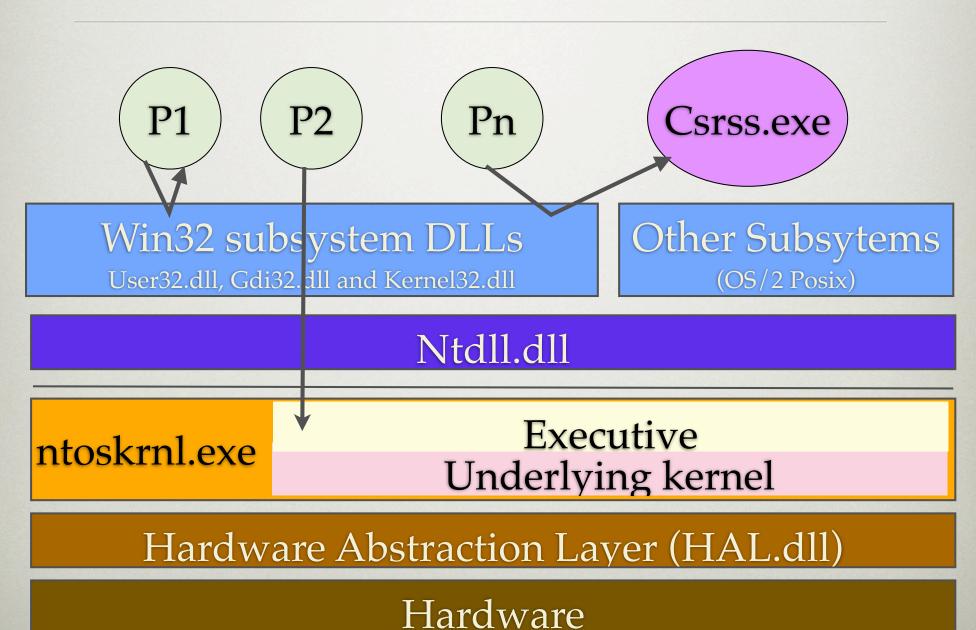


Hardware: HD, keyboard, mouse, NIC, GPU

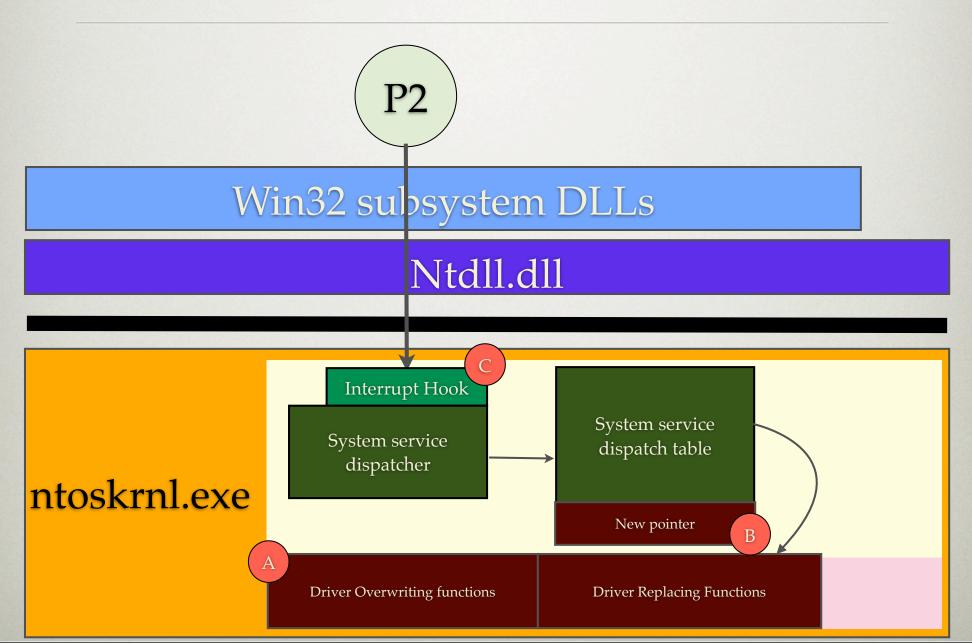
# SUBVERTING TECHNIQUES

- Kernel patch
- Loadable Kernel Module
- Kernel memory patching (/dev/kmem)

# WINDOWS KERNEL

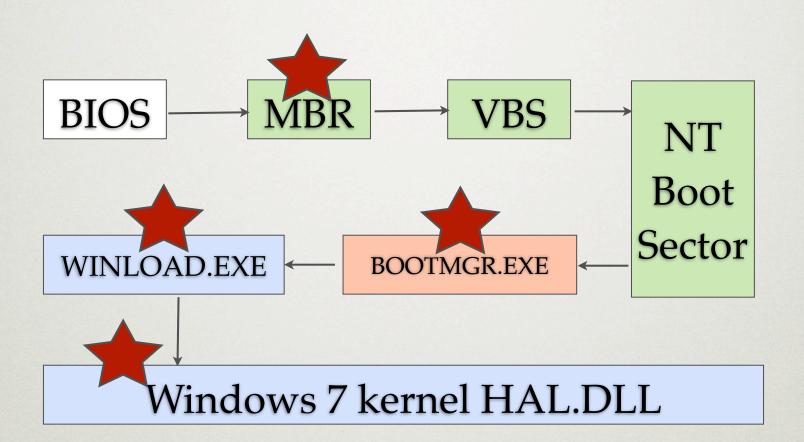


# KERNEL DEVICE DRIVER



#### MBR/BOOTKIT

Bootkits can be used to avoid all protections of an OS, because OS consider that the system was in trusted stated at the moment the OS boot loader took control.



#### **VBOOT**

- Work on every Windows (vista,7)
- 3ko
- Bypass checks by letting them run and then do inflight patching
- Communicate via ping

#### HYPERVISOR ROOTKIT

App App

Target OS

Hardware

#### HYPERVISOR ROOTKIT

App App Rogue app Target OS Virtual machine Host OS Hardware

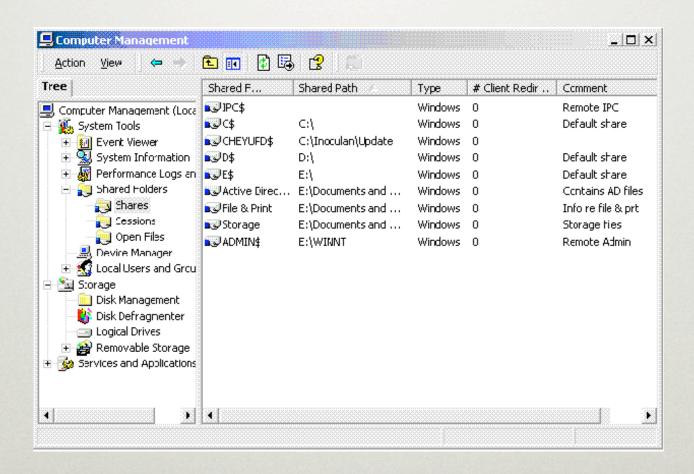
# PROPAGATION VECTOR

#### OUTLINE

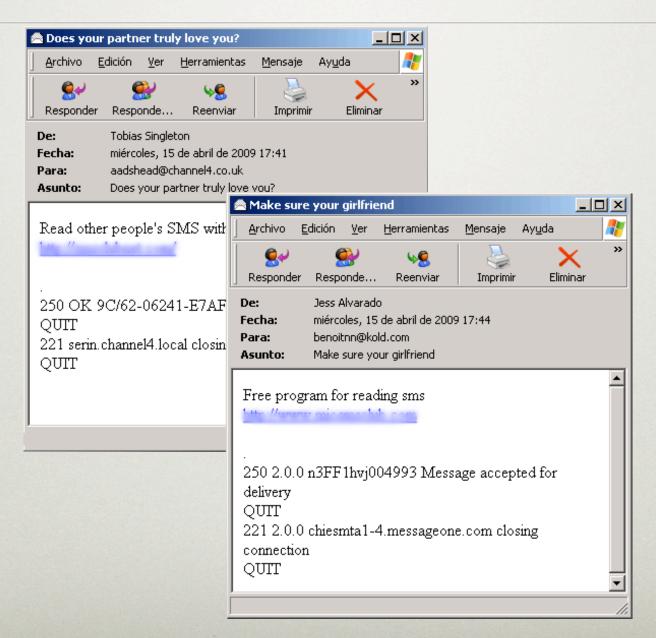
- What malware are
- How do they infect hosts
- How do they propagate
- Zoo visit!
- How to detect them
- Worms



#### SHARED FOLDER



#### EMAIL PROPAGATION

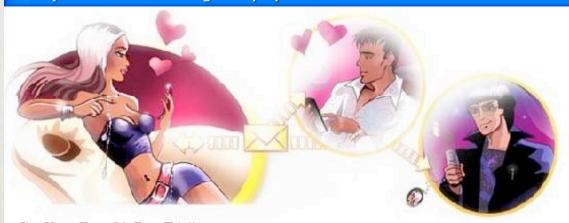


#### VALENTINE DAY ...



#### EMAIL AGAIN

#### Are you interested in reading other people's sms?



Get Your Free 30-Day Trial!

Do you want to test your partner or just to read somebody's SMS? This program is exactly what you need then! It's so easy! You don't need to install it at the mobile phone of your partner.

Just download the program and you will able to read all SMS when you are online. Be aware of everything! This is an extremely new service!

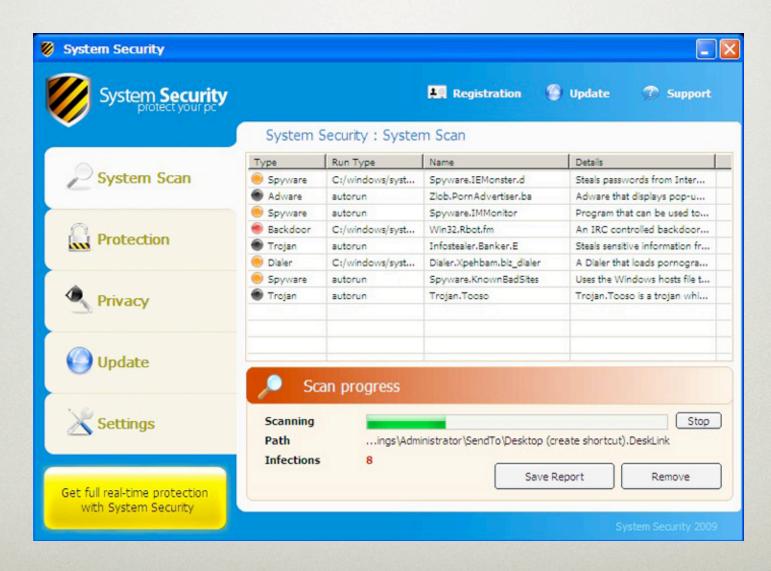
#### http://[Removed].com/freetrial.exe

Download Free Trial © SMS Spy. All rights reserved

#### FAKE CODEC



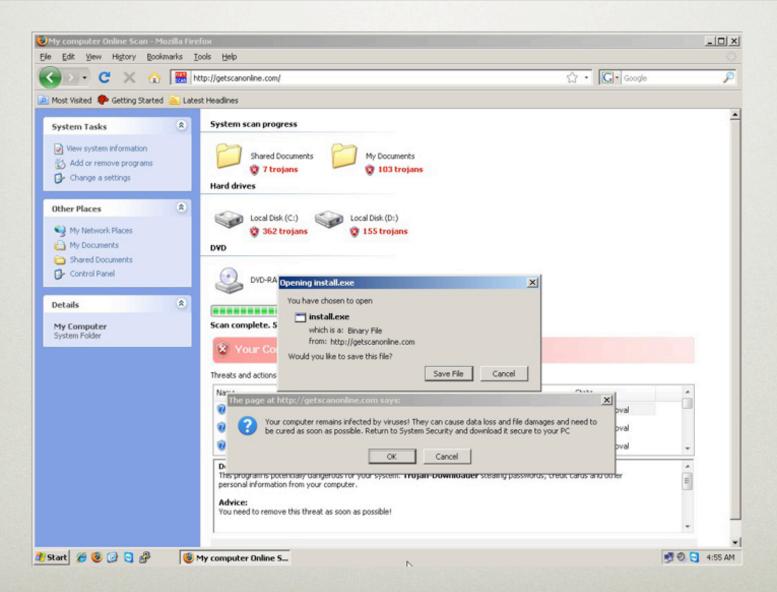
#### FAKE ANTIVIRUS



#### HIJACK YOU BROWSER

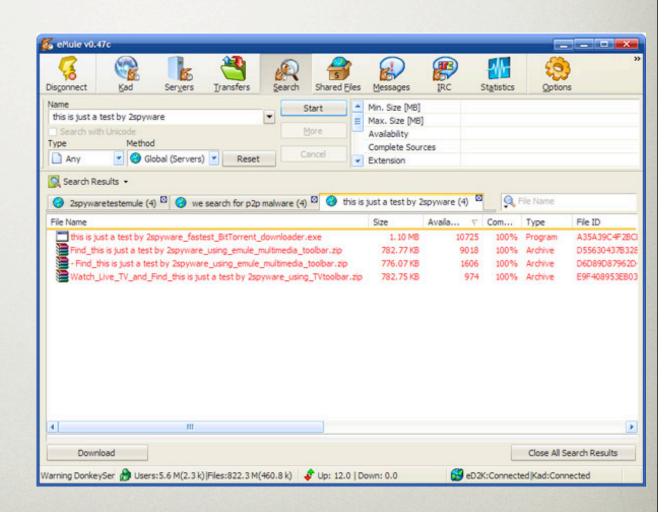


#### FAKE PAGE!



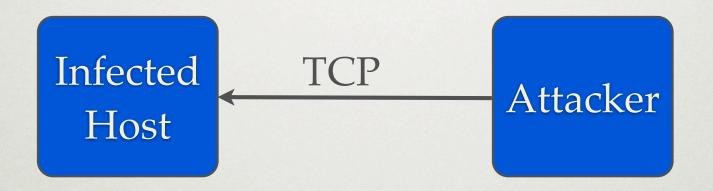
#### P2P FILES

- Popular query
- 35.5% are malwares (Kalafut 2006)

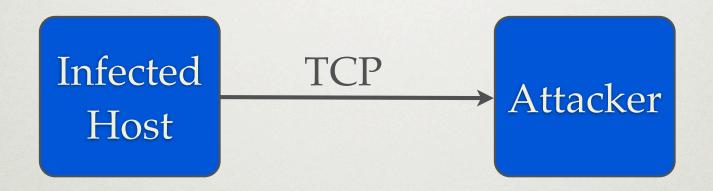


# BACKDOOR

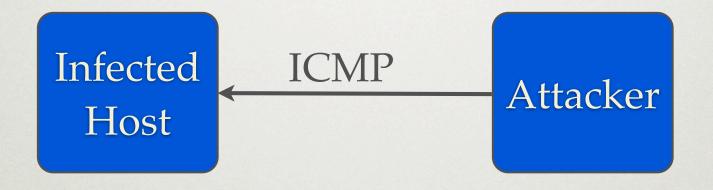
## BASIC



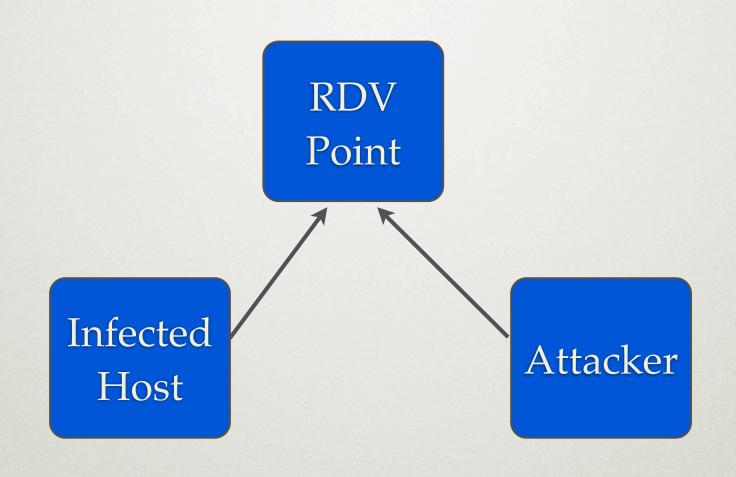
### REVERSE



#### **COVERT**



#### RENDEZ VOUS BACKDOOR



## BESTIARY

#### OUTLINE

- What malware are
- How do they infect hosts
- How do they propagate
- Zoo visit!
- How to detect them
- Worms

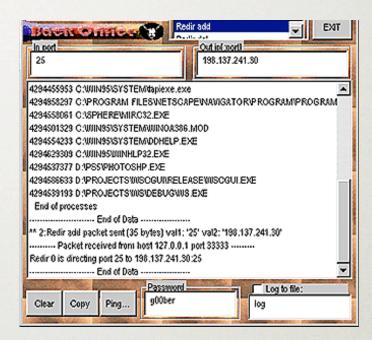


#### **ADWARE**



#### BACKORIFICE

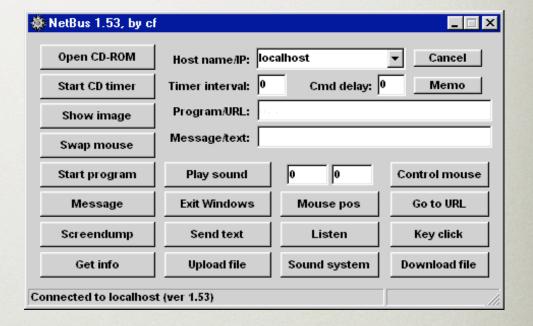
- Defcon 1998
- new version in 2000



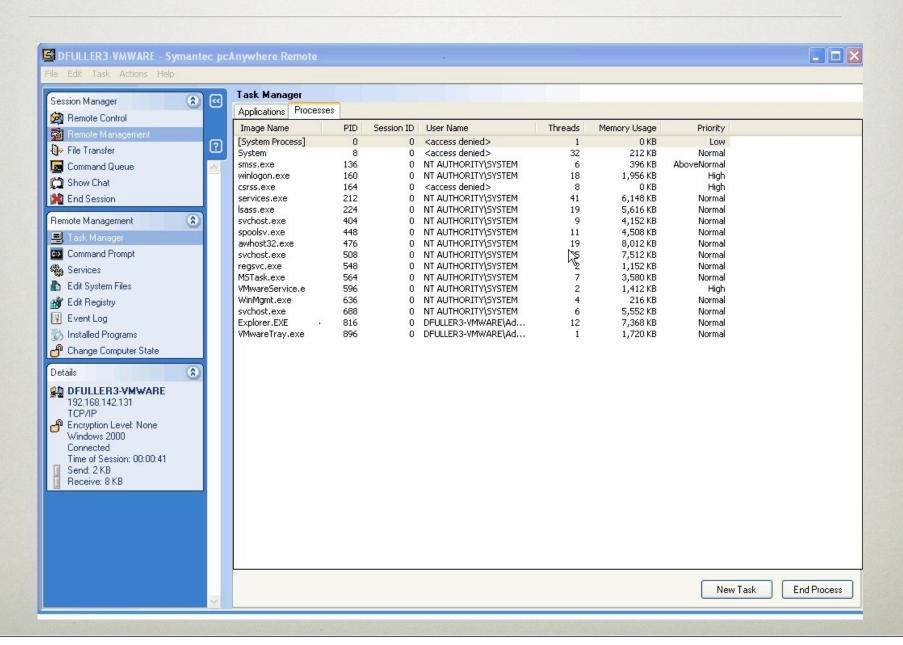


#### **NETBUS**

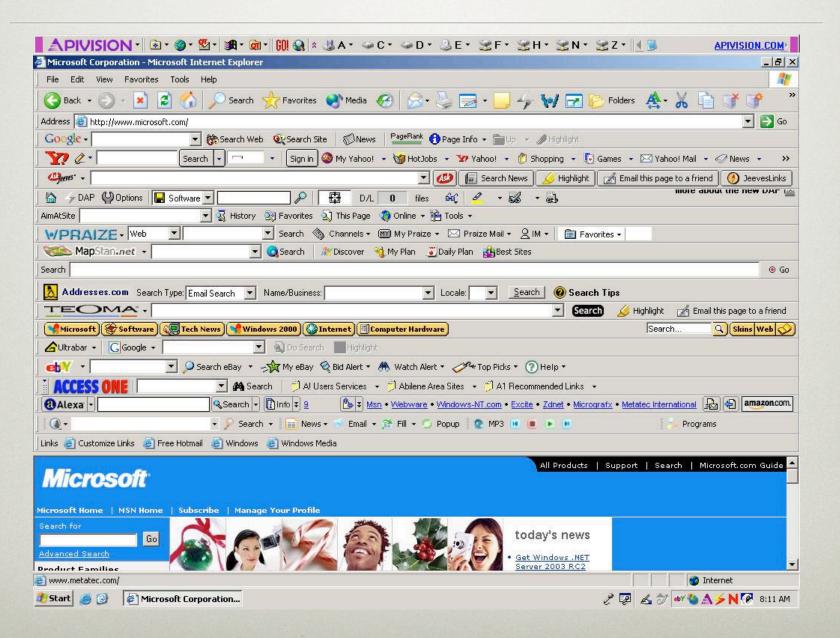
- 1998
- Used for "prank"



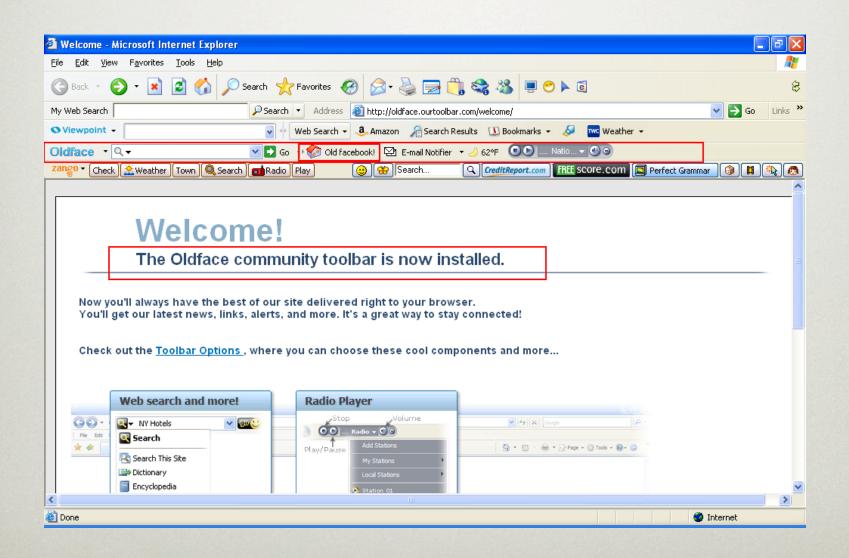
#### SYMANTEC PCANYWHERE



#### BROWSER TOOLBAR ...



#### TOOLBAR AGAIN



#### RANSOMWARE

- Trj/SMSlock.A
- Russian ransomware
- April 2009



To unlock you need to send an SMS with the text
4121800286
to the number
3649
Enter the resulting code:

Any attempt to reinstall the system may lead to loss of important information and computer damage

## DETECTION

#### OUTLINE

- What malware are
- How do they infect hosts
- How do they propagate
- Zoo visit!
- How to detect them
- Worms



#### **ANTI-VIRUS**

- Analyze system behavior
- Analyze binary to decide if it a virus
- Type:
  - Scanner
  - Real time monitor



#### IMPOSSIBILITY RESULT

• It is not possible to build a perfect virus/malware detector (Cohen)

#### IMPOSSIBILITY RESULT

- Diagonal argument
- P is a perfect detection program
- V is a virus
- V can call P
  - if  $P(V) = true \rightarrow halt$
  - if P(V) = false -> spread

#### VIRUS SIGNATURE

- Find a string that can identify the virus
- Fingerprint like

#### HEURISTICS

- Analyze program behavior
  - Network access
  - File open
  - Attempt to delete file
  - Attempt to modify the boot sector

#### **CHECKSUM**

- Compute a checksum for
  - Good binary
  - Configuration file
- Detect change by comparing checksum
- At some point there will more malware than "goodware" ...

#### SANDBOX ANALYSIS

- Running the executable in a VM
- Observe it
  - File activity
  - Network
  - Memory

#### DEALING WITH PACKER

- Launch the exe
- Wait until it is unpack
- Dump the memory

### Worms

#### OUTLINE

- What malware are
- How do they infect hosts
- How do they propagate
- Zoo visit!
- How to detect them
- Worms



#### WORM

- A worm is self-replicating software designed to spread through the network
  - Typically, exploit security flaws in widely used services
  - Can cause enormous damage
    - Launch DDOS attacks, install bot networks
    - Access sensitive information
    - Cause confusion by corrupting the sensitive information

Worm vs Virus vs Trojan horse

#### COST OF WORM ATTACKS

- Morris worm, 1988
  - Infected approximately 6,000 machines
    - 10% of computers connected to the Internet
  - cost ~ \$10 million in downtime and cleanup
- Code Red worm, July 16 2001

# INTERNET WORM (FIRST MAJOR ATTACK)

- Released November 1988
  - Program spread through Digital, Sun workstations
  - Exploited Unix security vulnerabilities
    - VAX computers and SUN-3
       workstations running versions 4.2 and
       4.3 Berkeley UNIX code

# SOME HISTORICAL WORMS OF NOTE

Worm	Date	Distinction
Morris	11/88	Used multiple vulnerabilities, propagate to "nearby" sys
ADM	5/98	Random scanning of IP address space
Ramen	1/01	Exploited three vulnerabilities
Lion	3/01	Stealthy, rootkit worm
Cheese	6/01	Vigilante worm that secured vulnerable systems
Code Red	7/01	First sig Windows worm; Completely memory resident
Walk	8/01	Recompiled source code locally
Nimda	9/01	Windows worm: client-to-server, c-to-c, s-to-s,
Scalper	6/02	11 days after announcement of vulnerability; peer-to-peer network of compromised systems
Slammer	1/03	Used a single UDP packet for explosive growth

Kienzle and Elder

# INCREASING PROPAGATION SPEED

- Code Red, July 2001
  - Affects Microsoft Index Server 2.0,
    - Windows 2000 Indexing service on Windows NT 4.0.
    - Windows 2000 that run IIS 4.0 and 5.0 Web servers
  - Exploits known buffer overflow in Idq.dll
  - Vulnerable population (360,000 servers) infected in 14 hours
- SQL Slammer, January 2003
  - Affects in Microsoft SQL 2000
  - Exploits known buffer overflow vulnerability

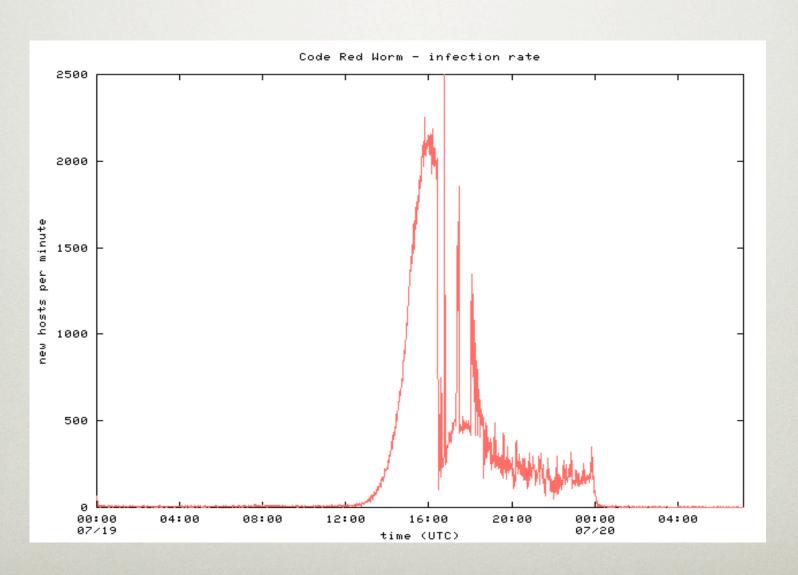
#### CODE RED

- Initial version released July 13, 2001
  - Sends its code as an HTTP request
  - HTTP request exploits buffer overflow
  - Malicious code is not stored in a file
    - Placed in memory and then run
- When executed,
  - Worm checks for the file C:\Notworm

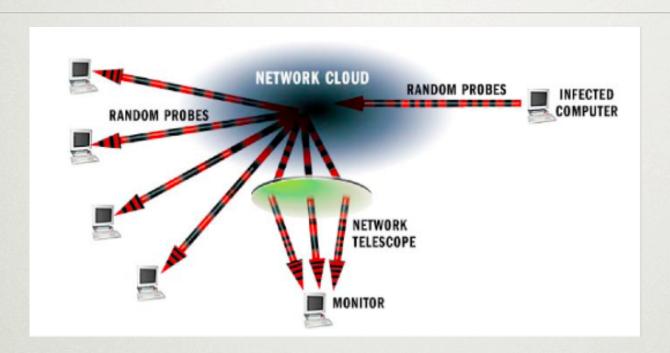
### Code Red of July 13 and July 19

- Initial release of July 13
  - 1st through 20th month: Spread
    - via random scan of 32-bit IP addr space
  - 20<sup>th</sup> through end of each month: attack.
    - Flooding attack against 198.137.240.91 (www.whitehouse.gov)
  - Failure to seed random number generator ⇒ linear growth
- Revision released July 19, 2001.
  - White House responds to threat of flooding attack by <u>changing</u> the address of www.whitehouse.gov
  - Causes Code Red to die for date ≥ 20<sup>th</sup> of the month. Slides: Vern
  - But: this time random number generator correctly seeded
    Payor

#### Infection rate



## MEASURING ACTIVITY: NETWORK TELESCOPE



- Monitor cross-section of Internet address space, measure traffic
  - "Backscatter" from DOS floods
  - Attackers probing blindly
  - Random scanning from worms
- ◆ LBNL's cross-section: 1/32,768 of Internet
- ◆ UCSD, UWisc's cross-section:871/256.

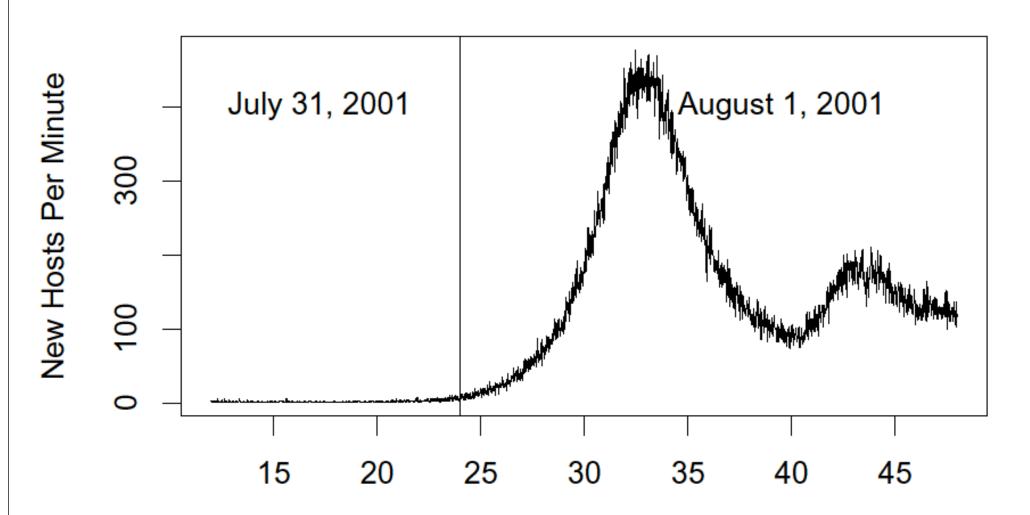
#### Spread of Code Red

- Network telescopes estimate of # infected hosts: 360K. (Beware DHCP & NAT)
- Course of infection fits classic logistic.
- Note: larger the vulnerable population, faster the worm spreads.

- ◆That night (⇒ 20<sup>th</sup>), worm dies ...
  - ... except for hosts with inaccurate clocks!
- It just takes one of these to restart the worm on August 1<sup>st</sup> ...
  Slides: Vern

Paxson

#### Return of Code Red Worm



Hours (PDT) Since Midnight, July 31

Ślides: Vern

#### Code Red 2

- Released August 4, 2001.
- Comment in code: "Code Red 2."
  - But in fact completely different code base.
- Payload: a root backdoor, resilient to reboots.
- ◆Bug: crashes NT, only works on Windows 2000.
- Localized scanning: prefers nearby addresses.
- ◆Kills Code Red 1.
- Safety valve: programmed to die Oct 1, 2001.
  Slides: Vern

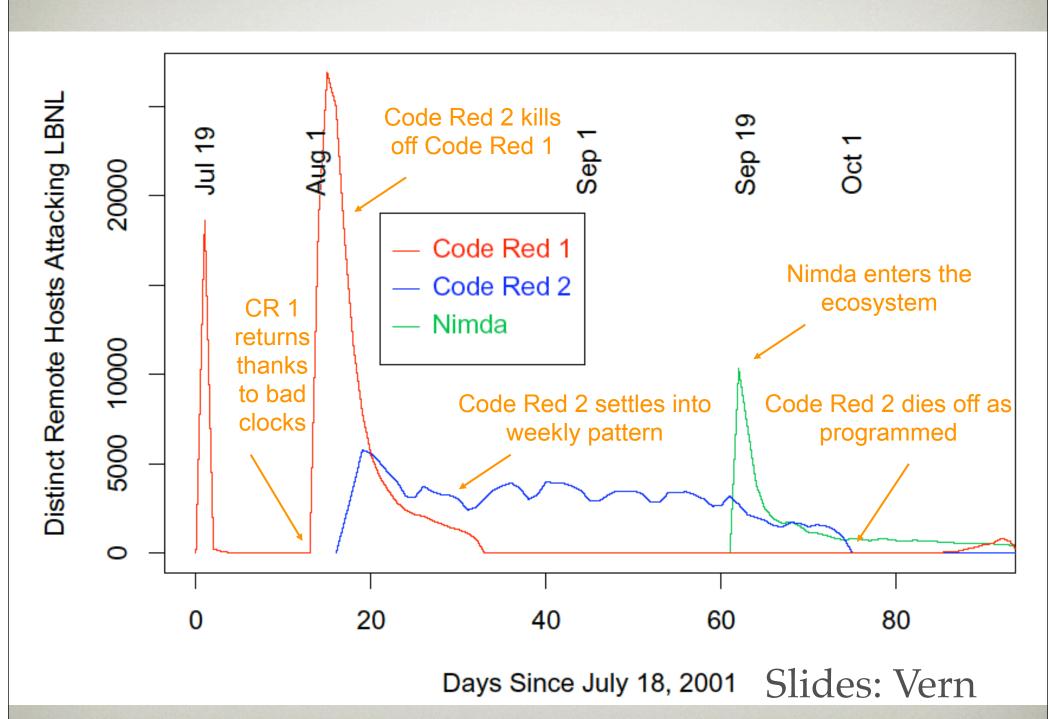
Paxson

## STRIVING FOR GREATER VIRULENCE: NIMDA

- ♦ Released September 18, 2001.
- Multi-mode spreading:
  - attack IIS servers via infected clients
  - email itself to address book as a virus
  - copy itself across open network shares
  - modifying Web pages on infected servers w/ client exploit
  - scanning for Code Red II backdoors (!)
- worms form an ecosystem!
- Leaped across firewalls.

Slides: Vern

Paxson



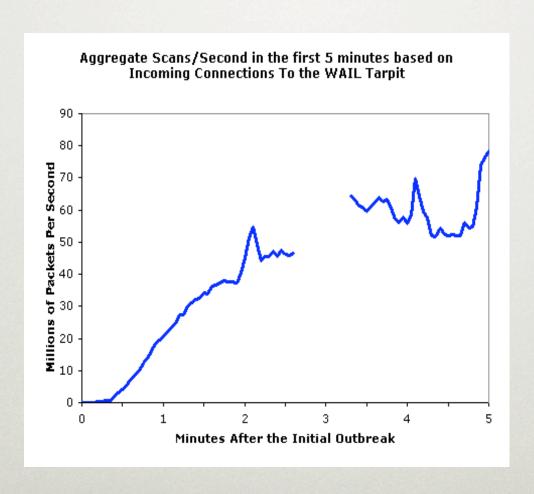
# HOW DO WORMS PROPAGATE?

- ♦ Scanning worms : Worm chooses "random" address
- **Coordinated** scanning: Different worm instances scan different addresses
- Flash worms
  - Assemble tree of vulnerable hosts in advance, propagate along tree
    - Not observed in the wild, yet
    - Potential for 106 hosts in < 2 sec! [Staniford]</li>
- Meta-server worm :Ask server for hosts to infect (e.g., Google for "powered by phpbb")
- ◆ **Topological** worm: Use information from infected hosts (web server logs, email address books, config files, SSH "known hosts")
- Contagion worm: Propagate parasitically along with normally initiated communication

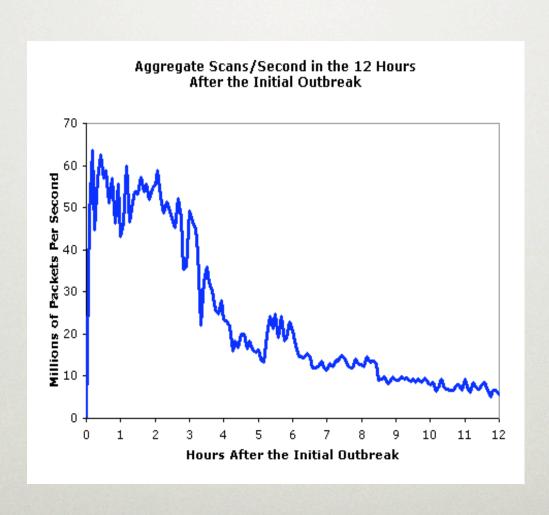
#### SLAMMER

- 01/25/2003
- Vulnerability disclosed: 25 june 2002
- Better scanning algorithm
- UDP Single packet: 380bytes

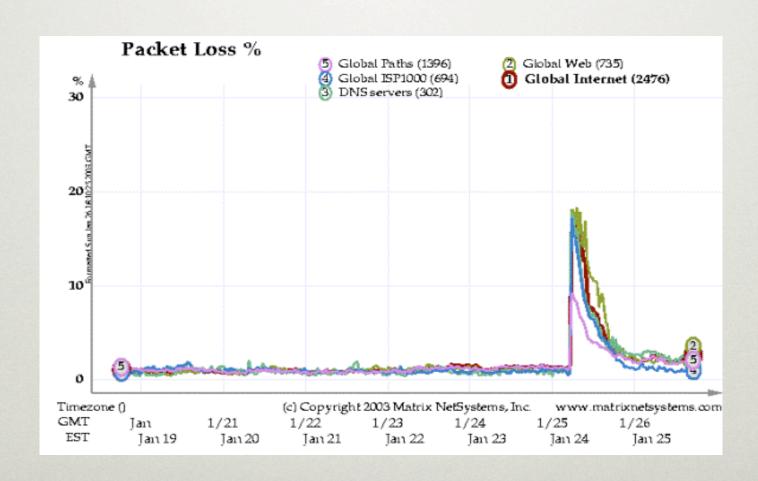
#### SLAMMER PROPAGATION



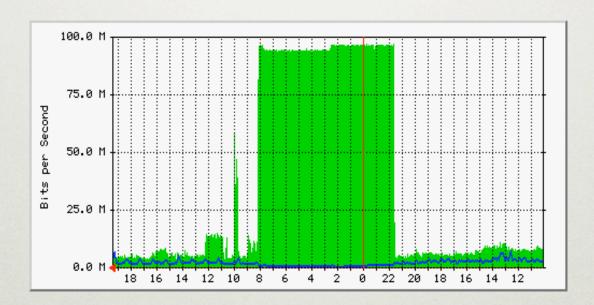
#### NUMBER OF SCAN/SEC



#### PACKET LOSS



#### A SERVER VIEW



#### CONSEQUENCES

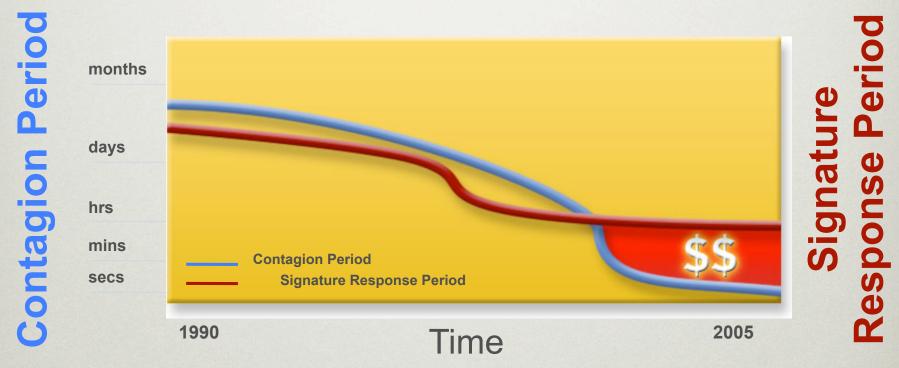
- ATM systems not available
- Phone network overloaded (no 911!)
- 5 DNS root down
- Planes delayed

### Worm Detection and Defense

- Detect via honeyfarms: collections of "honeypots" fed by a network telescope.
  - Any outbound connection from honeyfarm = worm.
     (at least, that's the theory)
  - Distill signature from inbound/outbound traffic.
  - If telescope covers N addresses, expect detection when worm has infected 1/N of population.
- ◆ Thwart via scan suppressors: network elements that block traffic from hosts that make failed connection attempts to too many other hosts
  - 5 minutes to several weeks to write a signature
  - Several hours or more for testing

#### NEED FOR AUTOMATION

- Current threats can spread faster than defenses can reaction
- Manual capture/analyze/signature/rollout model too slow



Slide: Carey Nachenberg, Symantec 101

#### SIGNATURE INFERENCE

#### Challenge

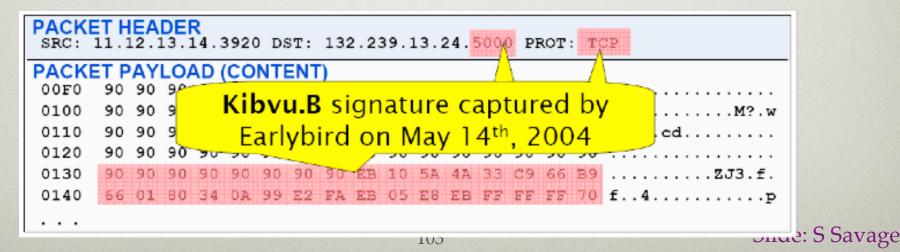
 need to automatically learn a content "signature" for each new worm – potentially in less than a second!

#### Some proposed solutions

- Singh et al, Automated Worm Fingerprinting, OSDI '04
- Kim et al, Autograph: Toward Automated, Distributed
   Worm Signature Detection, USENIX Sec '04

#### SIGNATURE INFERENCE

- Monitor network and look for strings common to traffic with worm-like behavior
  - Signatures can then be used for content filtering



#### CONTENT SIFTING

- Assume there exists some (relatively) unique invariant bitstring W across all instances of a particular worm (true today, not tomorrow...)
- Two consequences
  - **Content Prevalence**: W will be more common in traffic than other bitstrings of the same length
  - Address Dispersion: the set of packets containing W will address a disproportionate number of distinct sources and destinations
- Content sifting: find W's with high content prevalence and high address dispersion and drop that traffic

Slide: S Savage

### OBSERVATION: HIGH-PREVALENCE STRINGS ARE RARE

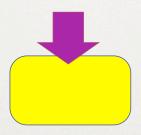
## Only 0.6% of the 40 byte substrings repeat more than 3 times in a minute

(Stefan Savage, UCSD \*)

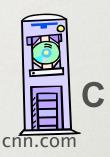
#### THE BASIC ALGORITHM



Detector in network

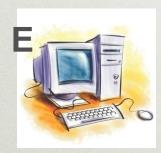


B





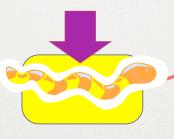
Address **Dispersion** Table Sources Destinations

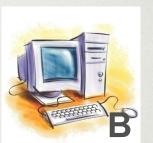


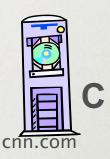
Prevalence Table



### Detector in network









Prevalence Table



1



Address **Dispersion** Table Sources Destinations

1 (A)

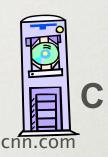
1 (B)



### Detector in network

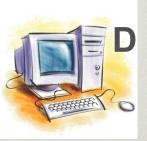








#### **Prevalence** Table



Address **Dispersion** Table Sources Destinations

THENS!

1

1 (A)

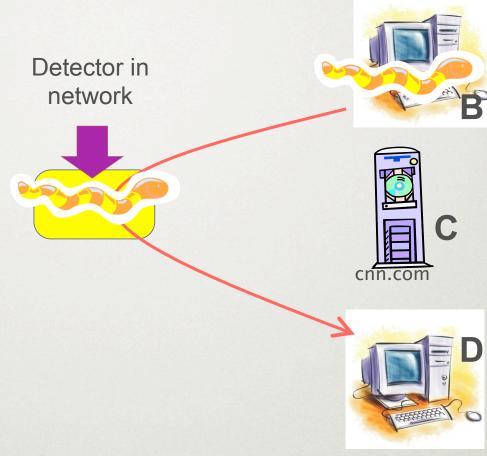
1 (B)

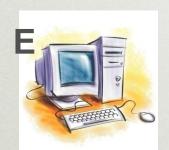
1 (C)

1 (A)

(Stefan Savage, UCSD \*)







**Prevalence** Table



Address **Dispersion** Table **Destinations** Sources

2 (A,B) 2 (B,D)

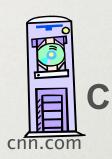
1 (C)

1 (A)



Detector in network









Prevalence Table

Address **Dispersion** Table Sources Destinations





(Stefan Savage, UCSD \*)

110

#### CHALLENGES

#### Computation

- To support a 1Gbps line rate we have 12us to process each packet, at 10Gbps 1.2us, at 40Gbps...
  - Dominated by memory references; state expensive
- Content sifting requires looking at every byte in a packet

#### ♦State

- On a fully-loaded 1Gbps link a naïve implementation can easily consume 100MB/sec for table
- Computation/memory duality: on high-speed (ASIC) implementation, latency requirements may limit state to on-chip SRAM