



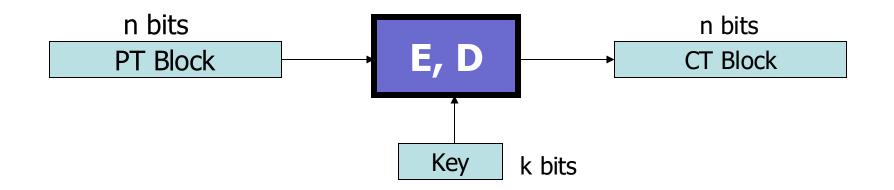
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#### CPA Security: How to use a key multiple times

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#### Quick Recap

A **block cipher** is a pair of efficient algs. (E, D):



Canonical examples:

• **AES**: n=128 bits, k = 128, 192, 256 bits

(hardware support for many blocks in parallel)

• **3DES**: n = 64 bits, k = 168 bits (historical)

## Abstract block ciphers: PRFs and PRPs

**<u>PRF</u>**: an efficiently computable  $F: K \xrightarrow{?} X \to Y$ 

- **<u>PRP</u>**: (a.k.a block cipher)  $E: K X \to X$ is a PRF, such that
  - for all  $k \in K$ : the function  $E(k, \cdot)$  is one-to-one,
  - there is an "efficient" inversion algorithm D(k, x).

#### Secure PRF (resp. PRP):

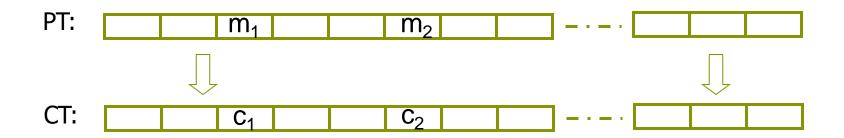
the uniform distribution on  $S_F \coloneqq \{F(k, \cdot) : k \in K\}$ 

#### is **indistinguishable by queries** from

the uniform distribution on Funs[X, Y] (resp. Perms[X]).

#### ECB: Incorrect use of a PRP

Electronic Code Book (ECB):



<u>Problem</u>: – if  $m_1=m_2$  then  $c_1=c_2$ 

#### How to use a block cipher?

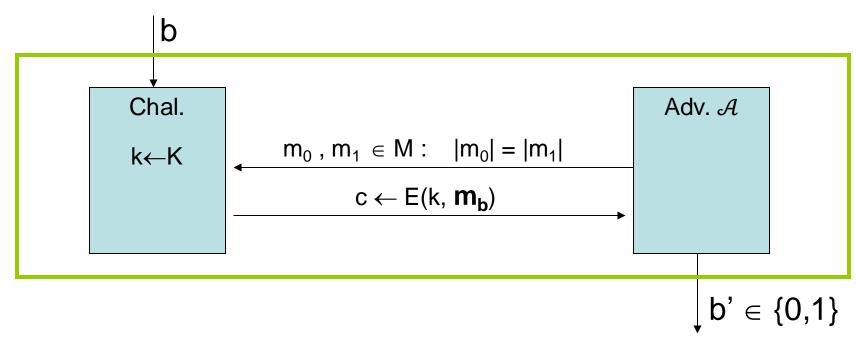
#### Modes of Operation for One-time Use Key

Example application:

Encrypted email. New key for every message.

### Semantic Security for a one-time key

- $\mathbb{E} = (E,D)$  a cipher defined over (K,M,C)
- For b=0,1 define EXP(b) as:

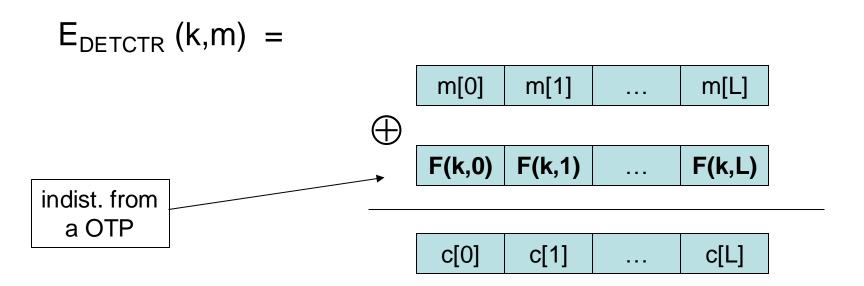


Def: E is sem. sec. for one-time key if for all "efficient" A :
 Adv<sub>SS</sub>[A,E] = Pr[EXP(0)=1] - Pr[EXP(1)=1]
 is "negligible."

#### A Semantically Secure Scheme

Deterministic counter mode from a PRF

$$F: K \times \{0,1,\ldots,L\} \rightarrow \{0,1\}^n$$



 $\Rightarrow$  Stream cipher built from PRF (e.g. AES)

#### How to use a block cipher?

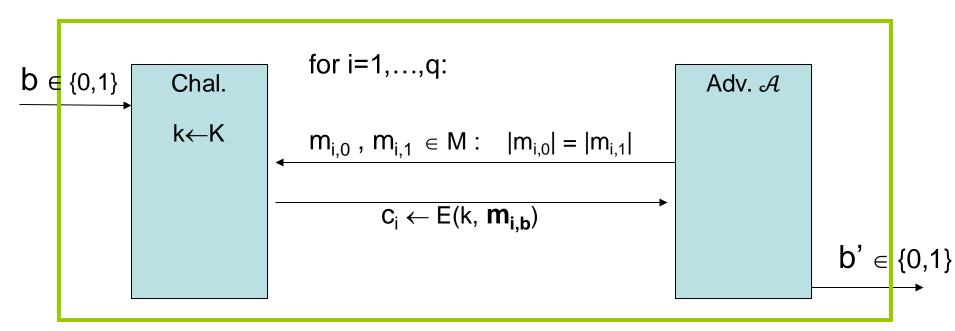
# Modes of Operation for Many-time Key

Example applications:

- 1. File systems: Same AES key used to encrypt many files.
- 2. IPsec: Same AES key used to encrypt many packets.

#### Semantic Security for many-time key (CPA security)

Cipher  $\mathbb{E} = (E,D)$  defined over (K,M,C). For b=0,1 define EXP(b) as:



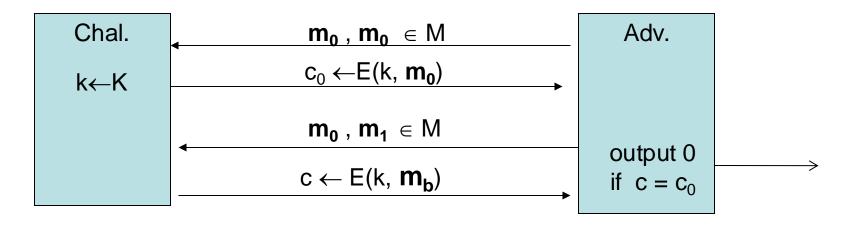
if adv. wants c = E(k, m) it queries with  $m_{i,0} = m_{i,1} = m$ 

Def:  $\mathbb{E}$  is sem. sec. under CPA if for all "efficient"  $\mathcal{A}$  :

Adv<sub>CPA</sub> [A, E] = Pr[EXP(0)=1] - Pr[EXP(1)=1] is "negligible."

### Security for many-time key

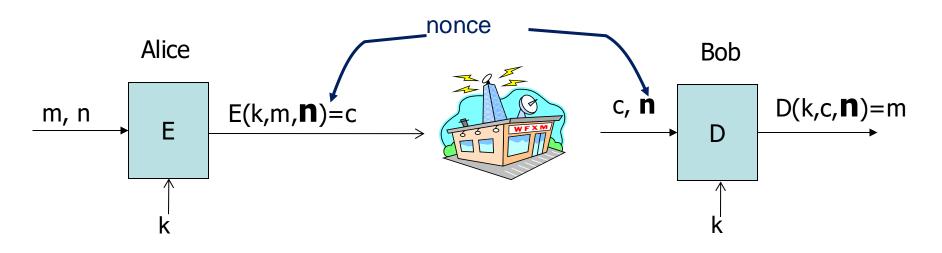
- <u>Fact:</u> stream ciphers are insecure under CPA.
  - More generally: if E(k,m) always produces same ciphertext, then cipher is insecure under CPA.



If secret key is to be used multiple times  $\Rightarrow$ 

given the same plaintext message twice, the encryption alg. must produce different outputs.

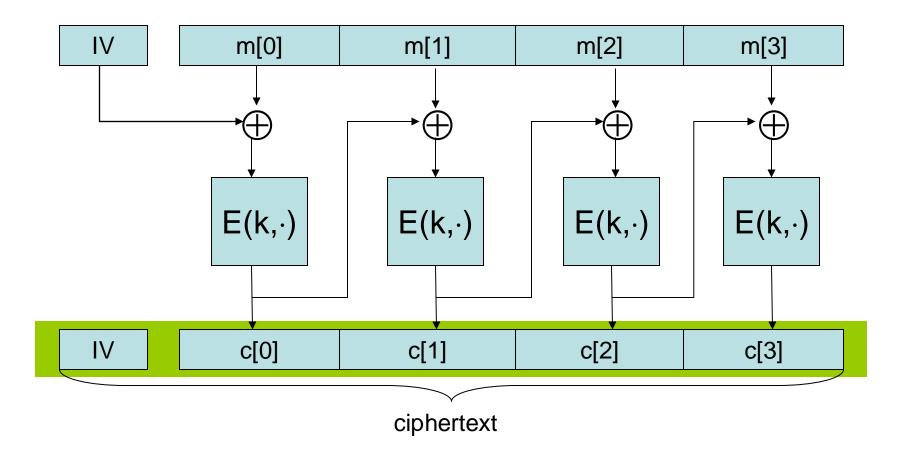
#### **Nonce-based Encryption**



- nonce n: a value that changes from msg to msg
  (k,n) pair never used more than once
- <u>method 1</u>: encryptor chooses a random nonce,  $n \leftarrow \mathcal{N}$
- <u>method 2</u>: nonce is a counter (e.g. packet counter)
  - used when encryptor keeps state from msg to msg
  - if decryptor has same state, need not send nonce with CT

#### Construction 1: CBC with random nonce

Cipher block chaining with a <u>random</u> IV (IV = nonce)



note: CBC where attacker can predict the IV is not CPA-secure. HW.

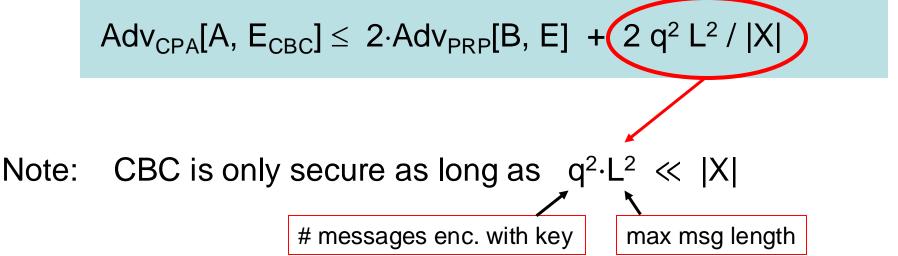
### CBC: CPA Analysis

<u>CBC Theorem</u>: For any L>0,

If E is a secure PRP over (K,X) then

 $E_{CBC}$  is a sem. sec. under CPA over (K, X<sup>L</sup>, X<sup>L+1</sup>).

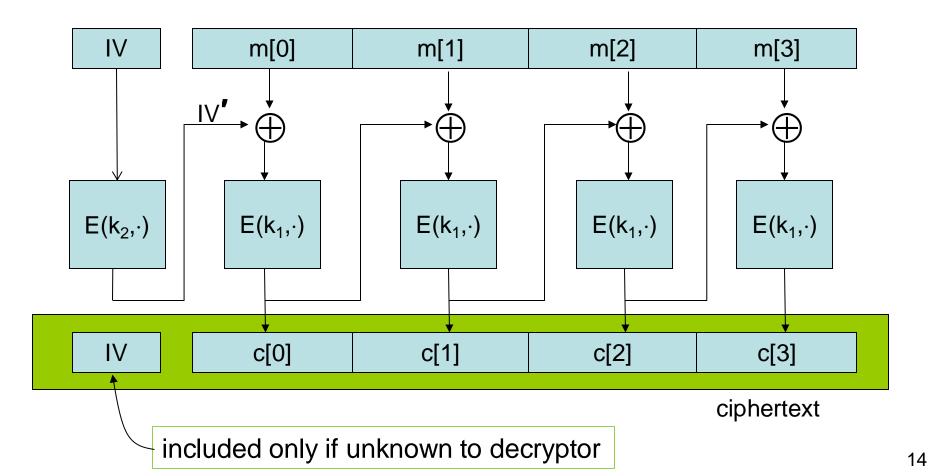
In particular, for a q-query adversary A attacking  $E_{CBC}$  there exists a PRP adversary B s.t.:



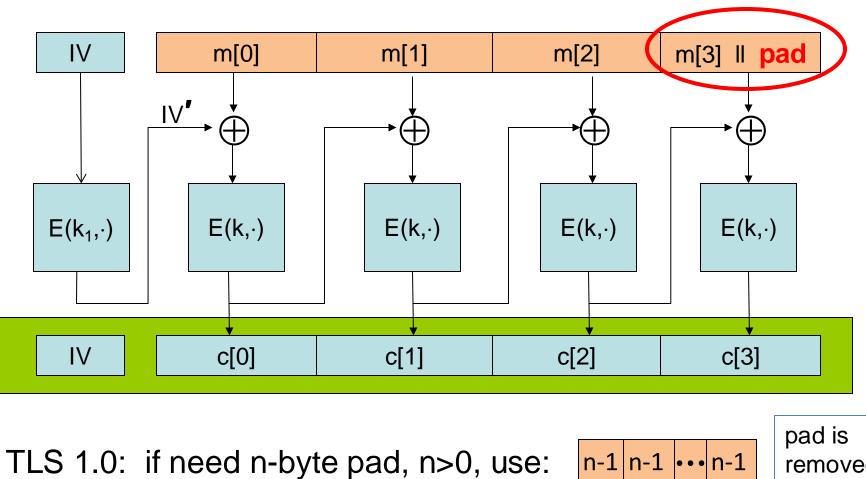
#### Construction 1': CBC with **unique** nonce

Cipher block chaining with <u>unique</u> IV (IV = nonce)

unique IV means: (key,IV) pair is used for only one message



#### A CBC technicality: padding



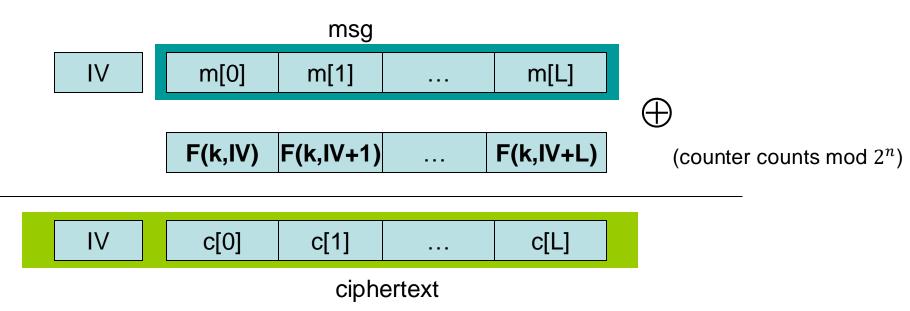
if no pad needed, add a dummy block

pad is removed during decryption

#### Construction 2: rand ctr-mode

F: PRF defined over (K,X,Y) where X =  $\{0,1, ..., 2^n-1\}$  and Y =  $\{0,1\}^n$ 

(e.g., n=128)

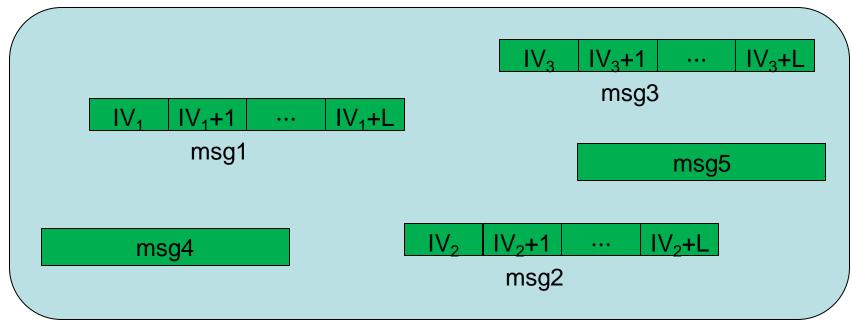


IV - chosen at random for every message

note: parallelizable (unlike CBC)

### Why is this CPA secure?

the set X: domain of PRF



CPA security holds as long as intervals do not intersect

• q msgs, L blocks each  $\Rightarrow$  Pr[intersection]  $\leq 2 q^2 L / |X|$ 

needs to be negligible

#### rand ctr-mode: CPA analysis

Randomized counter mode: random IV.

 $\frac{\text{Counter-mode Theorem}}{\text{If F is a secure PRF over (K,X,X) then}}$   $E_{\text{CTR}} \text{ is a sem. sec. under CPA over (K,X^L,X^{L+1}).}$ 

In particular, for a q-query adversary A attacking  $E_{CTR}$  there exists a PRF adversary B s.t.:

 $Adv_{CPA}[A, E_{CTR}] \leq 2 \cdot Adv_{PRF}[B, F] + 2 q^2 L / |X|$ 

<u>Note</u>: ctr-mode only secure as long as  $q^2 \cdot L \ll |X|$ Better then CBC !

#### An example

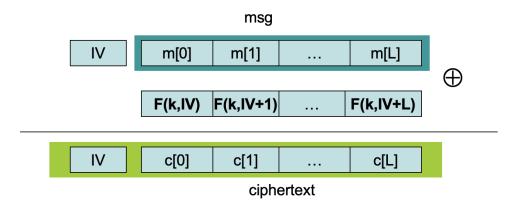
$$Adv_{CPA} [A, E_{CTR}] \le 2 \cdot Adv_{PRF} [B, E] + 2 q^2 L / X$$

q = # messages encrypted with k , L = length of max msg

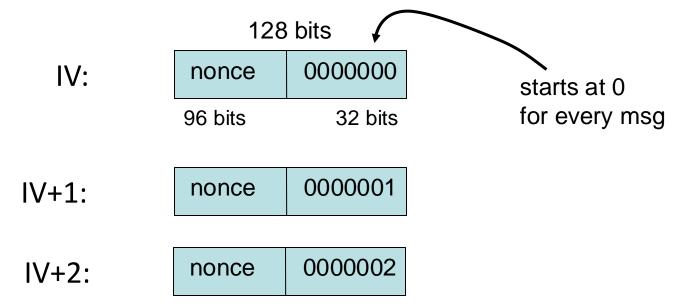
Suppose we want  $Adv_{CPA}[A, E_{CTR}] \leq 1/2^{31}$ 

- Then need:  $q^2 L / |X| \le 1/2^{32}$
- AES:  $|X| = 2^{128} \Rightarrow q L^{1/2} < 2^{48}$ So, after  $2^{32}$  CTs each of len  $2^{32}$ , must change key (total of  $2^{64}$  AES blocks)

#### Construction 2': nonce ctr-mode



To ensure F(k,x) is never used more than once, choose IV as:



#### Comparison: ctr vs. CBC

	CBC /	ctr mode
required primitive	PRP	PRF
parallel processing	No	Yes
security	q^2 L^2 <<  X	q^2 L <<  X
dummy padding block	Yes*	No
1 byte msgs (nonce-based)	16x expansion	no expansion

\* for CBC, dummy padding block can be avoided using ciphertext stealing

### Summary

PRPs and PRFs: a useful abstraction of block ciphers.

We examined two security notions:

- 1. Semantic security against one-time.
- 2. Semantic security against many-time CPA.
- Note: neither mode ensures data integrity.

Stated security results summarized in the following table:

Power	one-time key	Many-time key	CPA and
Goal		(CPA)	CT integrity
Sem. Sec.	steam-ciphers det. ctr-mode	rand CBC rand ctr-mode	later

#### Attacks on block ciphers

Goal: distinguish block cipher from a random permutation

• if this can be done efficiently then block cipher is broken

Harder goal:

find key k given many  $c_i = E(k, m_i)$  for random  $m_i$ 

# (1) Linear and differential attacks [BS'89,M'93]

Given many  $(m_i, c_i)$  pairs, can recover key much faster than exhaustive search

<u>Linear cryptanalysis</u> (overview) : let c = DES(k, m)

Suppose for random k, m:

 $\Pr\left[ m[i_1] \bigoplus \cdots \bigoplus m[i_r] \bigoplus c[j_j] \bigoplus \cdots \bigoplus c[j_v] = k[l_1] \bigoplus \cdots \bigoplus k[l_u] \right] = \frac{1}{2} + \varepsilon$ 

For some  $\varepsilon$ .

For DES, this exists with  $\varepsilon = 1/2^{21} \approx 0.000000477$  !!

#### Linear attacks

 $\Pr\left[\mathsf{m}[\mathsf{i}_1] \oplus \cdots \oplus \mathsf{m}[\mathsf{i}_r] \bigoplus \mathsf{c}[\mathsf{j}_j] \oplus \cdots \oplus \mathsf{c}[\mathsf{j}_v] = \mathsf{k}[\mathsf{l}_1] \oplus \cdots \oplus \mathsf{k}[\mathsf{l}_u]\right] = \frac{1}{2} + \varepsilon$ 

<u>Thm</u>: given  $1/\epsilon^2$  random pairs (m, c=DES(k, m)) then  $k[l_1]\oplus ...\oplus k[l_u] = MAJ \left[ m[i_1]\oplus ...\oplus m[i_r] \bigoplus c[j_j]\oplus ...\oplus c[j_v] \right]$ with prob.  $\ge 97.7\%$ 

⇒ with  $1/\epsilon^2$  inp/out pairs can find  $k[l_1] \oplus ... \oplus k[l_u]$  in time  $\approx 1/\epsilon^2$ 

#### Linear attacks

For DES,  $\varepsilon = 1/2^{21} \Rightarrow$ with  $2^{42}$  inp/out pairs can find  $k[l_1] \oplus ... \oplus k[l_u]$  in time  $2^{42}$ Roughly speaking: can find 14 key "bits" this way in time  $2^{42}$ Brute force remaining 56–14=42 bits in time  $2^{42}$ 

Attack time:  $\approx 2^{43}$  ( $\ll 2^{56}$ ) with  $2^{42}$  random inp/out pairs

#### Lesson

A tiny bit of linearly leads to a  $2^{42}$  time attack.

 $\Rightarrow$  don't design ciphers yourself !!

#### (2) Side channel attacks on software AES

Attacker measures the <u>time</u> to compute AES128(k,m) for many random blocks m.

- Suppose that the 256-byte S table is not in L1 cache at the start of each invocation
  - $\Rightarrow$  time to encrypt reveals the order in which S entries are accessed
  - $\Rightarrow$  leaks info. that can compromise entire key

Lesson: don't implement AES yourself !

Mitigation: AES-NI or use vetted software (e.g., BoringSSL)

### (3) Quantum attacks

Generic search problem:

Let  $f: X \to \{0,1\}$  be a function. Goal: find  $x \in X$  s.t. f(x) = 1.

Classical computer: best generic algorithm time = O(|X|)

Quantum computer [Grover '96]: time =  $O(|X|^{1/2})$ 

(requires a long running quantum computation)

#### Quantum exhaustive search

Given m, c=E(k,m) define  $f(k) = \begin{cases}
1 & \text{if } E(k,m) = c \\
0 & \text{otherwise}
\end{cases}$ 

Grover  $\Rightarrow$  quantum computer can find k in time O( |K|<sup>1/2</sup> )

AES128: quantum key recovery time  $\approx 2^{64}$ 

Adversary has access to a quantum computer  $\implies$ 

encrypt data using a cipher with 256-bit keys (AES256)

#### THE END