

Control Hijacking Attacks

Note: project 1 is out

Section this Friday 4:15pm (Gates B03)

Control hijacking attacks

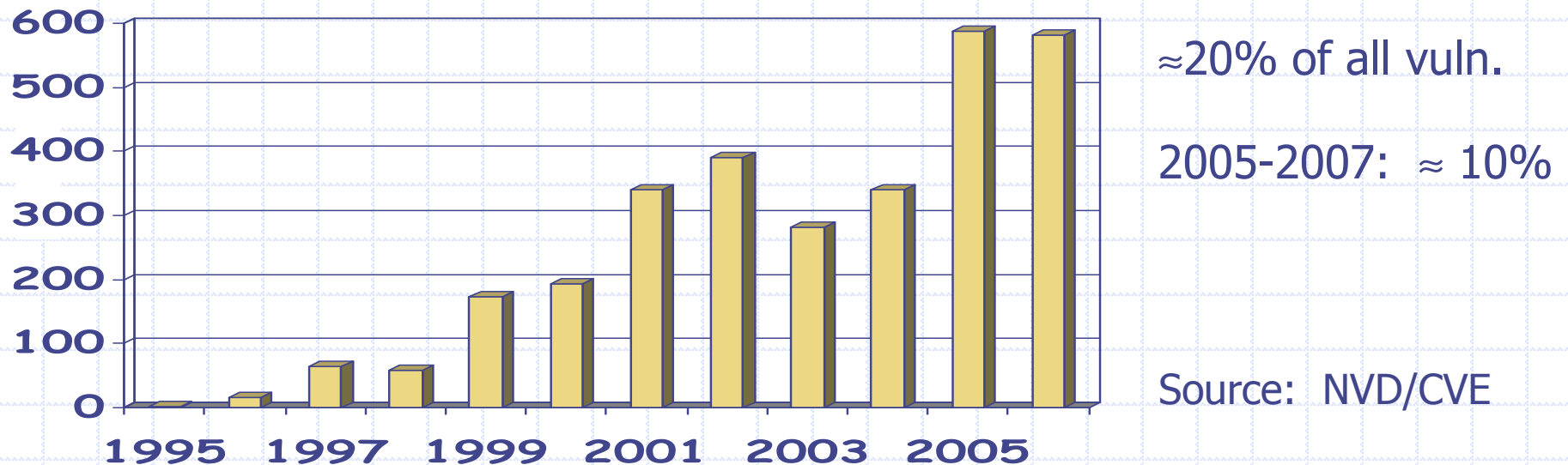
- ◆ Attacker's goal:
 - Take over target machine (e.g. web server)
 - ◆ Execute arbitrary code on target by hijacking application control flow

- ◆ This lecture: three examples.
 - Buffer overflow attacks
 - Integer overflow attacks
 - Format string vulnerabilities

- ◆ Project 1: Build exploits

1. Buffer overflows

- ◆ Extremely common bug.
 - First major exploit: 1988 Internet Worm. fingerd.

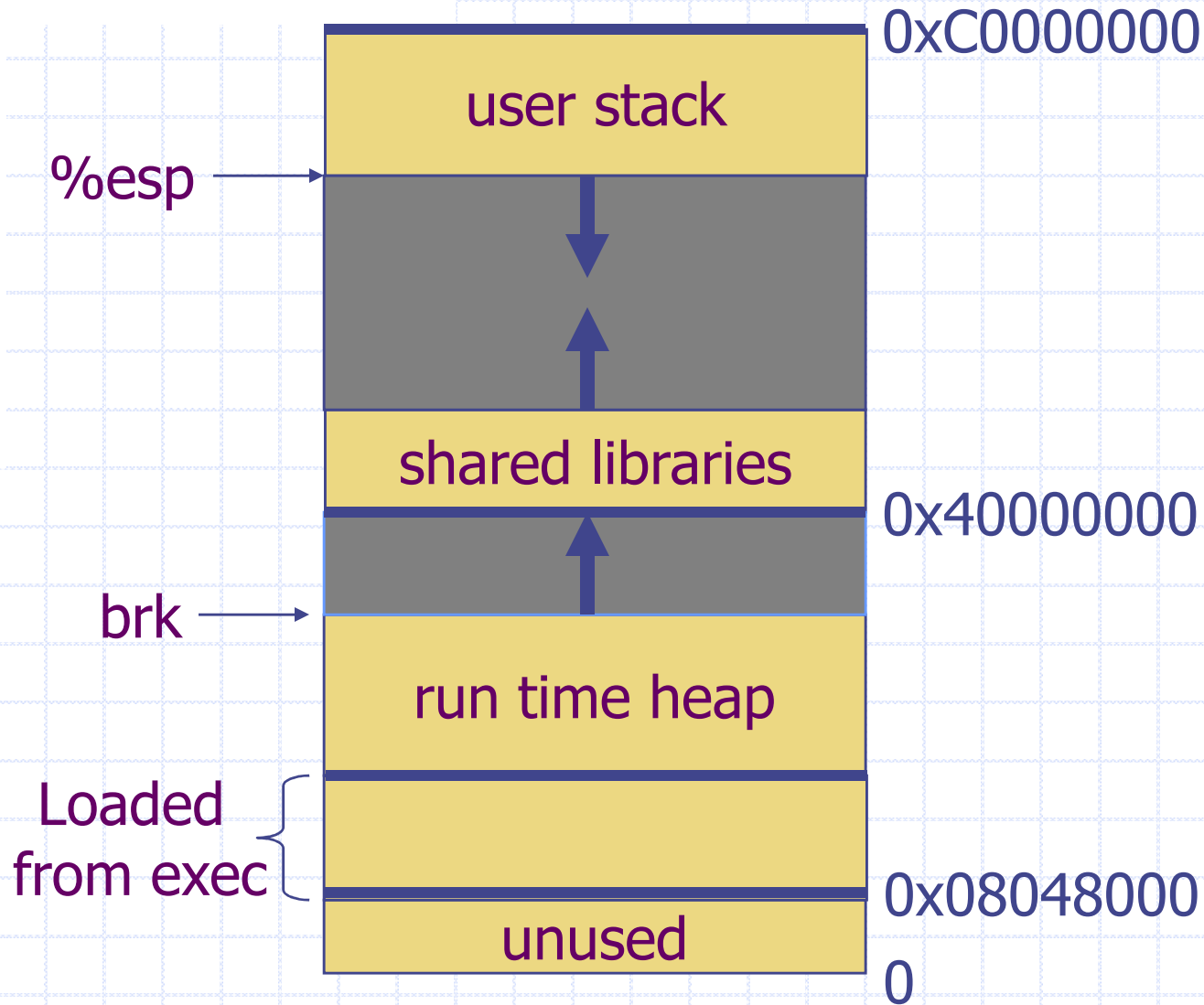


- ◆ Developing buffer overflow attacks:
 - Locate buffer overflow within an application.
 - Design an exploit.

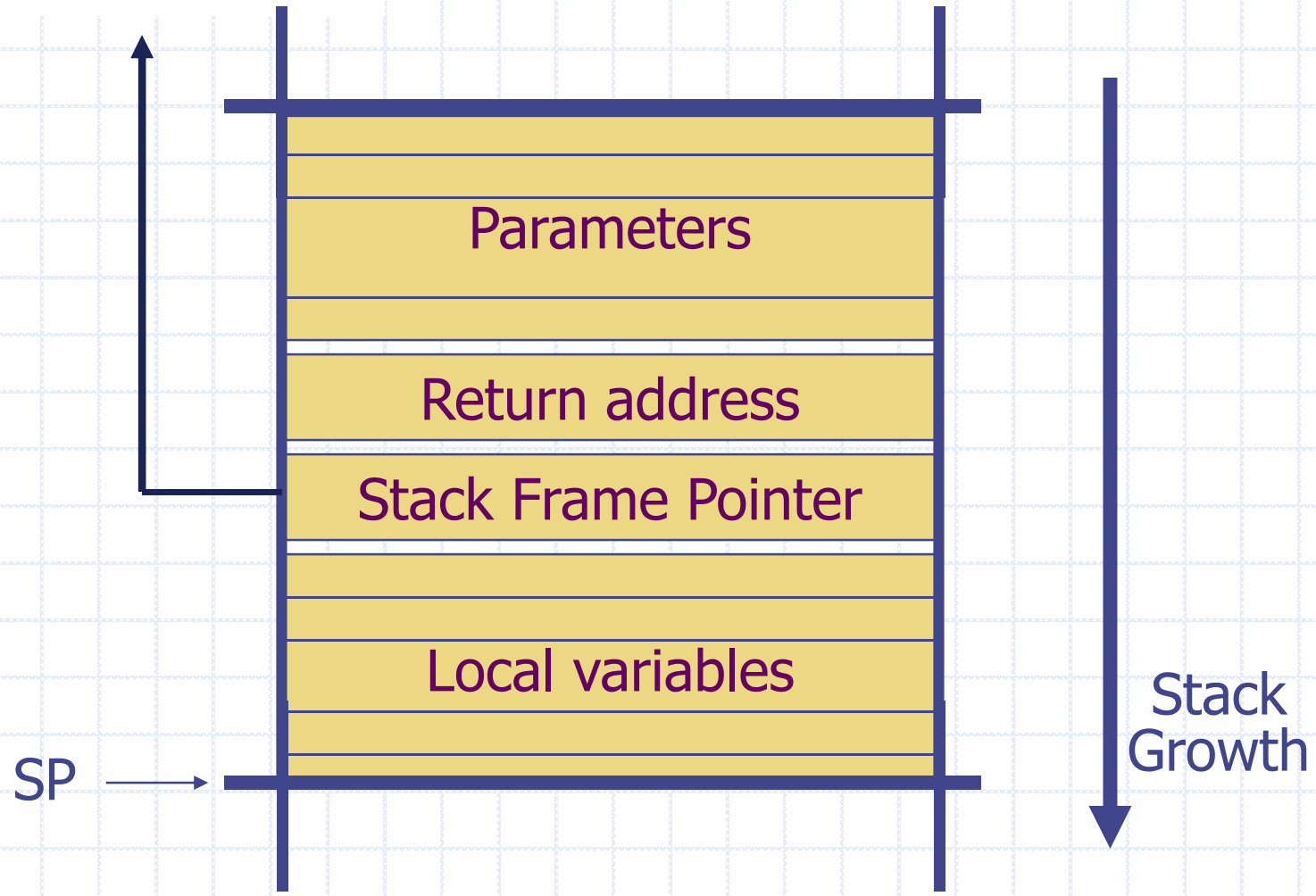
What is needed

- ◆ Understanding C functions and the stack
 - ◆ Some familiarity with machine code
 - ◆ Know how systems calls are made
 - ◆ The `exec()` system call
-
- ◆ Attacker needs to know which CPU and OS are running on the target machine:
 - Our examples are for x86 running Linux
 - Details vary slightly between CPUs and OSs:
 - ◆ Little endian vs. big endian (x86 vs. **Motorola**)
 - ◆ Stack Frame structure (Unix vs. Windows)
 - ◆ Stack growth direction

Linux process memory layout



Stack Frame

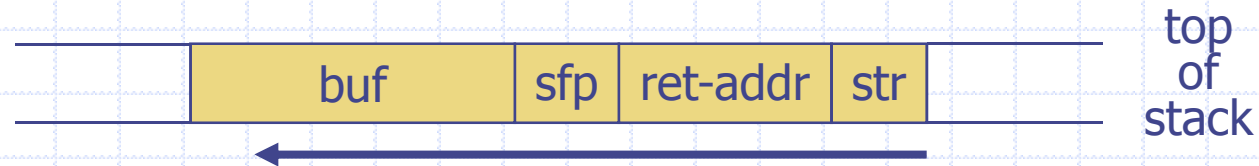


What are buffer overflows?

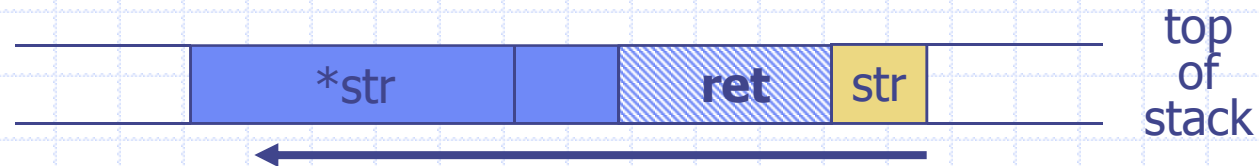
- ◆ Suppose a web server contains a function:

```
void func(char *str) {  
    char buf[128];  
  
    strcpy(buf, str);  
    do-something(buf);  
}
```

- ◆ When the function is invoked the stack looks like:

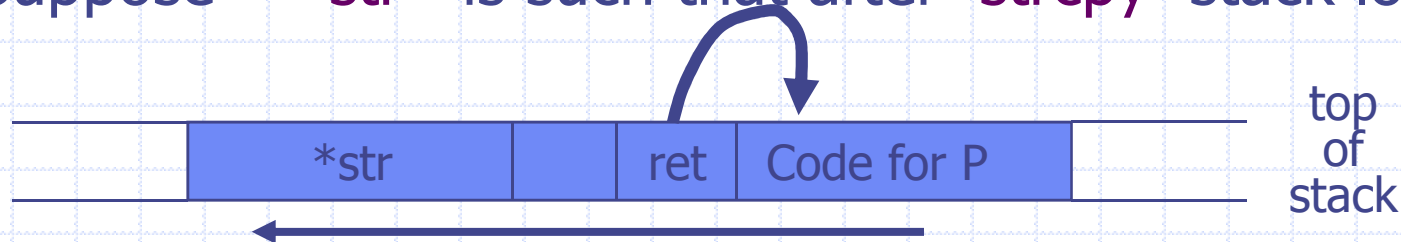


- ◆ What if ***str** is 136 bytes long? After **strcpy**:



Basic stack exploit

- ◆ Problem: no range checking in `strcpy()`.
- ◆ Suppose `*str` is such that after `strcpy` stack looks like:



Program P: `exec("/bin/sh")`

(exact shell code by Aleph One)

- ◆ When `func()` exits, the user will be given a shell !
- ◆ Note: attack code runs *in stack*.
- ◆ To determine `ret` guess position of stack when `func()` is called

Many unsafe C lib functions

strcpy (char *dest, const char *src)

strcat (char *dest, const char *src)

gets (char *s)

scanf (const char *format, ...)

■
■
■

- ◆ "Safe" versions strncpy(), strncat() are misleading
 - strncpy() may leave buffer unterminated.
 - strncpy(), strncat() encourage off by 1 bugs.

Exploiting buffer overflows

- ◆ Suppose web server calls `func()` with given URL.
 - Attacker sends a 200 byte URL. Gets shell on web server
- ◆ Some complications:
 - Program `P` should not contain the `'\0'` character.
 - Overflow should not crash program before `func()` exists.
- ◆ Sample remote buffer overflows of this type:
 - (2005) Overflow in MIME type field in MS Outlook.
 - (2005) Overflow in Symantec Virus Detection

```
Set test = CreateObject("Symantec.SymVAFileQuery.1")
test.GetPrivateProfileString "file", [long string]
```

Control hijacking opportunities

- ◆ Stack smashing attack:

- Override return address in stack activation record by overflowing a local buffer variable.

- ◆ Function pointers: (e.g. PHP 4.0.2, MS MediaPlayer Bitmaps)



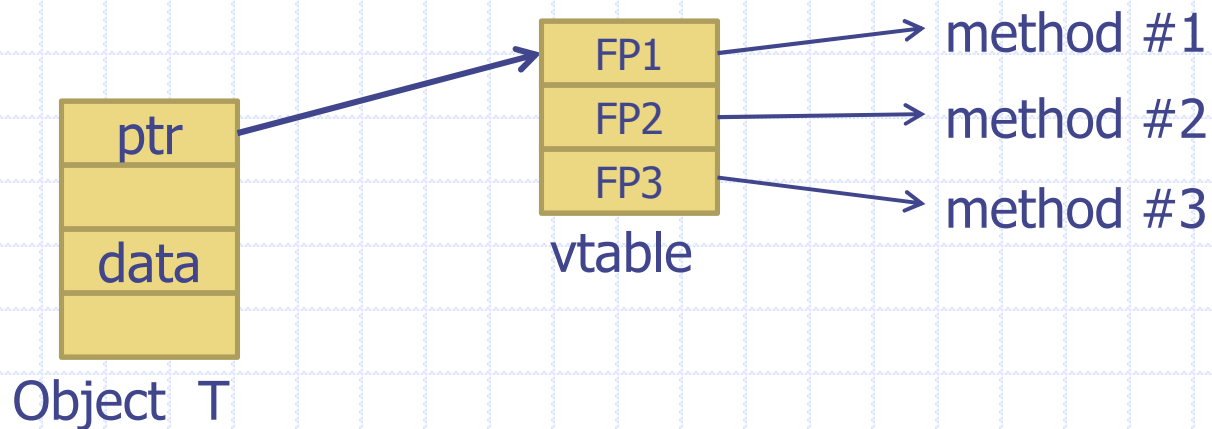
- Overflowing buf will override function pointer.

- ◆ Longjmp buffers: longjmp(pos) (e.g. Perl 5.003)

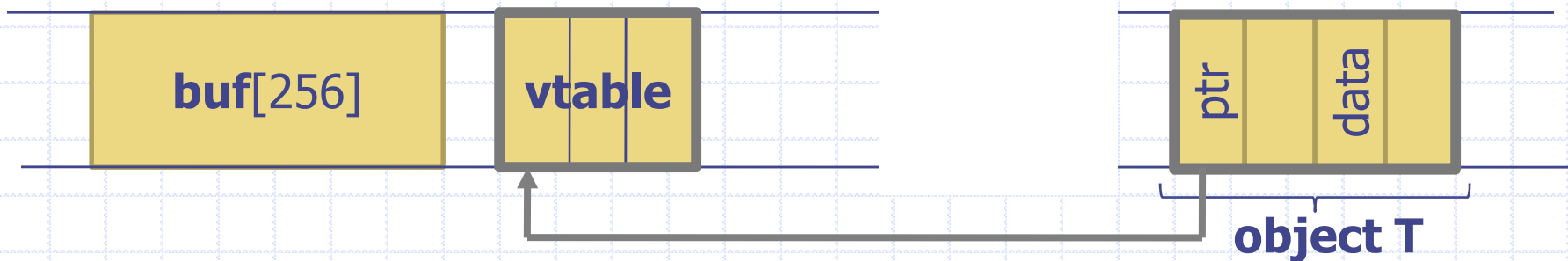
- Overflowing buf next to pos overrides value of pos.

Heap-based control hijacking

- ◆ Compiler generated function pointers (e.g. C++ code)

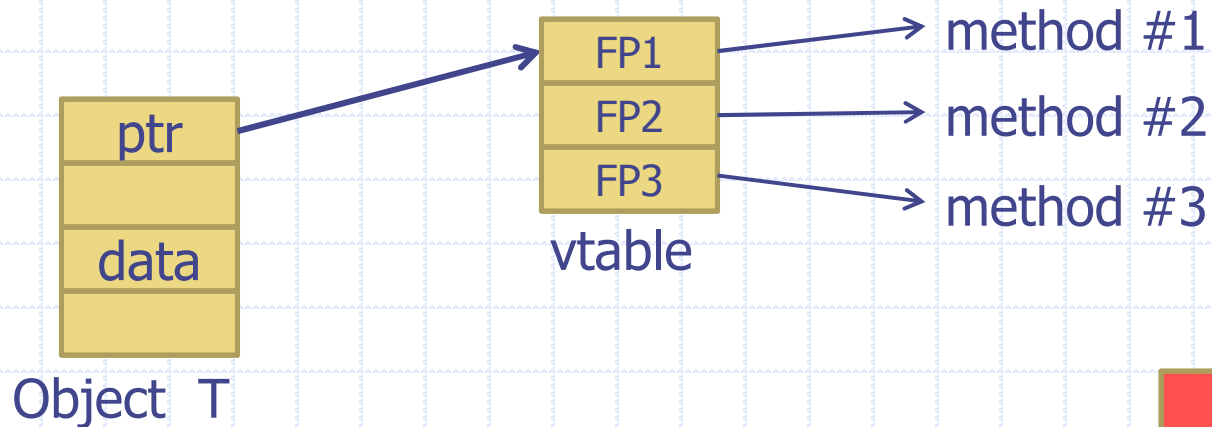


- ◆ Suppose `vtable` is on the heap next to a string object:

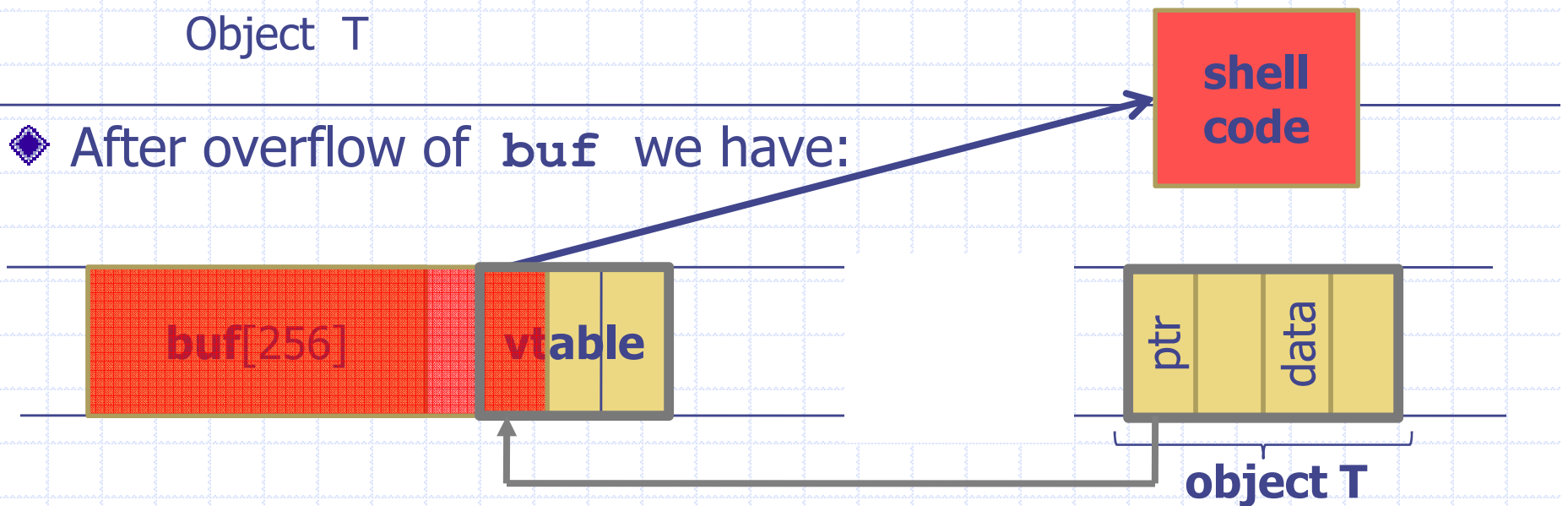


Heap-based control hijacking

- ◆ Compiler generated function pointers (e.g. C++ code)



- ◆ After overflow of `buf` we have:



Other types of overflow attacks

- ◆ Integer overflows: (e.g. MS DirectX MIDI Lib) Phrack60

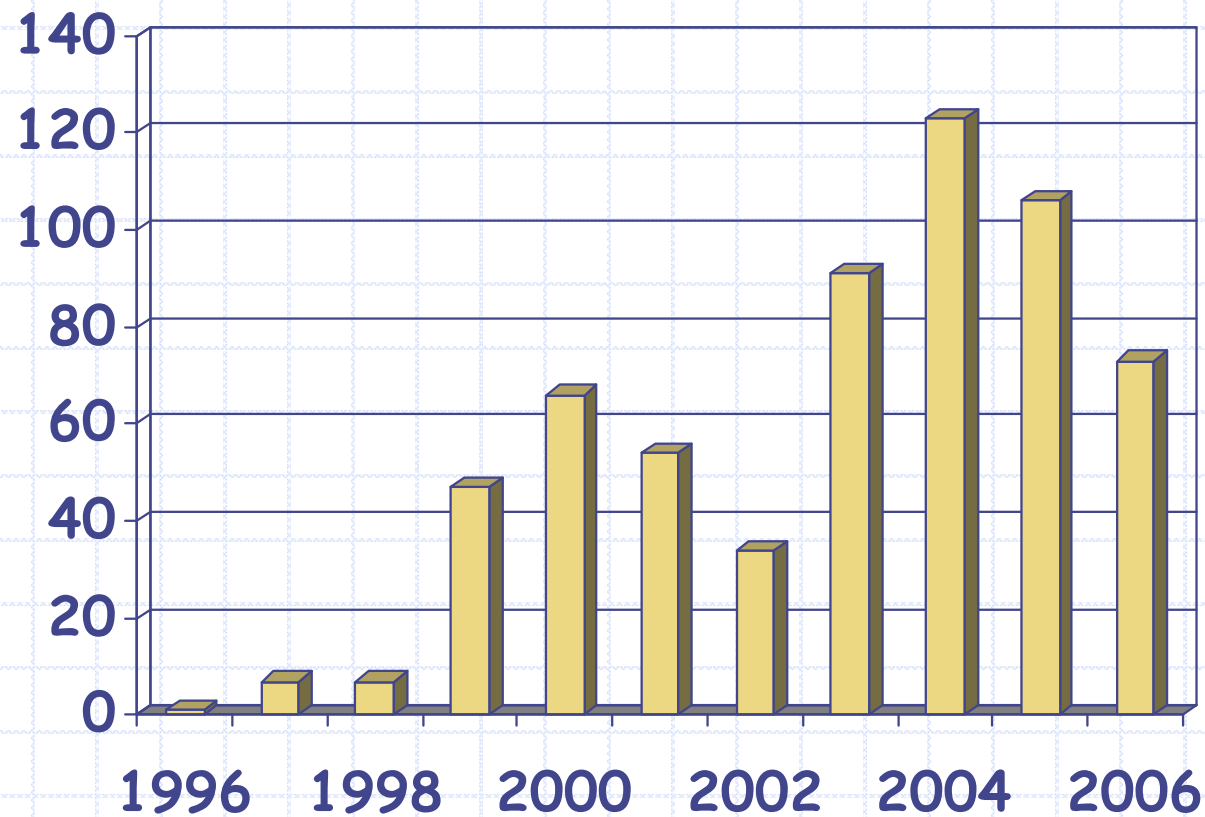
```
void func(int a, char v) {  
    char buf[128];  
    init(buf);  
    buf[a] = v;  
}
```

- Problem: a can point to `ret-addr' on stack.

- ◆ Double free: double free space on heap.

- Can cause mem mgr to write data to specific location
- Examples: CVS server

Integer overflow stats



Source: NVD/CVE

Finding buffer overflows

- ◆ To find overflow:

- Run web server on local machine
- Issue requests with long tags
All long tags end with “\$\$\$\$\$”
- If web server crashes,
search core dump for “\$\$\$\$\$” to find
overflow location

- ◆ Many automated tools exist (called fuzzers – next lecture)

- ◆ Then use disassemblers and debuggers (e.g. IDA-Pro) to
construct exploit

Defenses

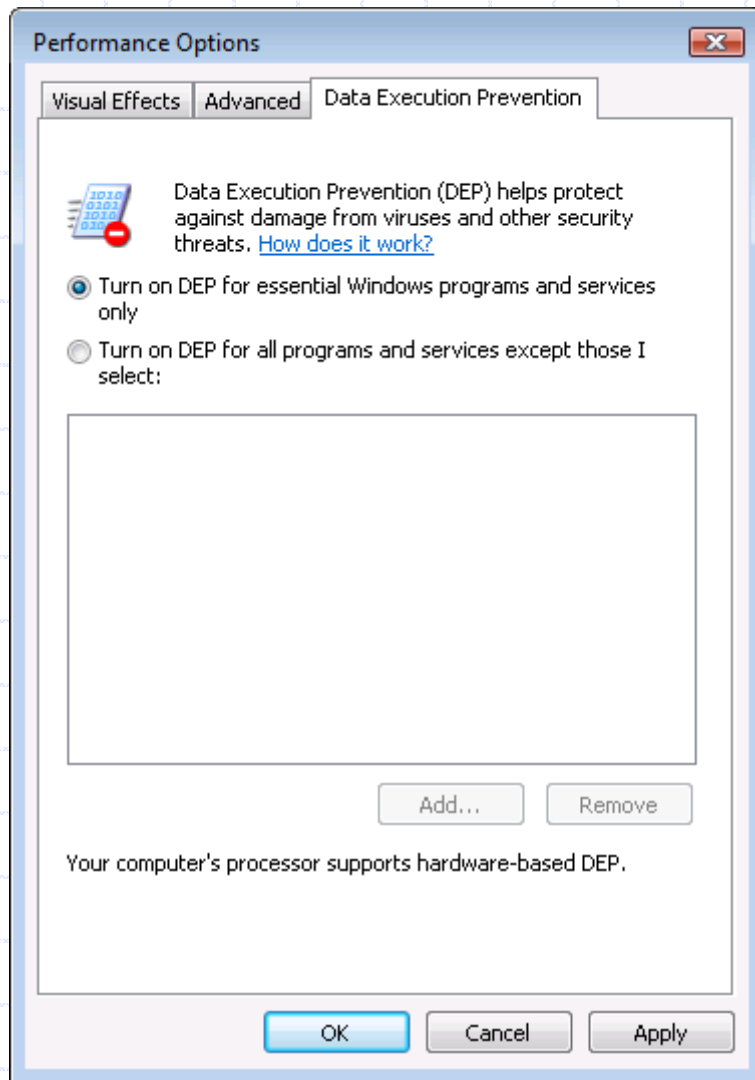
Preventing hijacking attacks

1. Fix bugs:
 - Audit software
 - ◆ Automated tools: Coverity, Prefast/Prefix.
 - Rewrite software in a type safe language (Java, ML)
 - ◆ Difficult for existing (legacy) code ...
2. Concede overflow, but prevent code execution
3. Add runtime code to detect overflows exploits
 - Halt process when overflow exploit detected
 - StackGuard, LibSafe, ...

Marking memory as non-execute (W^X)

- ◆ Prevent overflow code execution by marking stack and heap segments as **non-executable**
 - NX-bit on AMD Athlon 64, XD-bit on Intel P4 Prescott
 - ◆ NX bit in every Page Table Entry (PTE)
 - Deployment:
 - ◆ Linux (via PaX project); OpenBSD
 - ◆ Windows since XP SP2 (DEP)
 - Boot.ini : **/noexecute=OptIn** or **AlwaysOn**
- ◆ Limitations:
 - Some apps need executable heap (e.g. JITs).
 - Does not defend against **'return-to-libc'** exploit

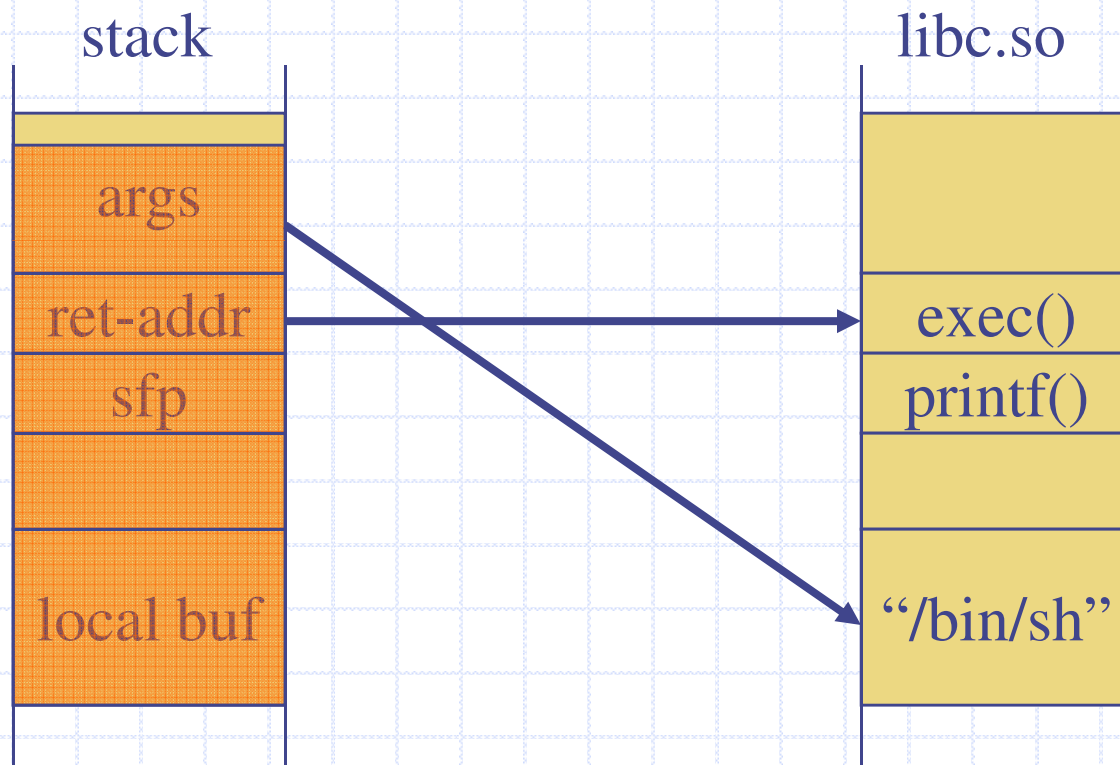
Examples: DEP controls in Vista



DEP terminating a program

Return to libc

- ◆ Control hijacking without executing code



Response: randomization

- ◆ **ASLR**: (Address Space Layout Randomization)
 - Map shared libraries to rand location in process memory
 - ⇒ Attacker cannot jump directly to exec function
 - Deployment:
 - ◆ Windows Vista: 8 bits of randomness for DLLs
 - aligned to 64K page in a 16MB region ⇒ 256 choices
 - ◆ **Linux** (via PaX): 16 bits of randomness for libraries
 - More effective on 64-bit architectures
- ◆ **Other randomization methods**:
 - Sys-call randomization: randomize sys-call id's
 - Instruction Set Randomization (ISR)

ASLR Example

Booting Vista twice loads libraries into different locations:

| | | |
|--------------|------------|------------------------------|
| ntlanman.dll | 0x6D7F0000 | Microsoft® Lan Manager |
| ntmarta.dll | 0x75370000 | Windows NT MARTA provider |
| ntshrui.dll | 0x6F2C0000 | Shell extensions for sharing |
| ole32.dll | 0x76160000 | Microsoft OLE for Windows |

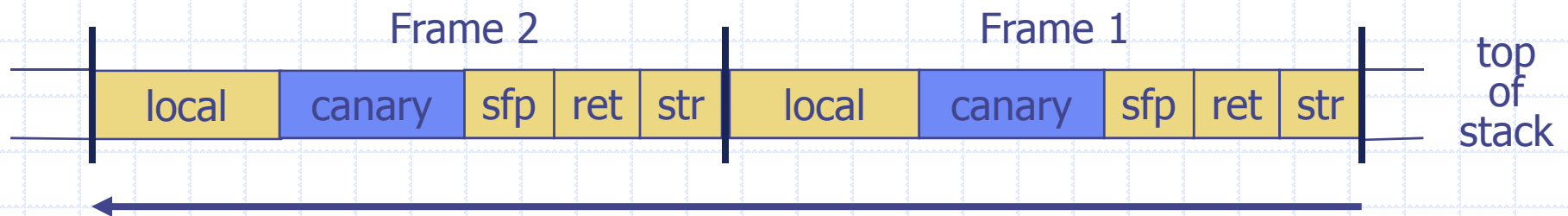
| | | |
|--------------|------------|------------------------------|
| ntlanman.dll | 0x6DA90000 | Microsoft® Lan Manager |
| ntmarta.dll | 0x75660000 | Windows NT MARTA provider |
| ntshrui.dll | 0x6D9D0000 | Shell extensions for sharing |
| ole32.dll | 0x763C0000 | Microsoft OLE for Windows |

Note: ASLR is only applied to images for which the **dynamic-relocation** flag is set

Run time checking

Run time checking: StackGuard

- ◆ Many many run-time checking techniques ...
 - we only discuss methods relevant to overflow protection
- ◆ Solution 1: StackGuard
 - Run time tests for stack integrity.
 - Embed “canaries” in stack frames and verify their integrity prior to function return.



Canary Types

◆ Random canary:

- Choose random string at program startup.
- Insert canary string into every stack frame.
- Verify canary before returning from function.
- To corrupt random canary, attacker must learn current random string.

◆ Terminator canary:

Canary = 0, newline, linefeed, EOF

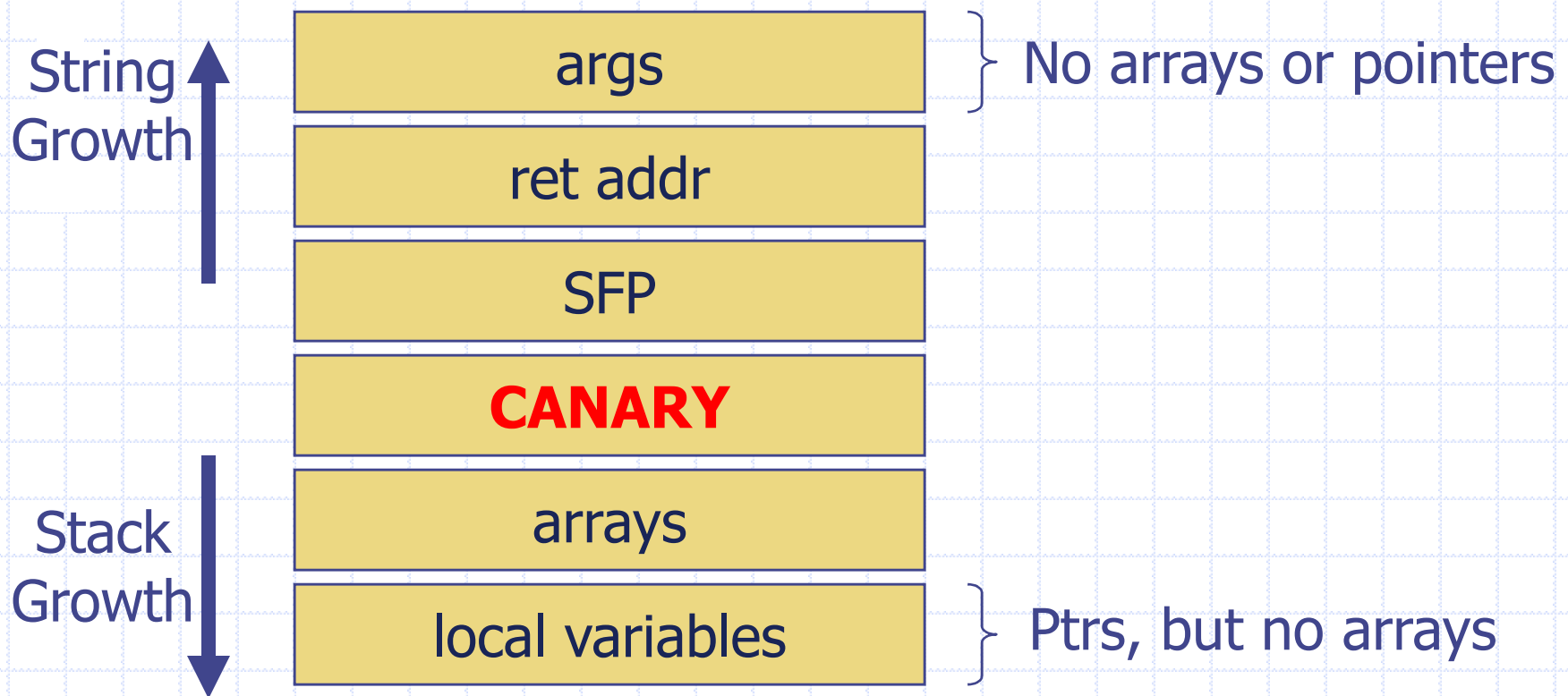
- String functions will not copy beyond terminator.
- Attacker cannot use string functions to corrupt stack.

StackGuard (Cont.)

- ◆ StackGuard implemented as a GCC patch.
 - Program must be recompiled.
- ◆ Minimal performance effects: 8% for Apache.
- ◆ Note: Canaries don't offer fullproof protection.
 - Some stack smashing attacks leave canaries unchanged
- ◆ Heap protection: PointGuard.
 - Protects function pointers and setjmp buffers by encrypting them: XOR with random cookie
 - More noticeable performance effects

StackGuard variants - ProPolice

- ◆ ProPolice (IBM) - gcc 3.4.1. (-fstack-protector)
 - Rearrange stack layout to prevent ptr overflow.



MS Visual Studio /GS

[2003]

Compiler /GS option:

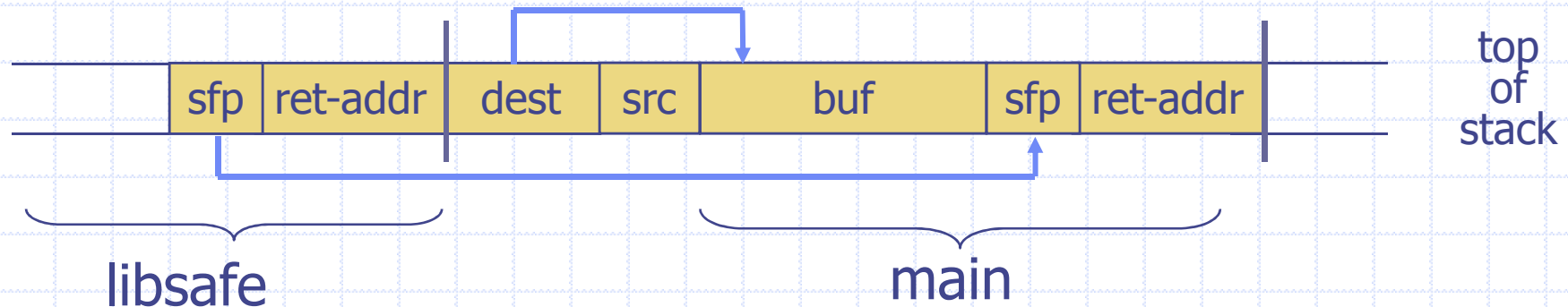
- Combination of ProPolice and Random canary.
- Triggers UnHandledException in case of Canary mismatch to shutdown process.

```
mov  eax,dword ptr [__security_cookie]
xor  eax,ebp
mov  dword ptr [ebp-8],eax
...
mov  ecx,dword ptr [ebp-8]
xor  ecx,ebp
call __security_check_cookie@4
```

- ◆ Litchfield vulnerability report
 - Overflow overwrites exception handler
 - Redirects exception to attack code

Run time checking: Libsafe

- ◆ Solution 2: Libsafe (Avaya Labs)
 - Dynamically loaded library (no need to recompile app.)
 - Intercepts calls to `strcpy(dest, src)`
 - ◆ Validates sufficient space in current stack frame:
 $|\text{frame-pointer} - \text{dest}| > \text{strlen}(\text{src})$
 - ◆ If so, does `strcpy`, otherwise, terminates application



More methods ...

□ StackShield

- At function prologue, copy return address RET and SFP to "safe" location (beginning of data segment)
- Upon return, check that RET and SFP is equal to copy.
- Implemented as assembler file processor (GCC)

□ Control Flow Integrity (CFI)

- A combination of static and dynamic checking
 - Statically determine program control flow
 - Dynamically enforce control flow integrity

Format string bugs

Format string problem

```
int func(char *user) {  
    fprintf( stdout, user);  
}
```

Problem: what if `user = "%s%s%s%s%s%s%s"` ??

- Most likely program will crash: DoS.
- If not, program will print memory contents. Privacy?
- Full exploit using `user = "%n"`

Correct form:

```
int func(char *user) {  
    fprintf( stdout, "%s", user);  
}
```

History

- ◆ First exploit discovered in June 2000.
- ◆ Examples:
 - wu-ftpd 2.* : remote root
 - Linux rpc.statd: remote root
 - IRIX telnetd: remote root
 - BSD chpass: local root

⋮

Vulnerable functions

Any function using a format string.

Printing:

`printf, fprintf, sprintf, ...`

`vprintf, vfprintf, vsprintf, ...`

Logging:

`syslog, err, warn`

Exploit

◆ Dumping arbitrary memory:

- Walk up stack until desired pointer is found.
- `printf("%08x.%08x.%08x.%08x|%s|")`

◆ Writing to arbitrary memory:

- `printf("hello %n", &temp) -- writes '6' into temp.`
- `printf("%08x.%08x.%08x.%08x.%n")`

Overflow using format string

```
char errmsg[512], outbuf[512];  
sprintf (errmsg, "Illegal command: %400s", user);  
    ...  
sprintf( outbuf, errmsg );
```

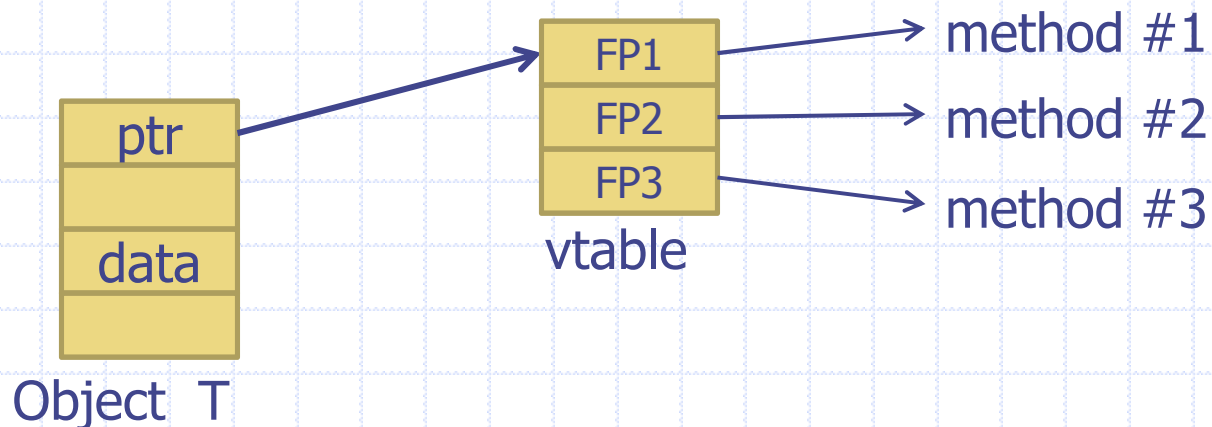
- ◆ What if `user = "%500d <nops> <shellcode>"`
 - Bypass "%400s" limitation.
 - Will overflow outbuf.

Heap Spray Attacks

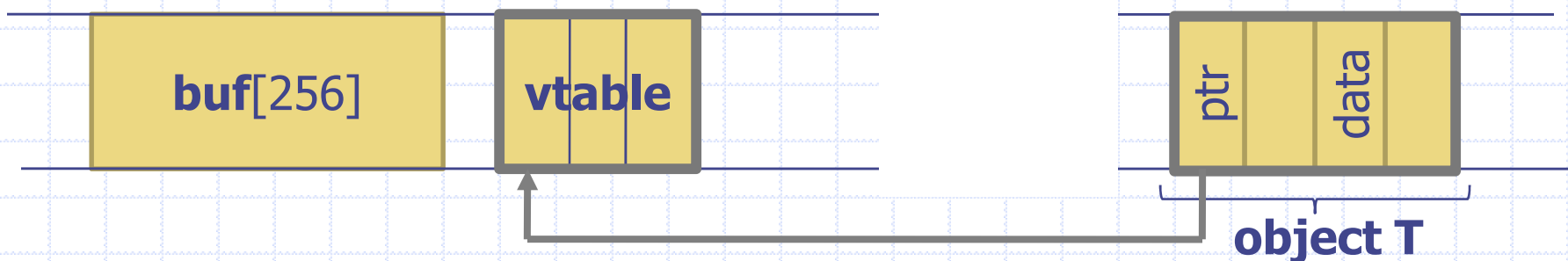
A reliable method for exploiting heap overflows

Heap-based control hijacking

- ◆ Compiler generated function pointers (e.g. C++ code)

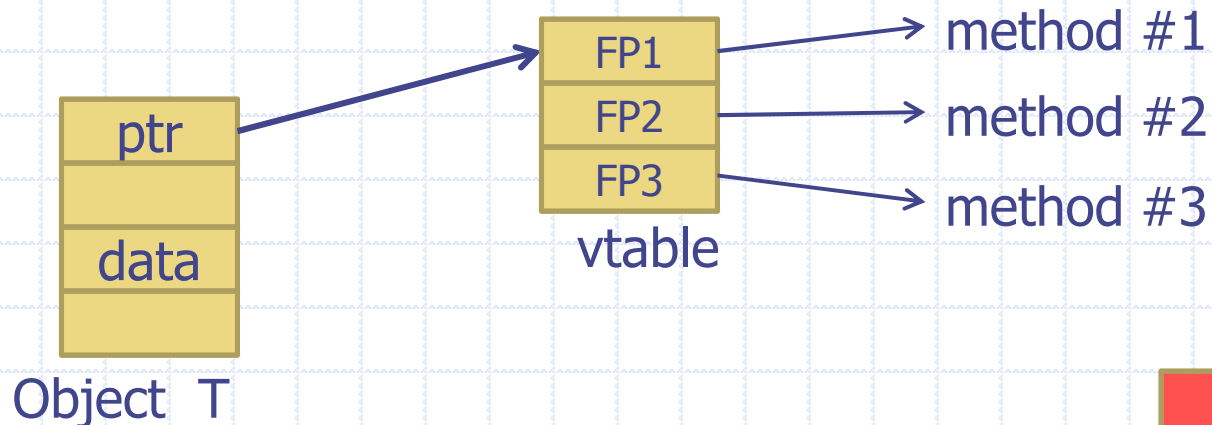


- ◆ Suppose `vtable` is on the heap next to a string object:

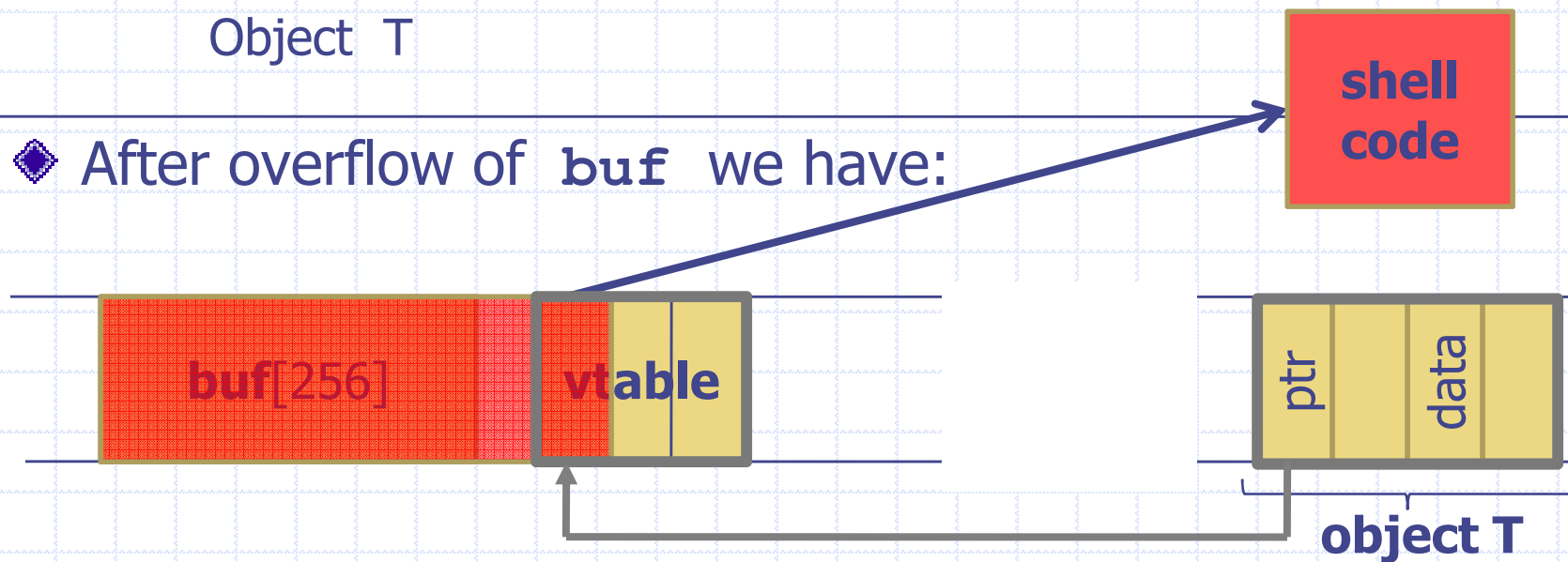


Heap-based control hijacking

- ◆ Compiler generated function pointers (e.g. C++ code)



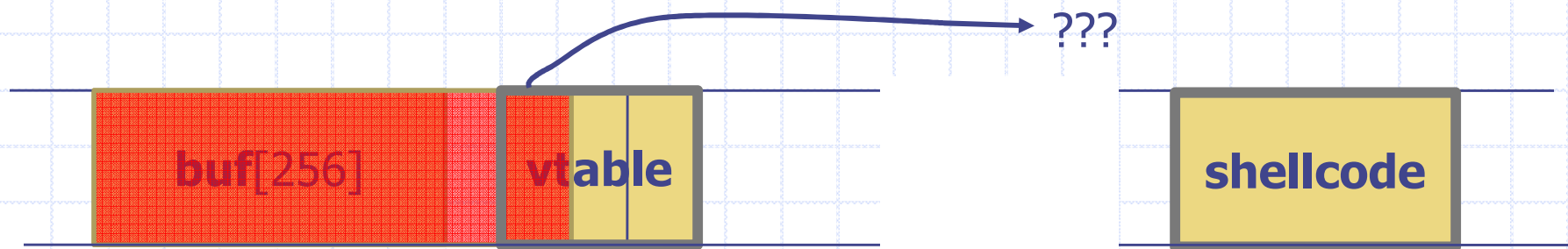
- ◆ After overflow of `buf` we have:



A reliable exploit?

```
<SCRIPT language="text/javascript">  
  shellcode = unescape("%u4343%u4343%...");  
  overflow-string = unescape("%u2332%u4276%...");  
  
  cause-overflow( overflow-string );    // overflow buf[ ]  
</SCRIPT>
```

Problem: attacker does not know where browser places **shellcode** on the heap

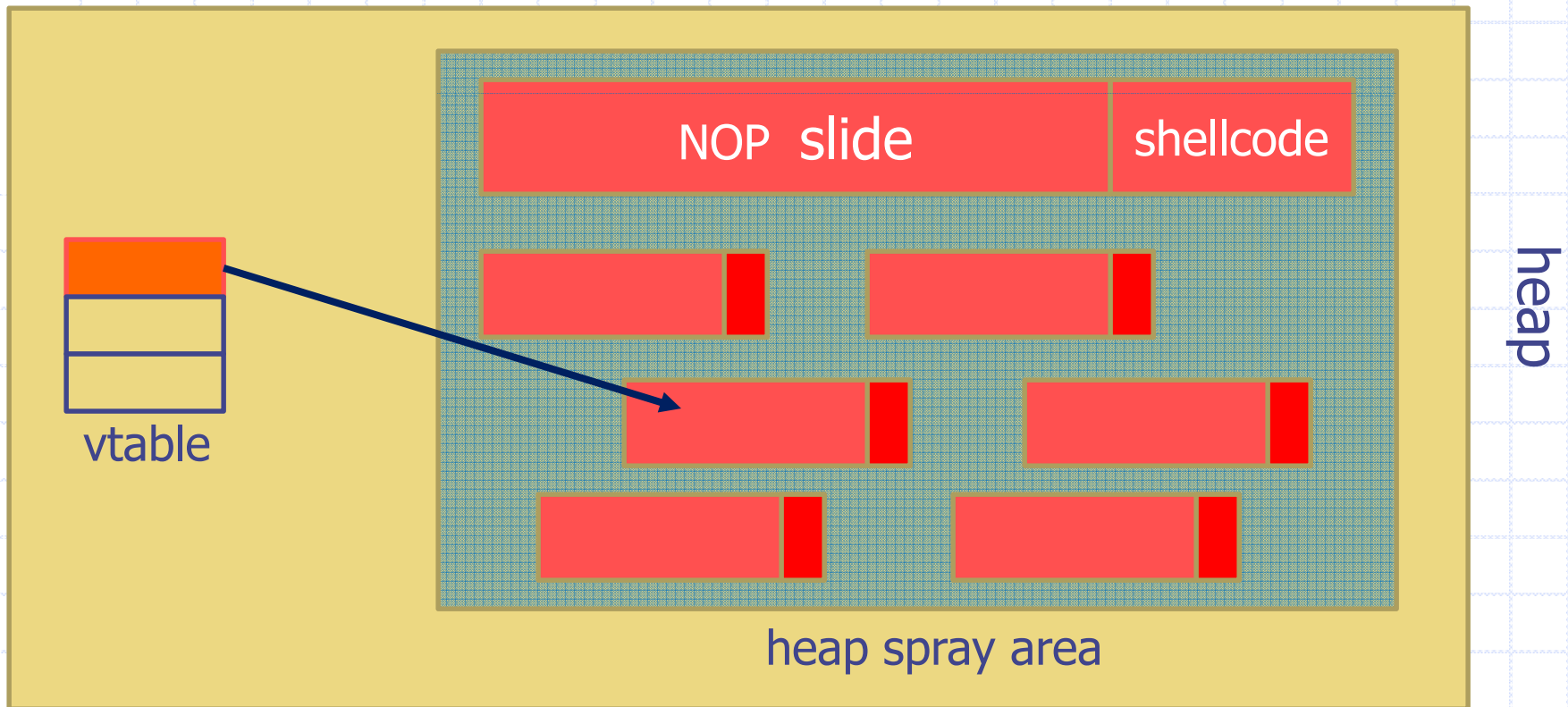


Heap Spraying

[SkyLined 2004]

Idea:

1. use Javascript to spray heap with shellcode (and NOP slides)
2. then point vtable ptr anywhere in spray area



Javascript heap spraying

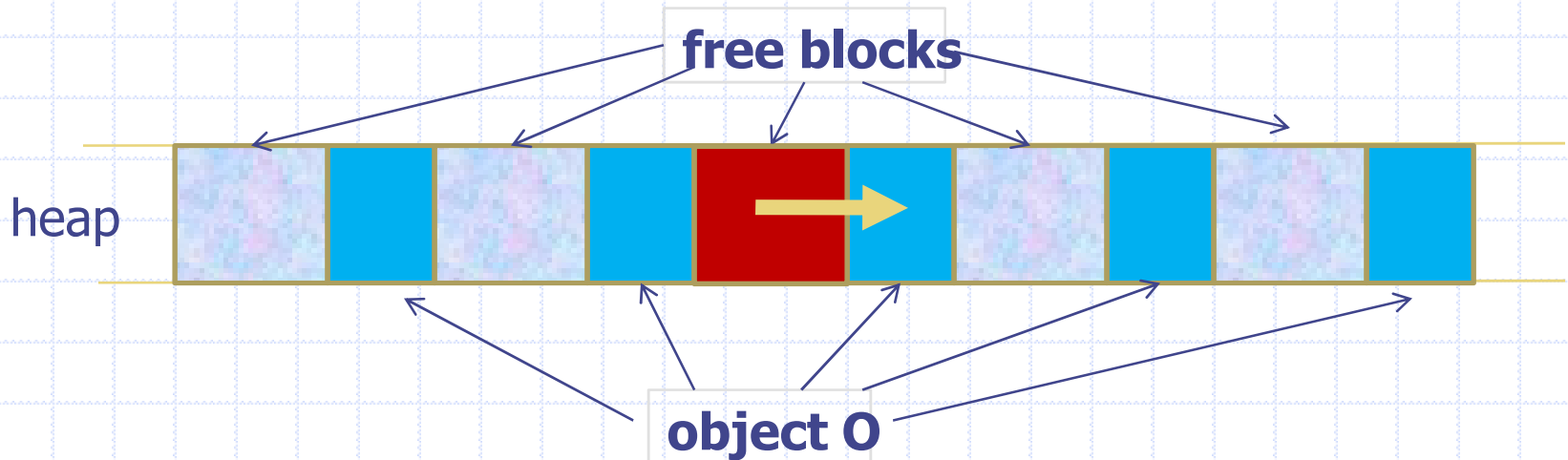
```
var nop = unescape ("%u9090%u9090")
while (nop.length < 0x100000) nop += nop
var shellcode = unescape ("%u4343%u4343%...");
```

```
var x = new Array ()
for (i=0; i<1000; i++) {
    x[i] = nop + shellcode;
}
```

- ◆ Pointing func-ptr almost anywhere in heap will cause shellcode to execute.

Vulnerable buffer placement

- ◆ Placing vulnerable `buf[256]` next to object 0:
 - By sequence of Javascript allocations and frees make heap look as follows:



- Allocate vuln. buffer in Javascript and cause overflow
- Successfully used against a Safari PCRE overflow [DHM'08]

Many heap spray exploits

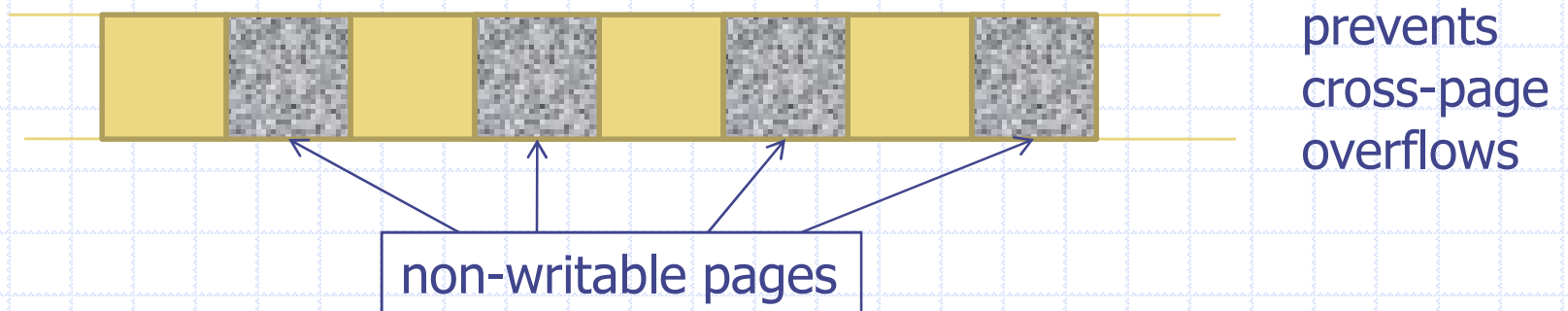
| Date | Browser | Description |
|---------|---------|----------------------------|
| 11/2004 | IE | IFRAME Tag BO |
| 04/2005 | IE | DHTML Objects Corruption |
| 01/2005 | IE | .ANI Remote Stack BO |
| 07/2005 | IE | javaprxy.dll COM Object |
| 03/2006 | IE | createTextRang RE |
| 09/2006 | IE | VML Remote BO |
| 03/2007 | IE | ADODB Double Free |
| 09/2006 | IE | WebViewFolderIcon setSlice |
| 09/2005 | FF | 0xAD Remote Heap BO |
| 12/2005 | FF | compareTo() RE |
| 07/2006 | FF | Navigator Object RE |
| 07/2008 | Safari | Quicktime Content-Type BO |

[RLZ'08]

- ◆ Improvements: Heap Feng Shui [S'07]
 - Reliable heap exploits **on IE** without spraying
 - Gives attacker full control of IE heap from Javascript

(partial) Defenses

- ◆ Protect heap function pointers (e.g. PointGuard)
- ◆ Better browser architecture:
 - Store JavaScript strings in a separate heap from browser heap
- ◆ OpenBSD heap overflow protection:



- ◆ Nozzle [RLZ'08] : detect sprays by prevalence of code on heap

References on heap spraying

- [1] **Heap Feng Shui in Javascript,**
by A. Sotirov, *Blackhat Europe 2007*
- [2] **Engineering Heap Overflow Exploits with JavaScript**
M. Daniel, J. Honoroff, and C. Miller, *Woot 2008*
- [3] **Nozzle: A Defense Against Heap-spraying Code Injection Attacks,**
by P. Ratanaworabhan, B. Livshits, and B. Zorn



THE END