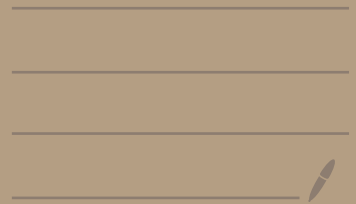


CS355 Lecture #4 :

Attacking deployed RSA.



Quick recap: Random Oracles.

The Random Oracle model (Bellare & Rogaway, CCS '93) is a pragmatic tool for building cryptosystems.

↳ but: security is heuristic when we instantiate! ▼

ROM world

$H(x)$ is a public random function

Can prove properties of protocols that call $H(x)$.

Real world

$H(x) \triangleq \text{SHA3}(x)$

Must assume that no adversary can exploit the structure of SHA3.

Today : Attacking
real world deployments.

MSB : the problem is usually
not "the crypto"

1 Reminder : RSA

2 Mining Your P 's & Q 's

→ randomness failure

3 Return of Coppersmith's Attack

→ "optimization" = ouch

1 Reminder : RSA [RSA77]

Needless to say : DO NOT
IMPLEMENT BASED ON
THIS DESCRIPTION !!!

Let N be an integer
with (secret) factorization

$$N = pq.$$

$$PK \triangleq (N, e)$$

coprime to $(p-1)(q-1)$
usually $2^{16} + 1$

$$SK \triangleq (p, q)$$

informationally equivalent.

OR $d = e^{-1} \pmod{(p-1)(q-1)}$

- Recall: PK defines a permutation on $\mathbb{Z} \bmod N$:

From CS255

$$x \mapsto x^e \bmod N$$

Without SK, this seems hard to invert for big N (think: N is > 2048 bits).

- Given SK, inverse is

$$y \mapsto y^d \bmod N$$

$\Rightarrow \mathbb{Z}_N^*$ has order $\varphi(N) = (p-1)(q-1)$

$$\text{So } (x^e)^d \equiv x \bmod N.$$

RSA "trapdoor" permutation gives:

→ Encryption (e.g. RSA-OAEP⁺
due to Shoup '01)

→ Signatures (e.g. RSA-PSS
due to Bellare & Rogaway '96)

Never use the RSA
permutation directly
for encryption or signing!

↑ this is the most
important item in
today's lecture.

2 Mining your Ps & Qs

- Heninger, Durumeric, Wustrow, Halderman
⇒ USENIX Security 2012
- Also: Lenstra, Hughes, Augier
Bos, Kleinjung, Wachter 2012
"Ron was wrong, Whit is right"
⇒ ePrint #2012/064.

Idea: if two RSA moduli
 $N_1 \neq N_2$ have nontrivial
GCD, we can factor both.

$$\left. \begin{array}{l} N_1 = p \cdot q_1 \\ N_2 = p \cdot q_2 \end{array} \right\} \text{GCD}(N_1, N_2) = p$$

↳ now divide

break!

Strategy:

1. Collect millions of RSA PKs
2. Check for nontrivial GCDs
3. Profit?

Step 1: Scan entire
IPv4 address range for
TLS certificates

Zakir's software, Zmap, does
this in minutes!

OR, maybe: collect RSA
pub keys from GitHub?
⇒ millions are available...

$< 2^{32}$
addresses.

Step 2: How do we check
 $\approx 2^{23}$ keys for pairwise GCDs?

→ Naively, 2^{46} pairs of
keys \Rightarrow 30 CPU-years

↳ already OK for NSA.

→ Better: GCD tree

Daniel Bernstein, "How to
find smooth parts of integers."

Manuscript, 2004. " \tilde{O} " hides
log factors.

• GCD costs $\tilde{O}(n)$ for n -bit inputs

• For k keys, naive cost is $\tilde{O}(k^2 n)$

• GCD tree reduces cost to $\tilde{O}(kn)$

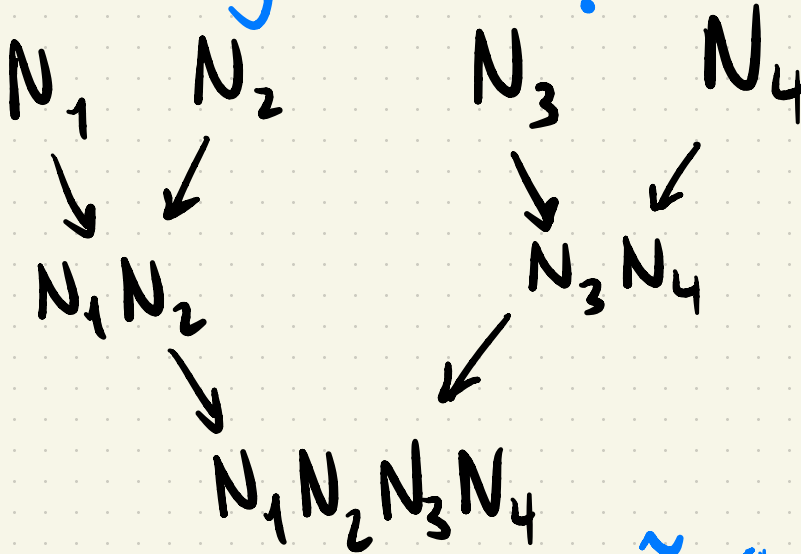
→ Concretely: years become days.

GCD tree idea:

(1) Compute

$$\pi = \prod_{i=1}^k N_i$$

→ using a tree!



⇒ total cost $\tilde{O}(kn)$

(2) Compute $r_1 = \pi \bmod N_1^2$
(and so forth)

(3) GCD $\left(\frac{r_1}{N_1}, N_1\right)$ gives
a common factor between
 N_1 & some other N_i (etc.)

Why does (3) work?

$$\pi = N_1 N_2 N_3 N_4$$

assume $N_1 = p q_1$, $N_2 = p q_2$, no other common factors

$$\Rightarrow \pi = (p q_1)(p q_2) \times \underline{N_3 N_4}$$

\hookrightarrow (garbage)

$$\Rightarrow r_1 = \pi \pmod{N_1^2}$$
$$= p^2 q_1 q_2 \text{ (garbage)} \pmod{N_1^2}$$

$$\Rightarrow \frac{r_1}{N_1} = p q_2 \text{ (garbage)} \pmod{N_1^2}$$
$$= p q_2 \text{ (garbage)}$$

$$\Rightarrow \text{GCD} \left(\frac{r_1}{N_1}, N_1 \right)$$
$$= \text{GCD} \left(p q_2 \text{ (garbage)}, p q_1 \right)$$
$$= p \quad \leftarrow \text{got it!}$$

How do we compute r_i ?

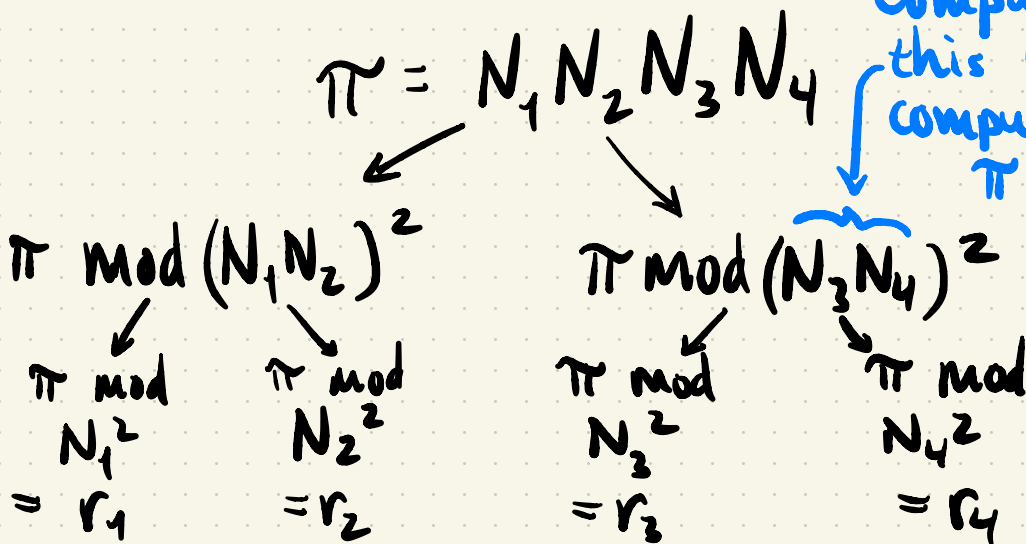
Naïvely, each $\pi \bmod N_i^2$
costs $\tilde{O}(kn)$

↳ π is $k \cdot n$ bits! ∇

⇒ Computing all r_i costs $\tilde{O}(k^2 n)$

Better: a tree!

We already
computed
this when
computing
 π !



⇒ values shrink at each step

⇒ $\tilde{O}(kn)$ cost in total!

Profit?

Heninger et al. factored **>64000 keys** that they found in the wild!

⇒ WHY ARE KEYS SO BAD?

→ IBM made devices that chose from a list of **9 possible prime factors**

→ Embedded systems often have trouble generating "good" randomness

↳ at boot, devices generate keys before they have gathered sufficient entropy

→ see also: **Debian RNG fiasco 2008.**

3 Return of Coppersmith's Attack

Nemec, Sys, Svenda, Klinec, Matyas
ACM CCS 2017.

Idea: for RSA moduli

$N = pq$ where p & q have
Special structure, we can
factor N . ↖ we'll see what
this means soon.

Why special structure?

⇒ generate keys using fewer
random bits on embedded
devices (made by Infineon) ↗

Result: millions of
devices were recalled!

again!

The **special** structure :

$$p = k \cdot M + (65537^a \bmod M)$$

$$q = l \cdot M + (65537^b \bmod M)$$

for a public constant M ,
a **primorial** — the product
of the first j primes.

Aside: why this choice of M ?

↳ guarantees p & q are not
divisible by small primes

⇒ fewer primality tests, so
faster key generation

⇒ a **tragic optimization**

Intuition leads us astray:

$$p = k \cdot M + (65537^a \bmod M)$$

for 1024-bit p , M is

primorial
notation

" $P_{126}^\#$ " — 971 bits.

$\Rightarrow k$ has ≈ 53 bits,
 a has > 100 bits

$> 2^{128}$ choices for p —

\Rightarrow what could go wrong?

Coppersmith's algorithm (Eurocrypt '96)

lets us recover p, q from N

in polynomial time if we
know $> 1/2$ the bits of either!

Theorem (Coppersmith '96) :

Let $N = pq$ be an RSA modulus.

Let $f \in \mathbb{Z}_N[x]$ be a polynomial of degree d .

Then we can find all integers

x_0 s.t. $f(x_0) = 0 \pmod p$

where $|x_0| \leq N^{1/4d}$

in time polynomial in d
and $\log N$.

Note: since we find all such solutions, there can only be $\text{poly}(d, \log N)$ of them.

Recall: $P = kM + (65537^a \bmod M)$

Attack: (1) guess a
(2) recover k w/ Coppersmith.

Step (2) first: given a ,

$$P = C_1 \cdot k + C_2$$

\swarrow M \swarrow $65537^a \bmod M$

$$f(x) \triangleq C_1 x + C_2$$

$$\Rightarrow \underline{f(k) = P \equiv 0 \pmod{P}}$$

Coppersmith? $\deg(f) = 1$

- So we will get candidate k values up to $N^{1/4}$. P is 1024 bits, M is 971 bits \Rightarrow real $k \ll N^{1/4}$
- For each candidate k , try factoring N . (We know there won't be too many...)

Step (1): Guessing a 's value.

Really, guess $C_2 = 65537^a \pmod M$

\Rightarrow the constant term of $f(x)$.

How many values of C_2 are there?

Equivalently: what is the size of the subgroup of \mathbb{Z}_M^* generated by 65537?

\Rightarrow IF M were prime, could be as large as $M-1$.

\Rightarrow BUT M is smooth, many small factors

So the subgroup is small (and its size is easy to compute).

So: compute size of subgroup r , then "guess" $0 \leq a < r$ and run step (2).

Optimizing the attack :

- M is "too big":
Coppersmith gives solutions up to $N^{1/4}$, but we only need ≈ 53 -bit k

this ensures that we find the solution with Coppersmith

Idea: pick M' dividing M

S.t. $1024 - \log_2(M') \leq N^{1/4}$

\Rightarrow now $p = k'M' + 65537^{a'} \pmod{M'}$
order of 65537 is smaller in $\mathbb{Z}_{M'}^*$ than in \mathbb{Z}_M^* — fewer guesses

Trade-off: bigger M' makes Coppersmith faster but takes more guesses for C_2
 \Rightarrow optimize!

Results

<u>Key size</u>	<u>Cost to break on AWS</u>	
512 bits	40 minutes, 6.3¢	✓
1024 bits	32 days, \$76	✓
2048 bits	46 years, \$40k	✓
3072 bits	10^{25} years, $\$10^{28}$	X
4096 bits	4×10^8 years, $\$3 \times 10^{11}$	X

Note: attack is trivially parallelized?

(How?)

Identifying bad moduli

Recall:

$$p = k \cdot M + (65537^a \bmod M)$$

$$q = l \cdot M + (65537^b \bmod M)$$

$$\text{So } N = pq \equiv 65537^{a+b} \bmod M$$

A random RSA modulus has vanishingly small chance of having this form — $\lll 2^{-100}$

So: check if $N \bmod M$ has a discrete log to the base 65537.

\Rightarrow This is easy because M is smooth (many small factors)

\Rightarrow Next lecture: discrete log!