

June 6: Post-Quantum Crypto

REMINDER: Project!!!

But first, review!

Review: Classical Cryptanalysis

Discrete Log: group $G = \langle g \rangle$ of prime order p

Task

Given $g, h = g^x$ find x

Idea: Find collision in $F(\alpha, \beta) = g^\alpha h^\beta \in G$

BSGS: Time $\tilde{O}(\sqrt{p})$, Space $\tilde{O}(\sqrt{p})$ } Collision finding
Pollard Rho: Time $\tilde{O}(\sqrt{p})$, Space $\tilde{O}(1)$

Fact

Shoup: Can't do better "generically" $\leftarrow \text{poly}(\log(p))$
 $\hookrightarrow \exists$ faster alg for specific G (e.g. GNFS)

Factoring:

Split $N = pq$

Trial Division Time $\tilde{O}(\sqrt{N})$, Space $\tilde{O}(1)$ } General purpose
Pollard Rho Time $\tilde{O}(N^{1/4})$, Space $\tilde{O}(1)$
Dixon Time $L_{\frac{1}{2}}[\frac{1}{2}]$, Space $L_{\frac{1}{2}}[\frac{1}{2}]$

$$\hookrightarrow L_{\frac{1}{2}}[\frac{1}{2}] = e^{\sqrt{\frac{1}{2} \log N \log \log N}}$$

Lenstra ECM Time $L_p[\frac{1}{3}]$, Space $\tilde{O}(1)$

\hookrightarrow "Smallest" prime factor!

Task

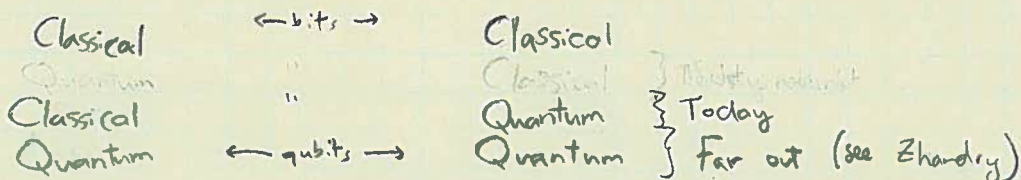
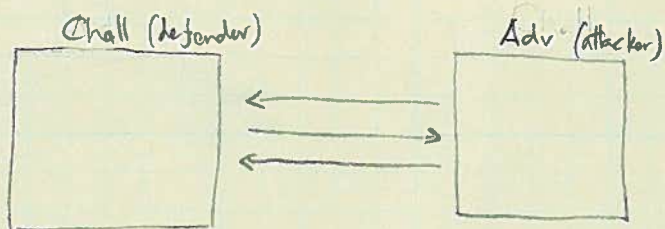
Pollard $p-1$ Time $\tilde{O}(B \log N)$, Space $\tilde{O}(1)$ } Special purpose

\hookrightarrow When $p-1$ is "B-smooth" = all prime factors $\leq B$.

Take aways: General strategy is to turn hard problem (e.g. dlog, factoring) into easy problem (e.g. coll finding, lin algebra).

Quantum Cryptanalysis:

From possible settings...



Many questions about viability of QCs

Say we had a large QC, then consequences

Factoring, RSA → poly time } Shor

EC Dlog → " } Shor

FF Dlog → " } Shor

Small (Shor)

Block cipher → Attacks improve } Grover search

Hashing → " } Grover search

↳ Double key length n bits → $2n$ bits

Other cool non-trivial attacks if both adv and chal are QC:

Even-Mansour, AES-GCM broken in poly time! (Radu et al CRYPTO'16)

Many questions about feasibility of these attacks

e.g. Google QC talk in Jan 2019

Shor Factoring RSA 2048: 250,000,000 physical qubits

Today we have QCs w/ 9 qubits

"Just a small matter of engineering" ?

Post-Quantum Crypto

- To prepare for PQ world, need new PKE mechanisms
Digital Sigs
Key exchange

- NIST is looking for proposals now! against quantum attacks

Two popular directions

- Hash-Based Sigs
- Lattice-based crypto

Hash-Based Signatures

Surprising fact: Can build sig schemes from sym-key primitives (SHA-256)

Best QC attacks on sha256, AES 256 still $\sim 2^{128}$ cost

↳ Suggests building sigs from hash functions.

PRO: No need for new funny assumptions

CON: Large signatures

EC-Schnorr 60 B

RSA-2048 256 B

SPHINCS 41,000 B

If you have a better idea for hash-based sigs, NIST would like to talk to you!

Recall syntax for signature schemes over msg space \mathcal{M}

$\text{Gen}(1^\lambda) \rightarrow (pk, sk)$

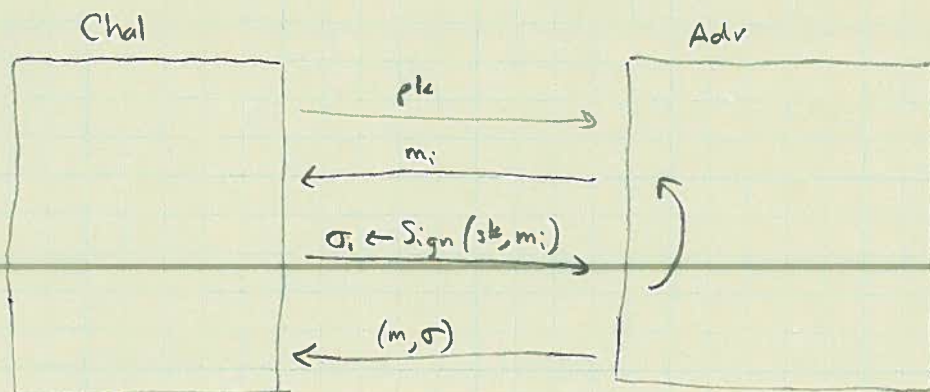
$\text{Sign}(sk, m) \rightarrow \sigma$

$\text{Verify}(pk, m, \sigma) \rightarrow \{0, 1\}$

Informally

Correctness: $\forall m \in \mathcal{M}$, (pk, sk) from Gen, Verify accepts valid signatures.

Security: Adv can't produce a new valid (m, σ) pair, even after seeing many sigs on msgs of her choosing.



acc/rej

Adv wins if (m, σ) not result of query and is valid.

Lamport One-Time Signatures (1979)

- Sign once (in sec game, adv gets one signing query)
- Sign twice \rightarrow Broken
- Essentially: Give away part of sk w/ each sig
- Only needs a OWF - think: SHA-256

Construction uses $H: \{0,1\}^\lambda \rightarrow \{0,1\}^{2\lambda}$ (OWF)

Message space: $\mathcal{M} = \{0,1\}^n$

Signatures $\Sigma = \{0,1\}^{2\lambda n}$

$\text{Gen}(1^\lambda) \rightarrow (pk, sk)$

$$sk = \begin{pmatrix} x_{0,1} & x_{0,2} & x_{0,3} & \dots & x_{0,n} \\ x_{1,1} & x_{1,2} & x_{1,3} & \dots & x_{1,n} \end{pmatrix} \xleftarrow{R} \{0,1\}^{2\lambda n}$$

$$pk = \begin{pmatrix} H(x_{0,1}), \dots, H(x_{0,n}) \\ H(x_{1,1}), \dots, H(x_{1,n}) \end{pmatrix} \in \{0,1\}^{2\lambda n}$$

$\text{Sign}(sk, m) \rightarrow \sigma$

Write $m = m_1 m_2 m_3 \dots m_n \in \{0,1\}^n$

Output $(x_{m_1,1}, x_{m_2,2}, \dots, x_{m_n,n}) \in \{0,1\}^{2\lambda n}$

\hookrightarrow Naive implementation: 4-8KB sig len

$\text{Ver}(pk, m, \sigma) \rightarrow \{0,1\}$

For $i = 1, \dots, n$:

Check $pk_{m_i, i} \stackrel{?}{=} H(\sigma_i)$

Example to sign $m = 00101$

$$sk = \begin{pmatrix} x_{0,1} & x_{0,2} & x_{0,3} & x_{0,4} & x_{0,5} \\ x_{1,1} & x_{1,2} & x_{1,3} & x_{1,4} & x_{1,5} \end{pmatrix}$$

Verifier

Lamport Sig

Security of idea: IF \exists adv that forges sig, can use it to invert H.

Claim: Two signatures make it insecure.

Adv gets sig on 0^n and 1^n .

Optimizations can shrink sigs to $\sim \lambda n/2$ bits (instead of λn).

↳ Compare with $\sim 2\lambda$ for ECDSA/EC-Schnorr

Problem: Want to sign many messages!

Solution 1: Stateful sigs

- Put many Lamport pks in Merkle tree
- Publish tree root
- Use each leaf pk to sign one msg

Problems: + state :-
* Keygen tree is large

Solution 2: "Signatures all the way down..."

Full Hash-Based Signatures

First, see that if we have a OTS for n -bit msgs, we can sign all msgs in $\{0,1\}^*$ using a CRHF.

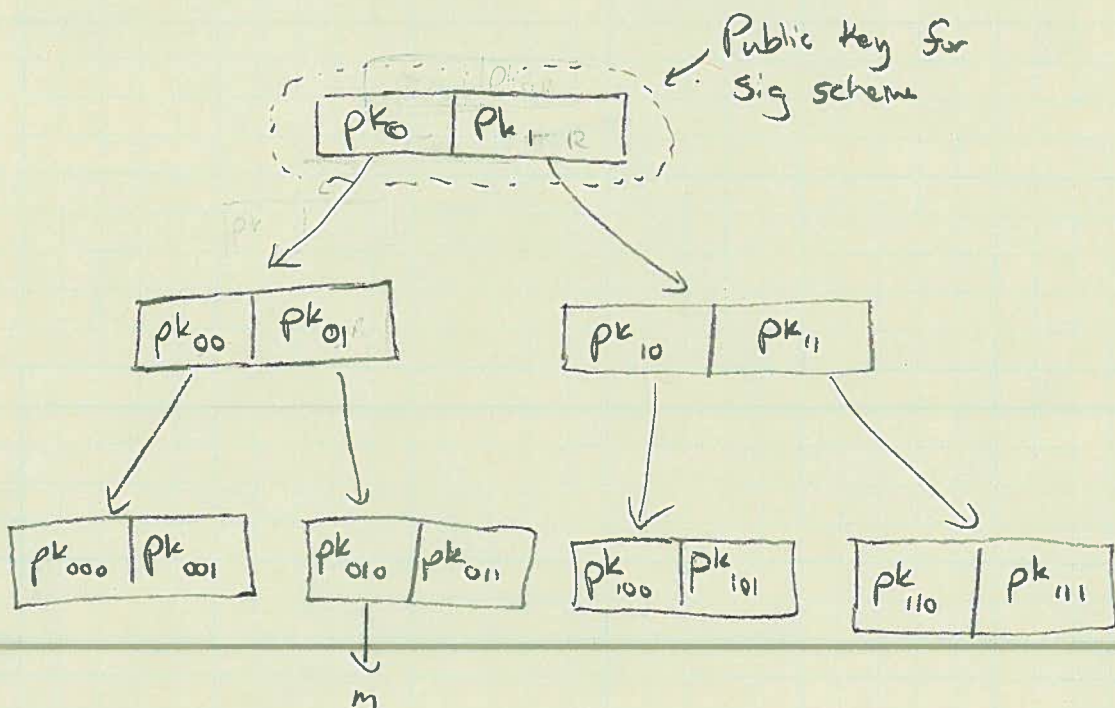
$$\text{Sign}(sk, m) := \text{Sign}_{\text{OTS}}(sk_{\text{OTS}}, \underbrace{H(m)}_{H \text{ outputs } n \text{ bits}}).$$

\uparrow
 $\{0,1\}^*$

If $n \geq 2\lambda$, this is still a secure sig scheme.

- Idea: - Use a tree of public keys for OTS scheme.
- The pk is the root of the tree
 - A signature includes all pk s on path to a random leaf of tree.

← Merkle's original tree... classic!



Full Hash-Based Sigs

Sketch of signing alg

- 1) Pick random leaf in tree. Say pk_{010} .
- 2) Use pk_{010} to sign msg m .
- 3) Use parent of pk_{010} to sign pk_{010} and sibling.
- 4) Use parent of pk_{01} to sign pk_{01} and sibling.
- 5) \rightarrow Root of tree.

Given $\left(\begin{array}{cc} pk_{00} & pk_{01} \\ pk_{010} & pk_{011} \\ pk_{010} & pk_{011} \end{array} \right)$ Can bind sig on m back to root public key.

Signature size is $O(\lambda^3)$ bits: $O(\lambda)$ OTS of $O(\lambda^2)$ bits each

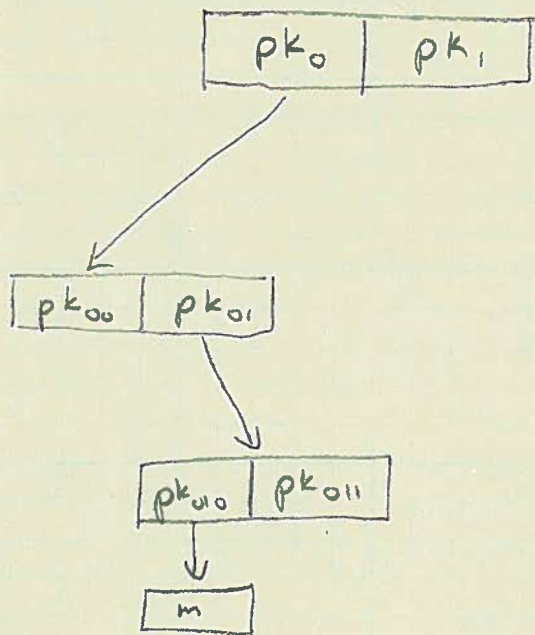
Naive construction would require exponential-time setup to build tree.

Actual construction uses PRF to generate all intermediate secret keys.

Full OTS

* Key gen: randomly samples a random PRF key & stores as part of sk .

* PK for tree consists of two OTS PKs.



To sign: Choose random int r_i in $\{0, \dots, 2^{2n}\}$

↳ Say 010

$$(sk_{010}, sk_{011}) \leftarrow \text{PRF}(k, 010)$$

$$pk_{010} \leftarrow H(sk_{010})$$

$$pk_{011} \leftarrow H(sk_{011})$$

$$\sigma_m \leftarrow \text{Sign}_{\text{OTS}}(sk_{010}, m)$$

$$(sk_{00}, sk_{01}) \leftarrow \text{PRF}(k, 01)$$

$$pk_{00} \leftarrow H(sk_{00})$$

$$pk_{01} \leftarrow H(sk_{01})$$

$$\sigma_{01} \leftarrow \text{Sign}_{\text{OTS}}(sk_{01}, (pk_{010} || pk_{011}))$$

$$\sigma_0 \leftarrow \text{Sign}_{\text{OTS}}(sk_0, (pk_{00} || pk_{01}))$$

$$\text{Output } (\sigma_0, \sigma_{01}, \sigma_m, pk_{01}, pk_{11}, pk_{010}, pk_{011})$$

Full Hash-Based Sigs

Why secure?

- Each pk inside tree only used to sign a single msg.
- As long as no collisions in choice of random leaf, each leaf pk only used to sign one msg.

Still problematic... lots of hashes, annoying sig size.

↳ Some optimizations improve sig size

Naive: 2 MB, SPHINCS: ~40 KB

See Boneh-Shoup for many details