



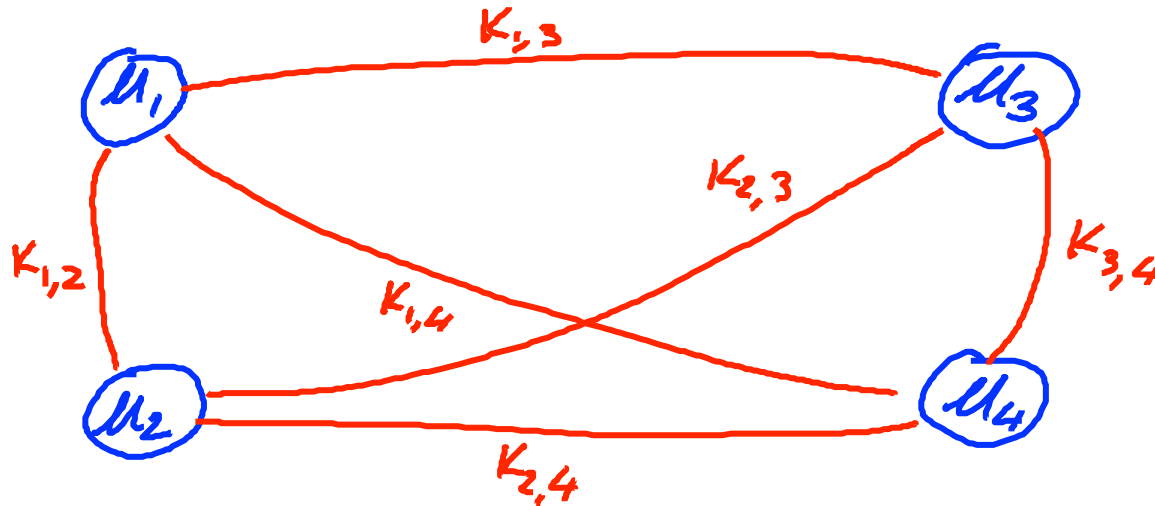
Basic key exchange

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Trusted 3<sup>rd</sup> parties

# Key management

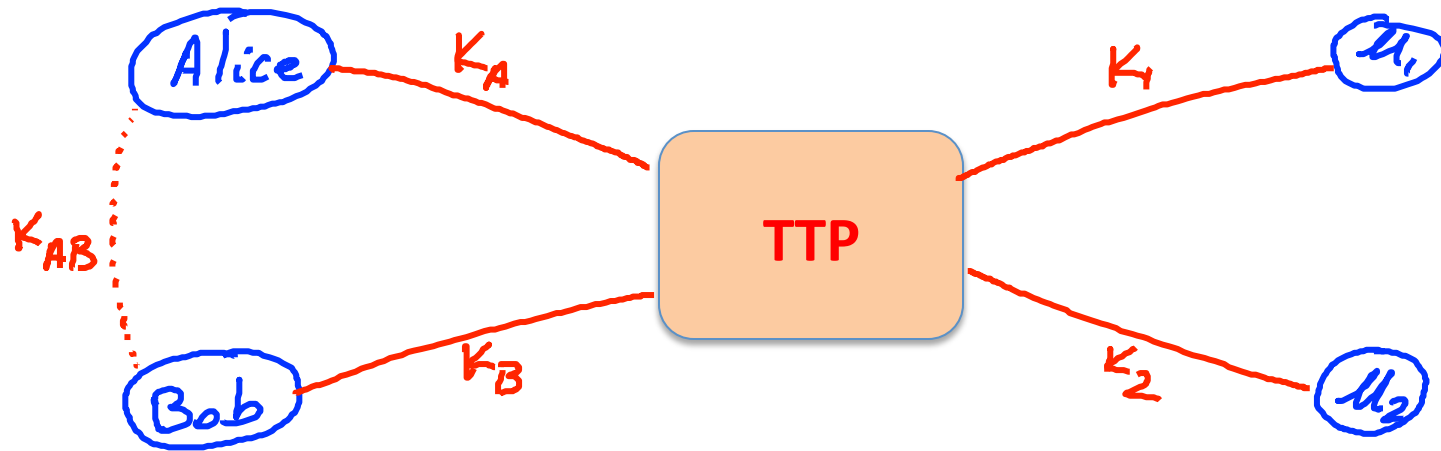
Problem:  $n$  users. Storing mutual secret keys is difficult



Total:  $O(n)$  keys per user

# A better solution

Online Trusted 3<sup>rd</sup> Party (TTP)



*Every user only remembers one key.*

# Generating keys: a toy protocol

Alice wants a shared key with Bob. Eavesdropping security only.

Bob ( $k_B$ )

Alice ( $k_A$ )

TTP

“Alice wants key with Bob”

choose  
random  $k_{AB}$

$E(k_A, "A,B" || k_{AB})$

$ticket \leftarrow E(k_B, "A,B" || k_{AB})$

ticket

$k_{AB}$

$k_{AB}$

(E,D) a CPA-secure cipher

# Generating keys: a toy protocol

Alice wants a shared key with Bob.    Eavesdropping security only.

Eavesdropper sees:  $E(k_A, \text{"A, B"} \parallel k_{AB})$  ;  $E(k_B, \text{"A, B"} \parallel k_{AB})$

$(E,D)$  is CPA-secure  $\Rightarrow$

eavesdropper learns nothing about  $k_{AB}$

Note: TTP needed for every key exchange, knows all session keys.

(basis of Kerberos system)

# Toy protocol: insecure against active attacks

Example: insecure against replay attacks

Attacker records session between Alice and merchant Bob

- For example a book order

Attacker replays session to Bob

- Bob thinks Alice is ordering another copy of book

# Key question

Can we generate shared keys without an **online** trusted 3<sup>rd</sup> party?

Answer: yes!

Starting point of public-key cryptography:

- Merkle (1974), Diffie-Hellman (1976), RSA (1977)
- More recently: ID-based enc. (BF 2001), Functional enc. (BSW 2011)

End of Segment





Basic key exchange

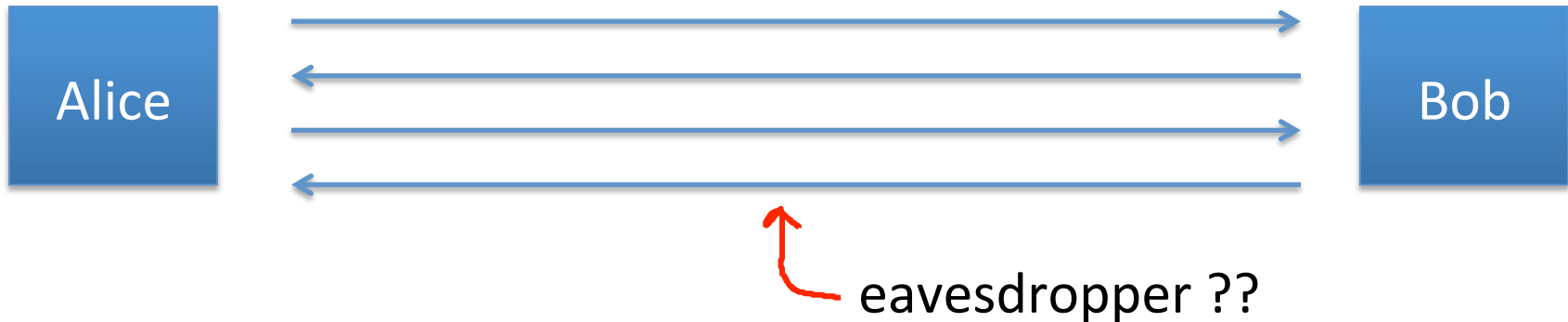
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Merkle Puzzles

# Key exchange without an online TTP?

Goal: Alice and Bob want shared key, unknown to eavesdropper

- For now: security against eavesdropping only (no tampering)



Can this be done using generic symmetric crypto?

# Merkle Puzzles (1974)

Answer: yes, but very inefficient

Main tool: puzzles

- Problems that can be solved with some effort
- Example:  $E(k,m)$  a symmetric cipher with  $k \in \{0,1\}^{128}$ 
  - **puzzle(P) = E(P, “message”)** where  $P = 0^{96} \parallel b_1 \dots b_{32}$
  - Goal: find P by trying all  $2^{32}$  possibilities

# Merkle puzzles

**Alice**: prepare  $2^{32}$  puzzles

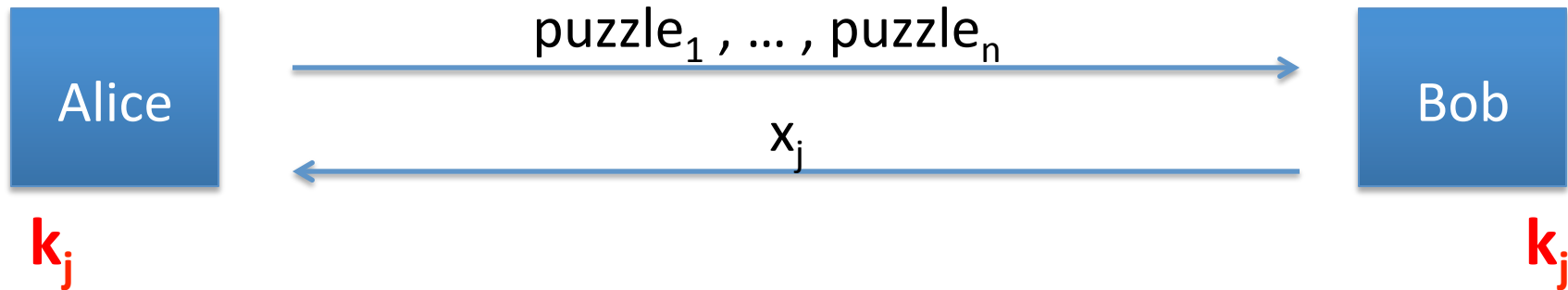
- For  $i=1, \dots, 2^{32}$  choose random  $P_i \in \{0,1\}^{32}$  and  $x_i, k_i \in \{0,1\}^{128}$   
set  $\text{puzzle}_i \leftarrow E(0^{96} \parallel P_i, \text{“Puzzle \# } x_i\text{”} \parallel k_i)$
- Send  $\text{puzzle}_1, \dots, \text{puzzle}_{2^{32}}$  to Bob

**Bob**: choose a random  $\text{puzzle}_j$  and solve it. Obtain  $(x_j, k_j)$ .

- Send  $x_j$  to Alice

**Alice**: lookup puzzle with number  $x_j$ . Use  $k_j$  as shared secret

# In a figure



Alice's work:  $O(n)$  (prepare  $n$  puzzles)

Bob's work:  $O(n)$  (solve one puzzle)

Eavesdropper's work:  $O(n^2)$  (e.g.  $2^{64}$  time)

# Impossibility Result

Can we achieve a better gap using a general symmetric cipher?

Answer: unknown

But: roughly speaking,

quadratic gap is best possible if we treat cipher as  
a black box oracle [IR'89, BM'09]

End of Segment



Basic key exchange

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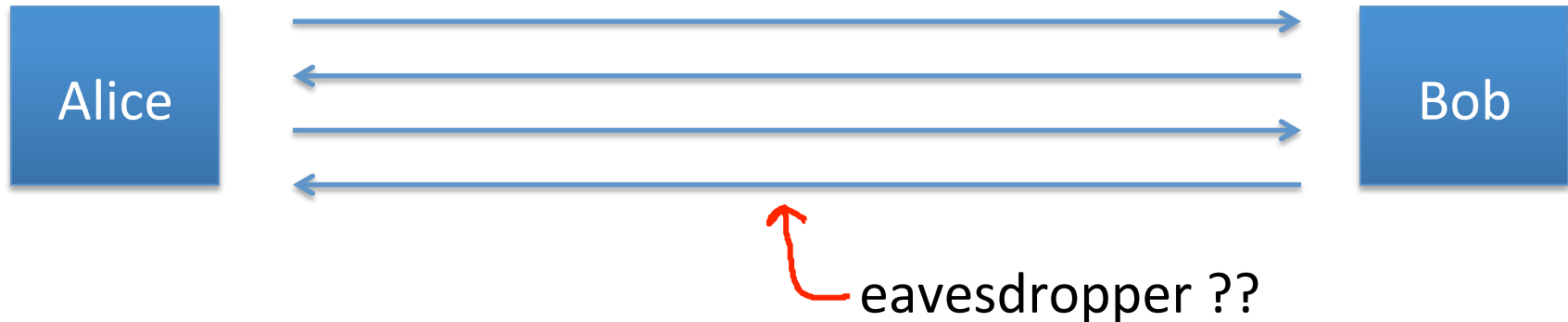
The Diffie-Hellman  
protocol



# Key exchange without an online TTP?

Goal: Alice and Bob want shared secret, unknown to eavesdropper

- For now: security against eavesdropping only (no tampering)



Can this be done with an exponential gap?

# The Diffie-Hellman protocol (informally)

Fix a large prime  $p$  (e.g. 600 digits)

Fix an integer  $g$  in  $\{1, \dots, p\}$

Alice

choose random  $a$  in  $\{1, \dots, p-1\}$

"Alice",  $A \leftarrow g^a \pmod{p}$

Bob

choose random  $b$  in  $\{1, \dots, p-1\}$

"Bob",  $B \leftarrow g^b \pmod{p}$

$$B^a \pmod{p} = (g^b)^a = k_{AB} = g^{ab} \pmod{p} = (g^a)^b = A^b \pmod{p}$$

# Security (much more on this later)

Eavesdropper sees:  $p, g, A=g^a \pmod{p}$ , and  $B=g^b \pmod{p}$

Can she compute  $g^{ab} \pmod{p}$  ??

More generally: define  $DH_g(g^a, g^b) = g^{ab} \pmod{p}$

How hard is the DH function mod  $p$ ?

# How hard is the DH function mod $p$ ?

Suppose prime  $p$  is  $n$  bits long.

Best known algorithm (GNFS):      run time       $\exp( \tilde{O}(\sqrt[3]{n}) )$

<u>cipher key size</u>	<u>modulus size</u>	<u>Elliptic Curve size</u>
80 bits	1024 bits	160 bits
128 bits	3072 bits	256 bits
256 bits (AES)	<b><u>15360</u></b> bits	512 bits

As a result:    slow transition away from (mod  $p$ ) to elliptic curves



**www.google.com**

The identity of this website has been verified by Thawte SGC CA.

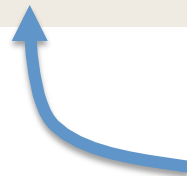
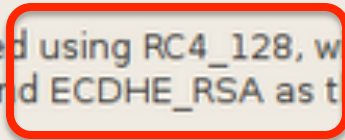
[Certificate Information](#)



Your connection to www.google.com is encrypted with 128-bit encryption.

The connection uses TLS 1.0.

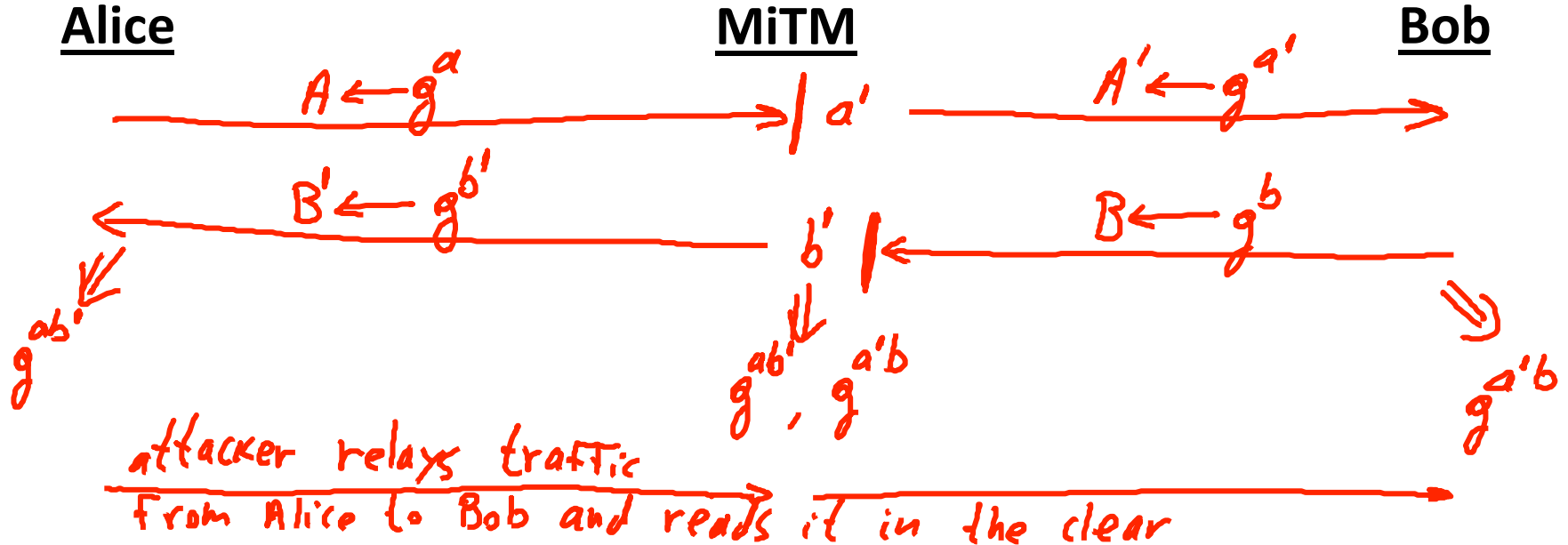
The connection is encrypted using RC4\_128, with SHA1 for message authentication and ECDHE\_RSA as the key exchange mechanism.



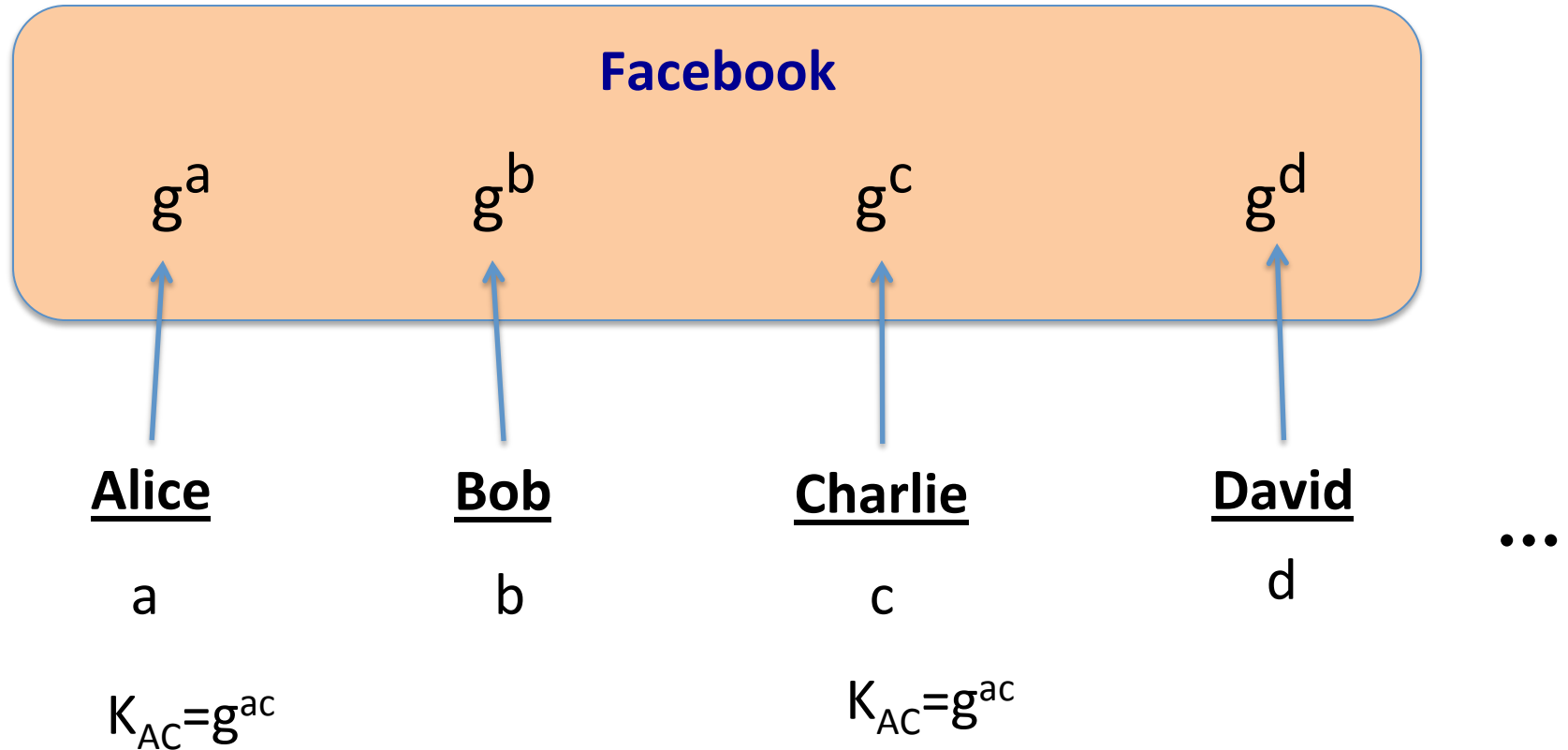
Elliptic curve  
Diffie-Hellman

# Insecure against man-in-the-middle

As described, the protocol is insecure against **active** attacks



# Another look at DH



# An open problem

$n=2$  : OH  
 $n=3$  : Kahn (Joux)  
 $n \geq 4$  : open



Alice

Bob

Charlie

David

...

a

b

c

d

$K_{ABCD}$

$K_{ABCD}$

$K_{ABCD}$

$K_{ABCD}$



End of Segment



Basic key exchange

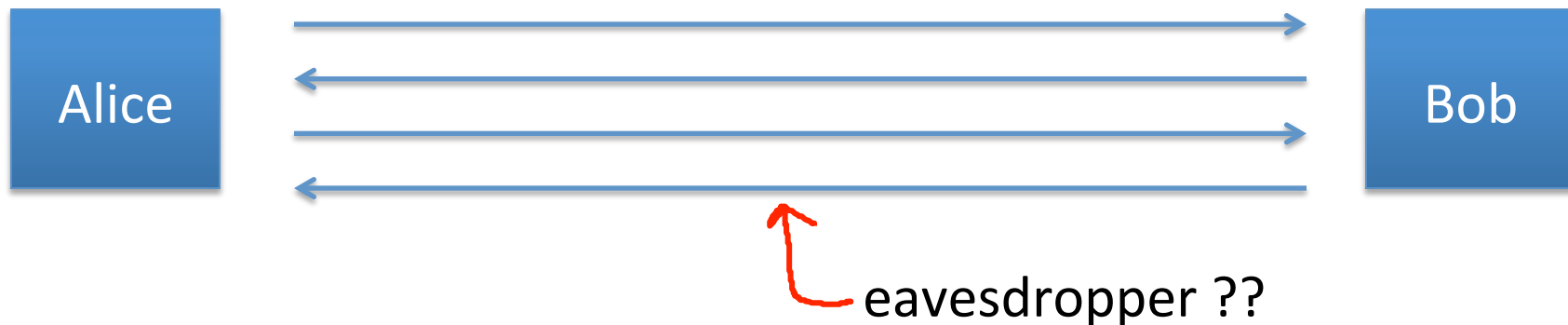
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Public-key encryption

# Establishing a shared secret

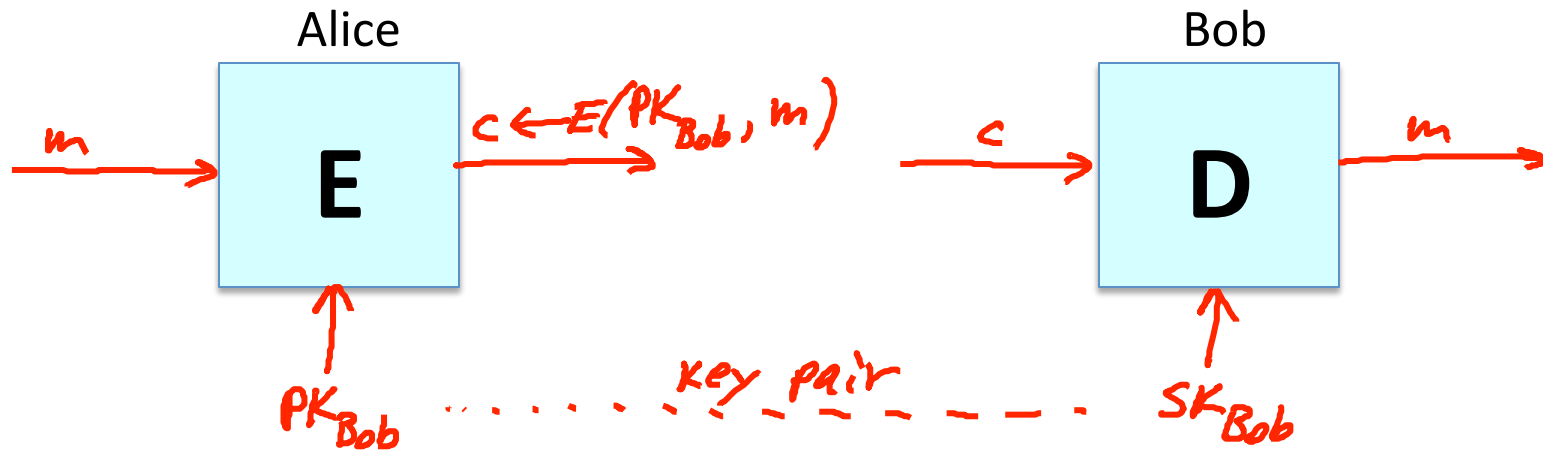
Goal: Alice and Bob want shared secret, unknown to eavesdropper

- For now: security against eavesdropping only (no tampering)



This segment: a different approach

# Public key encryption



PK: public key, SK: secret key

# Public key encryption

**Def:** a public-key encryption system is a triple of algs.  $(G, E, D)$

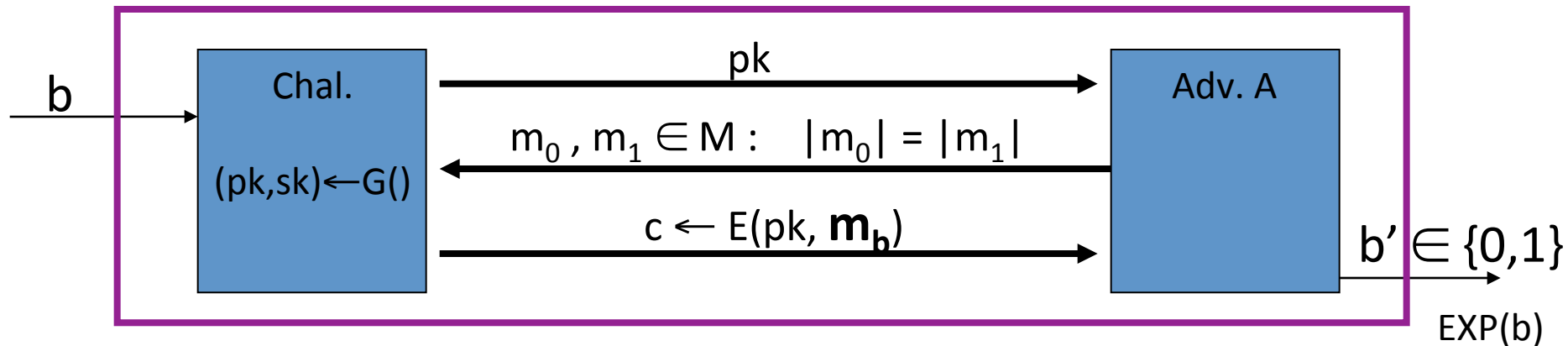
- $G()$ : randomized alg. outputs a key pair  $(pk, sk)$
- $E(pk, m)$ : randomized alg. that takes  $m \in M$  and outputs  $c \in C$
- $D(sk, c)$ : det. alg. that takes  $c \in C$  and outputs  $m \in M$  or  $\perp$

Consistency:  $\forall (pk, sk)$  output by  $G$  :

$$\forall m \in M: D(sk, E(pk, m)) = m$$

# Semantic Security

For  $b=0,1$  define experiments  $\text{EXP}(0)$  and  $\text{EXP}(1)$  as:



Def:  $E = (G, E, D)$  is sem. secure (a.k.a IND-CPA) if for all efficient  $A$ :

$$\text{Adv}_{SS}[A, E] = \left| \Pr[\text{EXP}(0)=1] - \Pr[\text{EXP}(1)=1] \right| < \text{negligible}$$


# Establishing a shared secret

Alice

$(pk, sk) \leftarrow G()$

Bob

“Alice”,  $pk$



choose random  
 $x \in \{0,1\}^{128}$

“Bob”,  $c \leftarrow E(pk, x)$



$D(sk, c) \rightarrow x$

$x$ : shared secret

# Security (eavesdropping)

Adversary sees  $pk, E(pk, x)$  and wants  $x \in M$

Semantic security  $\Rightarrow$

adversary cannot distinguish

$\{ pk, E(pk, x), x \}$  from  $\{ pk, E(pk, x), rand \in M \}$

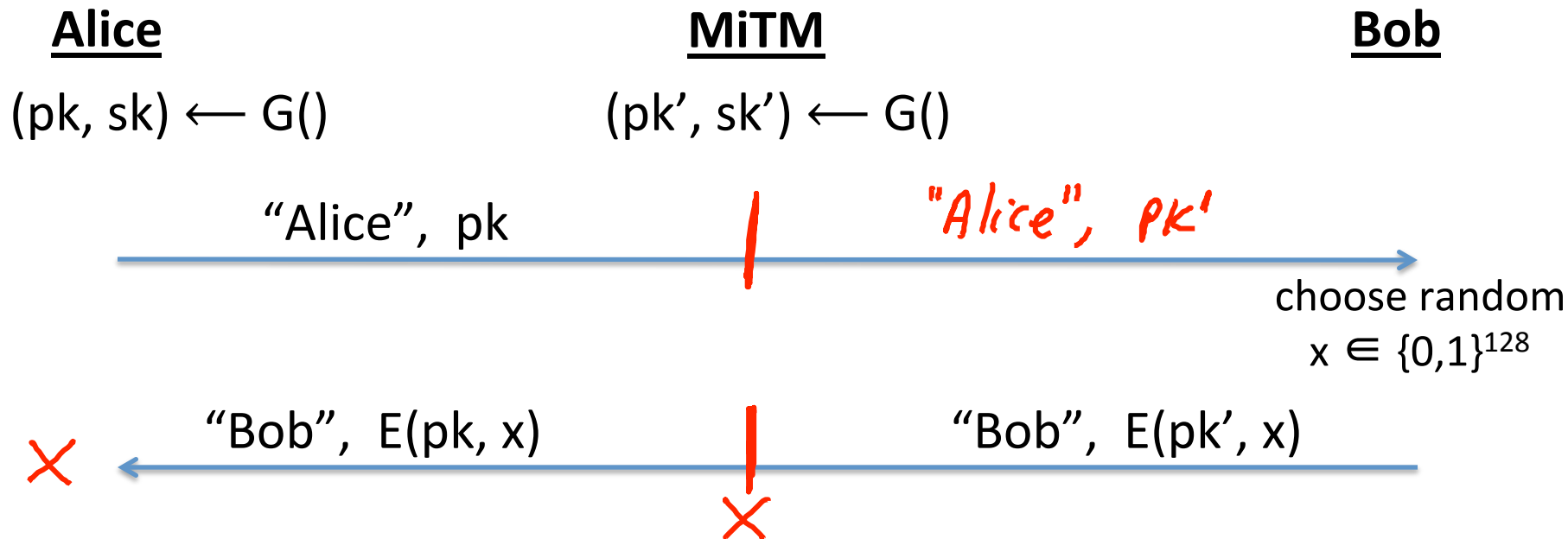
$\Rightarrow$  can derive session key from  $x$ .

Note: protocol is vulnerable to man-in-the-middle



# Insecure against man in the middle

As described, the protocol is insecure against **active** attacks



# Public key encryption: constructions

Constructions generally rely on hard problems from number theory and algebra

Next module:

- Brief detour to catch up on the relevant background

# Further readings

- Merkle Puzzles are Optimal,  
B. Barak, M. Mahmoody-Ghidary, Crypto '09
- On formal models of key exchange (sections 7-9)  
V. Shoup, 1999

End of Segment