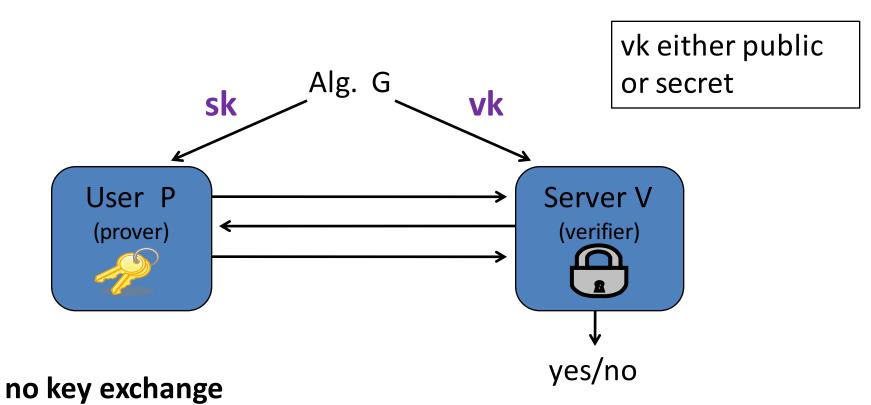


### ID protocols

### Overview

## The Setup



# Applications: physical world

- Physical locks: (friend-or-foe)
  - Wireless car entry system
  - Opening an office door

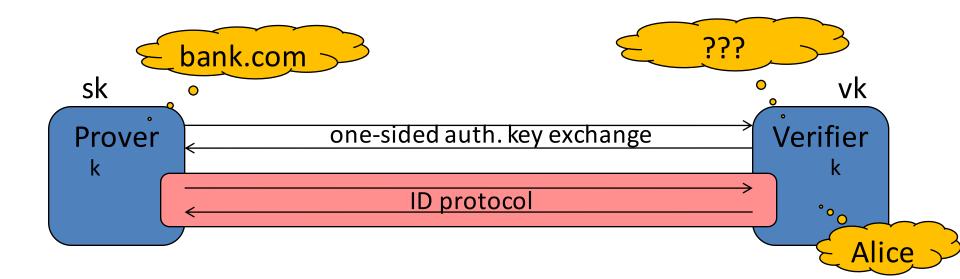


- Login at a bank ATM or a desktop computer



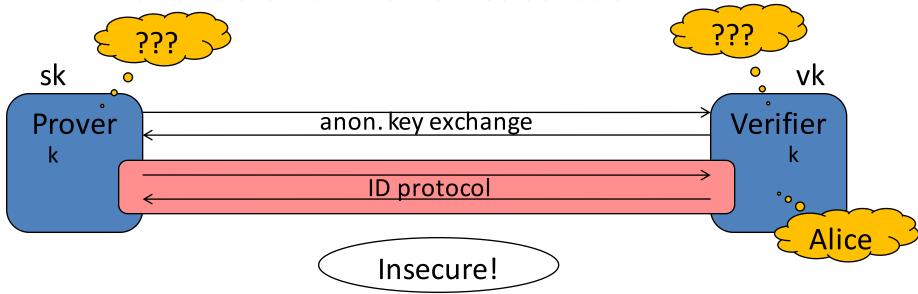
# **Applications: Internet**

Login to a remote web site after a key-exchange with one-sided authentication (e.g. HTTPS)



## ID Protocols: how not to use

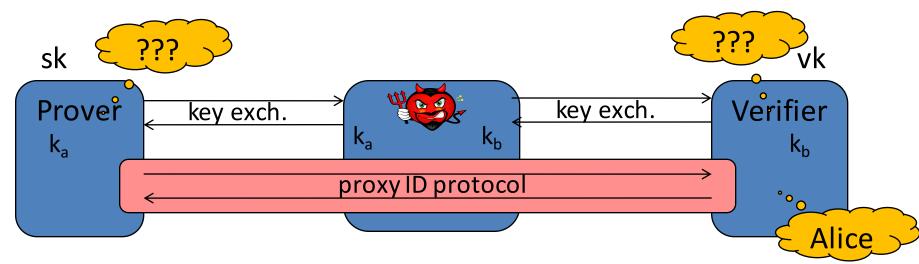
- ID protocol do not establish a secure session between Alice and Bob !!
  - Not even when combined with anonymous key exch.
  - Vulnerable to man in to the middle attacks



Dan Boneh

## ID Protocols: how not to use

- ID protocol do not set up a secure session between Alice and Bob !!
  - Not even when combined with anonymous key exch.
  - Vulnerable to man in to the middle attack



# ID Protocols: Security Models

- **1. Direct Attacker**: impersonates prover with no additional information (other than vk)
  - Doorlock
- 2. Eavesdropping attacker: impersonates prover after eavesdropping on a few conversations between prover and verifier
  - Wireless car entry system
- **3.** Active attacker: interrogates prover and then attempts to impersonate prover
  - Fake ATM in shopping mall









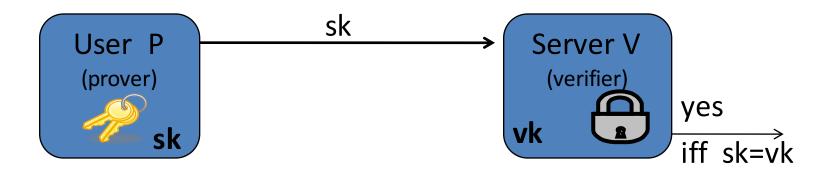
### ID protocols

### **Direct** attacks

## Basic Password Protocol (incorrect version)

• **PWD**: finite set of passwords

- Algorithm G (KeyGen):
  - choose pw ← PWD. output sk = vk = pw.



## Basic Password Protocol (incorrect version)

Problem: vk must be kept secret

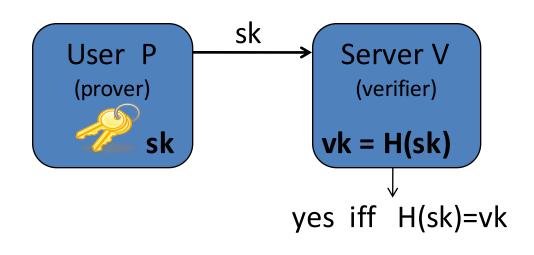
- Compromise of server exposes all passwords
- Never store passwords in the clear!

Alice	pw <sub>alice</sub>		
Bob	pw <sub>bob</sub>		

#### password file on server

## Basic Password Protocol: version 1

- H: one-way hash function from PWD to X
  - "Given H(x) it is difficult to find y such that H(y)=H(x)"



#### password file on server

Alice	H(pw <sub>A</sub> )		
Bob	H(pw <sub>B</sub> )		

## Problem: Weak Password Choice

#### Users frequently choose weak passwords: (adobe list, 2013)

Password:	123456	123456789	password	adobe123	12345678	qwerty	123456 7
Fraction of users:	5%	1.1%	0.9%	0.5%	0.5%	0.5%	0.3%

#### A common occurrence

• Example: the Rockyou password list, 2009 (6 most common pwds) 123456, 12345, Password, iloveyou, princess, abc123

Dictionary of 360,000,000 words covers about 25% of user passwords

Total: 8.8%

Password:	123456	123456789	password	adobe123	12345678	qwerty	123456 7
Fraction of users:	5%	1.1%	0.9%	0.5%	0.5%	0.5%	0.3%

**Online dictionary attack**: Suppose an attacker obtains a list of usernames. For each username the attacker tries to login using the password '123456'.

Success after 20 tries on average

# **Offline Dictionary Attacks**

Suppose attacker obtains a **single** vk = H(pw) from server

- Offline attack: hash all words in Dict until a word w is found such that H(w) = vk
- Time O(|Dict|) per password

Off the shelf tools (e.g. John the ripper):

- Scan through <u>all</u> 7-letter passwords in a few minutes
- Scan through 360,000,000 guesses in few seconds

 $\Rightarrow$  will recover 23% of passwords

### Batch Offline Dictionary Attacks

Suppose attacker steals entire pwd file F

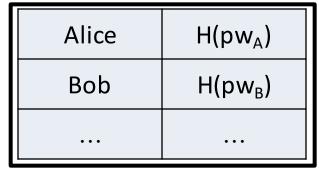
- Obtains hashed pwds for **all** users
- Example (2012): Linkedin (6M: SHA1(pwd))

Batch dict. attack:

• For each w ∈ Dict: test if H(w) appears in F (using fast look-up)

Total time: O( |Dict| + |F| ) [Linkedin: 6 days, 90% of pwds. recovered]

Much better than attacking each password individually!



### **Preventing Batch Dictionary Attacks**

#### Public salt:

- When setting password, pick a random n-bit salt S
- When verifying pw for A, test if H(pw, S<sub>A</sub>) = h<sub>A</sub>

Recommended salt length, n = 64 bits

• Attacker must re-hash dictionary for each user

Batch attack time is now: O( |Dict| × |F| )

id	S	h
Alice	S <sub>A</sub>	H(pw <sub>A</sub> , <b>S<sub>A</sub></b> )
Bob	S <sub>B</sub>	H(pw <sub>B</sub> , <b>S<sub>B</sub></b> )

## How to hash a password?

#### Linked-in: SHA1 hashed (unsalted) passwords

 $\Rightarrow$  6 days, 90% of passwords recovered by exhaustive search

The problem: SHA1 is too fast ...

attacker can try all words in a large dictionary

To hash passwords:

- Use a keyed hash function (e.g., HMAC) where key stored in HSM
- In addition: use a **<u>slow</u>**, **<u>space-hard</u>** function

## How to hash?

#### **PBKDF2**, **bcrypt**: slow hash functions

- Slowness by "iterating" a crypto hash function like SHA256
   Example: H(pw) = SHA256(SHA256( ... SHA256(pw, S<sub>A</sub>) ...))
- Number of iterations: set for 1000 evals/sec
- Unnoticeable to user, but makes offline dictionary attack harder

**Problem**: custom hardware (ASIC) can evaluate hash function 50,000x faster than a commodity CPU

⇒ attacker can do dictionary attack much faster than 1000 evals/sec.

## How to hash: a better approach

**<u>Scrypt</u>**: a slow hash function AND need lots of memory to evaluate

 $\Rightarrow$  custom hardware not much faster than commodity CPU

**Problem**: memory access pattern depends on input password

- ⇒ local attacker can learn memory access pattern for a given password
- $\Rightarrow$  eliminates need for memory in an offline dictionary attack

Is there a space-hard function where time is independent of pwd?

• Password hashing competition (2015): Argon2i (also Balloon)



### ID protocols

# Security against eavesdropping attacks

(one-time password systems)

# Eavesdropping Security Model

Adversary is given:

• Server's vk, and



 the transcript of several interactions between honest prover and verifier. (example: remote car unlock)

adv. goal is to impersonate prover to verifier

A protocol is "secure against eavesdropping" if no efficient adversary can win this game

The password protocol is clearly insecure !

## One-time passwords (secret vk, stateful)

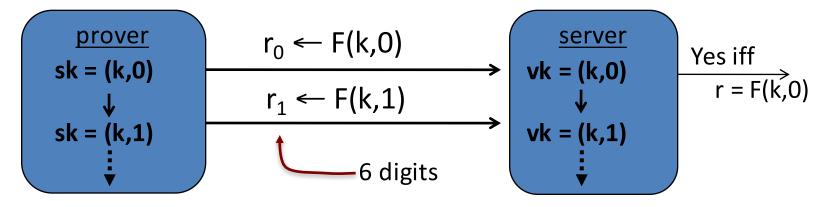
#### **Setup** (algorithm G):

- Choose random key k
- Output **sk = (k,0)** ; **vk = (k,0)**





#### Identification:



often, time-based updates: r ← F(k, time) [stateless]

## The SecurID system (secret vk, stateful)

→ 6 digit output

"Thm": if F is a secure PRF then protocol is secure against eavesdropping

RSA SecurID uses AES-128:

128 bit key

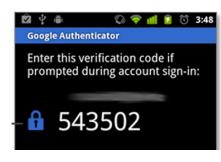
32 bit ctr

Advancing state:  $sk \leftarrow (k, i+1)$ 

- Time based: every 60 seconds
- User action: every button press

Both systems allow for skew in the counter value

F





### Google authenticator

- 6-digit timed one-time passwords (TOTP) based on [RFC 6238]
- Wide web-site adoption:
  - Evernote, Dropbox, WordPress, outlook.com, ...

To enable TOTP for a user: web site presents QR code with

embedded data:

otpauth://totp/Example:alice@dropbox.com? secret=JBSWY3DPEHPK3PXP & issuer=Example

(Subsequent user logins require user to present TOTP)

Danger: password reset upon user lockout

### Server compromise exposes secrets

March 2011:

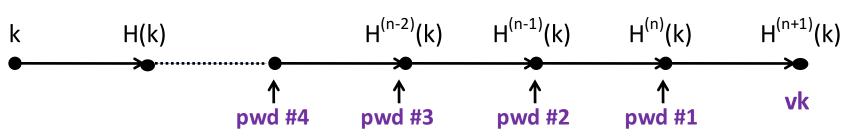
RSA announced servers attacked, secret keys stolen
 ⇒ enabled SecurID user impersonation

Is there an ID protocol where server key vk is public?

# The S/Key system (public vk, stateful)

- Choose random key k ← K
- Output **sk = (k,n)** ; **vk = H<sup>(n+1)</sup>(k)**

#### Identification:



# The S/Key system (public vk, stateful)

Identification (in detail):

- Prover (sk=(k,i)): send  $t \leftarrow H^{(i)}(k)$ ; set sk  $\leftarrow$  (k,i-1)
- Verifier( vk=H<sup>(i+1)</sup>(k) ): if H(t)=vk then vk←t, output "yes"

<u>Notes</u>: vk can be made public; but need to generate new sk after n logins ( $n \approx 10^6$ )

"<u>Thm</u>": S/Key<sub>n</sub> is secure against eavesdropping (public vk) provided H is one-way on n-iterates

# SecurID vs. S/Key



- **public** vk, **limited** number of authentications
- Long authenticator t (e.g., 80 bits)

#### SecurID:

- secret vk, unlimited number of authentications
- Short authenticator (6 digits)



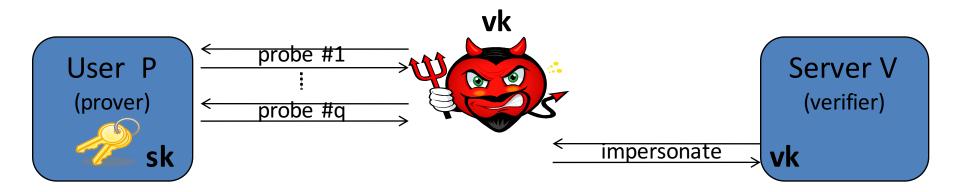


### ID protocols

## Security against active attacks

(challenge-response protocols)

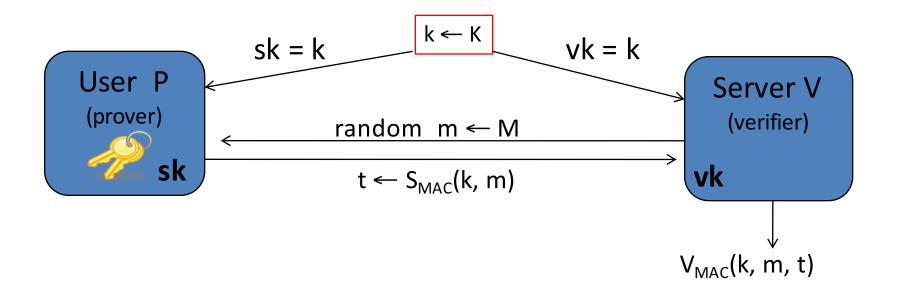
## **Active Attacks**



- Offline fake ATM: interacts with user; later tries to impersonate user to real ATM
- Offline phishing: phishing site interacts with user; later authenticates to real site

All protocols so far are vulnerable

## MAC-based Challenge Response (secret vk)



"Thm": protocol is secure against active attacks (secret vk), provided ( $S_{MAC}$ ,  $V_{MAC}$ ) is a secure MAC

# MAC-based Challenge Response

Problems:

- vk must be kept secret on server
- dictionary attack when k is a human pwd:

Given [ m ,  $S_{MAC}(pw,m)$  ] eavesdropper can try all  $pw\!\in\!$  Dict to recover pw

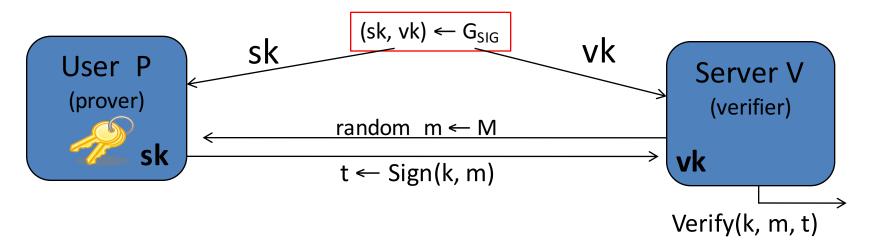
Main benefit:

- Both m and t can be short
- CryptoCard: 8 chars each



# Sig-based Challenge Response (public vk)

Replace MAC with a digital signature:



"Thm": Protocol is secure against active attacks (public vk), provided (G<sub>SIG</sub>, Sign, Verify) is a secure digital sig.
but t is long (≥20 bytes)

## Summary

ID protocols: useful in settings where adversary cannot interact with prover during impersonation attempt

Three security models:

- **Direct**: passwords (properly salted and hashed)
- **Eavesdropping attacks**: One time passwords
  - SecurID: secret vk, unbounded logins
  - S/Key: public vk, bounded logins
- Active attacks: challenge-response

### THE END