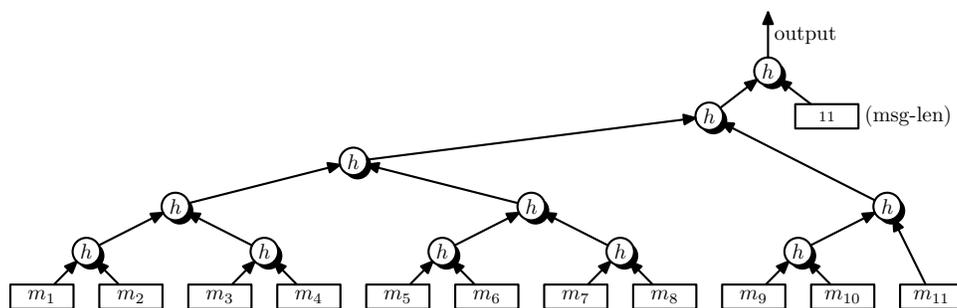


## Assignment #2

Due: Monday, Feb. 19, 2018, by Gradescope (each answer on a separate page).

**Problem 1.** Parallel Merkle-Damgård. Recall that the Merkle-Damgård construction gives a *sequential* method for extending the domain of a CRHF. The tree construction in the figure below is a parallelizable approach: all the hash functions  $h$  within a single level can be computed in parallel. Prove that the resulting hash function defined over  $(\mathcal{X}^{\leq L}, \mathcal{X})$  is collision resistant, assuming  $h$  is collision resistant. Here  $h$  is a compression function  $h : \mathcal{X}^2 \rightarrow \mathcal{X}$ , and we assume the message length can be encoded as an element of  $\mathcal{X}$ .



More precisely, the hash function is defined as follows:

input:  $m_1 \dots m_s \in \mathcal{X}^s$  for some  $1 \leq s \leq L$

output:  $y \in \mathcal{X}$

let  $t \in \mathbb{Z}$  be the smallest power of two such that  $t \geq s$  (i.e.,  $t := 2^{\lceil \log_2 s \rceil}$ )

for  $i = s + 1$  to  $t$ :  $m_i \leftarrow \perp$

for  $i = t + 1$  to  $2t - 1$ :

$\ell \leftarrow 2(i - t) - 1$ ,  $r \leftarrow \ell + 1$  // indices of left and right children

if  $m_\ell = \perp$  and  $m_r = \perp$ :  $m_i \leftarrow \perp$  // if node has no children, set node to null

else if  $m_r = \perp$ :  $m_i \leftarrow m_\ell$  // if one child, propagate child as is

else  $m_i \leftarrow h(m_\ell, m_r)$  // if two children, hash with  $h$

output  $y \leftarrow h(m_{2t-1}, s)$  // hash final output and message length

**Problem 2.** In the lecture we saw that Davies-Meyer is used to convert an ideal block cipher into a collision resistant compression function. Let  $E(k, m)$  be a block cipher where the message space is the same as the key space (e.g. 128-bit AES). Show that the following methods do not work:

$$f_1(x, y) = E(y, x) \oplus y \quad \text{and} \quad f_2(x, y) = E(x, x \oplus y)$$

That is, show an efficient algorithm for constructing collisions for  $f_1$  and  $f_2$ . Recall that the block cipher  $E$  and the corresponding decryption algorithm  $D$  are both known to you.

**Problem 3.** Multicast MACs. Suppose user  $A$  wants to broadcast a message to  $n$  recipients  $B_1, \dots, B_n$ . Privacy is not important but integrity is. In other words, each of  $B_1, \dots, B_n$  should be assured that the message he is receiving were sent by  $A$ . User  $A$  decides to use a MAC.

- a. Suppose user  $A$  and  $B_1, \dots, B_n$  all share a secret key  $k$ . User  $A$  computes the MAC tag for every message she sends using  $k$ . Every user  $B_i$  verifies the tag using  $k$ . Using at most two sentences explain why this scheme is insecure, namely, show that user  $B_1$  is not assured that messages he is receiving are from  $A$ .
- b. Suppose user  $A$  has a set  $S = \{k_1, \dots, k_\ell\}$  of  $\ell$  secret keys. Each user  $B_i$  has some subset  $S_i \subseteq S$  of the keys. When  $A$  transmits a message she appends  $\ell$  MAC tags to it by MACing the message with each of her  $\ell$  keys. When user  $B_i$  receives a message he accepts it as valid only if all tags corresponding to keys in  $S_i$  are valid. Let us assume that the users  $B_1, \dots, B_n$  do not collude with each other. What property should the sets  $S_1, \dots, S_n$  satisfy so that the attack from part (a) does not apply?
- c. Show that when  $n = 10$  (i.e. ten recipients) it suffices to take  $\ell = 5$  in part (b). Describe the sets  $S_1, \dots, S_{10} \subseteq \{k_1, \dots, k_5\}$  you would use.
- d. Show that the scheme from part (c) is completely insecure if two users are allowed to collude.

**Problem 4.** In lecture we saw that an attacker who intercepts a randomized counter mode encryption of the message “To:bob@gmail.com”, can change the ciphertext to be an encryption of the message “To:mel@gmail.com”. In this exercise we show that the same holds for randomized CBC mode encryption.

Suppose you intercept the following hex-encoded ciphertext:

65e2654a8b52038c659360ecd8638532 b365828d548b3f742504e7203be41548

You know that the ciphertext is a randomized CBC encryption using AES of the plaintext “To:bob@gmail.com”, where the plaintext is encoded as ASCII bytes. The first 16-byte block is the IV and the second 16-byte block carries the message. Modify the ciphertext above so that it decrypts to the message “To:mel@gmail.com”. Your answer should be the two block modified ciphertext.

**Problem 5.** Authenticated encryption. Let  $(E, D)$  be an encryption system that provides authenticated encryption. Here  $E$  does not take a nonce as input and therefore must be a randomized encryption algorithm. Which of the following systems provide authenticated encryption? For those that do, give a short proof. For those that do not, present an attack that either breaks CPA security or ciphertext integrity.

- a.  $E_1(k, m) = [c \leftarrow E(k, m), \text{ output } (c, c)]$  and  $D_1(k, (c_1, c_2)) = D(k, c_1)$
- b.  $E_2(k, m) = [c \leftarrow E(k, m), \text{ output } (c, c)]$  and  $D_2(k, (c_1, c_2)) = \begin{cases} D(k, c_1) & \text{if } c_1 = c_2 \\ \text{fail} & \text{otherwise} \end{cases}$
- c.  $E_3(k, m) = (E(k, m), E(k, m))$  and  $D_3(k, (c_1, c_2)) = \begin{cases} D(k, c_1) & \text{if } D(k, c_1) = D(k, c_2) \\ \text{fail} & \text{otherwise} \end{cases}$

To clarify:  $E(k, m)$  is randomized so that running it twice on the same input will result in different outputs with high probability.

- d.  $E_4(k, m) = (E(k, m), H(m))$  and  $D_4(k, (c_1, c_2)) = \begin{cases} D(k, c_1) & \text{if } H(D(k, c_1)) = c_2 \\ \text{fail} & \text{otherwise} \end{cases}$

where  $H$  is a collision resistant hash function.

**Problem 6.** Let  $(E, D)$  be a secure block cipher defined over  $(\mathcal{K}, \mathcal{X})$  and let  $(E_{\text{cbc}}, D_{\text{cbc}})$  be the cipher derived from  $(E, D)$  using randomized CBC mode. Let  $H : \mathcal{X}^{\leq L} \rightarrow \mathcal{X}$  be a collision resistant hash function. Consider the following attempt at building an AE-secure cipher defined over  $(\mathcal{K}, \mathcal{X}^{\leq L}, \mathcal{X}^{\leq L+2})$ :

$$E'(k, m) := E_{\text{cbc}}(k, (H(m), m)); \quad D'(k, c) := \left\{ \begin{array}{l} (t, m) \leftarrow D_{\text{cbc}}(k, c) \\ \text{if } t = H(m) \text{ output } m, \text{ else reject} \end{array} \right\}$$

Note that when encrypting a single block message  $m \in \mathcal{X}$ , the output is three blocks: the IV, a ciphertext block corresponding to  $H(m)$ , and a ciphertext block corresponding to  $m$ . Show that  $(E', D')$  is not AE-secure by showing that it does not have ciphertext integrity. Your attack should make a single encryption query. This construction was used to protect secret keys in the Android KeyStore. Your attack resulted in a compromise of the key store.

**Problem 7.** Exponentiation algorithms. Let  $\mathbb{G}$  be a finite cyclic group of order  $p$  with generator  $g$ . In class we discussed the repeated squaring algorithm for computing  $g^x \in \mathbb{G}$  for  $0 \leq x < p$ . The algorithm needed at most  $2 \log_2 p$  multiplications in  $\mathbb{G}$ .

In this question we develop a faster exponentiation algorithm. For some small constant  $w$ , called the window size, the algorithm begins by building a table  $T$  of size  $2^w$  defined as follows:

$$\text{set } T[k] := g^k \text{ for } k = 0, \dots, 2^w - 1. \quad (1)$$

- a. Show that once the table  $T$  is computed, we can compute  $g^x$  using only  $(1+1/w)(\log_2 p)$  multiplications in  $\mathbb{G}$ . Your algorithm shows that when the base of the exponentiation  $g$  is fixed forever, as in the Diffie-Hellman protocol, the table  $T$  can be pre-computed

once and for all. Then exponentiation is faster than with repeated squaring.

**Hint:** Start by writing the exponent  $x$  base  $2^w$  so that:

$$x = x_0 + x_1 2^w + x_2 (2^w)^2 + \dots + x_{d-1} (2^w)^{d-1} \quad \text{where } 0 \leq x_i < 2^w \text{ for all } i = 0, \dots, d-1.$$

Here there are  $d$  digits in the representation of  $x$  base  $2^w$ . Start the exponentiation algorithm with  $x_{d-1}$  and work your way down, squaring the accumulator  $w$  times at every iteration.

- b.** Suppose every exponentiation is done relative to a different base, so that a new table  $T$  must be re-computed for every exponentiation. What is the worse case number of multiplications as a function of  $w$  and  $\log_2 p$ ?
- c.** Continuing with Part (b), compute the optimal window size  $w$  when  $\log_2 p = 256$ , namely the  $w$  that minimizes the overall worst-case running time. What is the worst-case running time with this  $w$ ? (counting only multiplications in  $\mathbb{G}$ )