Diffie-Hellman key-exchange is an <u>anonymous</u> key-exchange protocol: neither side knows who they are talking to is valuerable to a "man-in-the-middle" attack

Alice	Bab	Alice	Eve Bob	Observe Eve can
<u>9</u> ^	\rightarrow	~~~~>	<u>9</u> ^x <u>9</u> ^z ' >	now decrypt all of the messages
/ «97		4	g ² 2 $e^{g^{2}}$	between Allice and
axy	Jary	\checkmark	422 9481 2 35	Bob and Allice + Bub
J *		a ^{XZ} 2	9 ^{x2} 9 ^{y2}	have no solea!

What we require: <u>authenticated</u> key-exchange (not anonymous) and relies on a root of trust (e.g., a certificate authority) Lo On the web, one of the parties will <u>authenticate</u> themself by presenting a <u>certificate</u>

To build authenticated key-exchange, we require more ingredients - namely, an <u>integrity</u> mechanism [e.g., a way to bind a message to a sender - a "public-key MAC" or <u>digital signature</u>]

- Setup (1ª) -> (vk, sk): Outputs a verification key uk and a signing key sk

- Sign (ok, m) -> o: Takes the signing key 5k and a message m and outputs a signature o

-Verify $(vk,m,\sigma) \rightarrow 0/2$: Takes the verification key vk, a message m, and a signature σ , and outputs a bit 0/2Two requirements:

- Correctness: For all messages $m \in M$, $(vk, sk) \leftarrow KeyGen(1^{a})$, then

Pr [Verify (vk, m, Sign (sk, m)) = 1] = 1. [Honestly -generated signatures always verify]

- Unforgeability: Very similar to MAC security. For all efficient adversaries A, SigAdv[A]=Pr[W=]]=reg!(2), where W is the output of the following experiment:

adversary vk $m \in M$ $(vk, sk) \in KayGen(1^{\lambda})$ $\sigma \in Sign(sk,m)$ (m^{*}, σ^{*})

Let $m_1, ..., m_Q$ be the signing queries the adversary submits to the challenger Then, W = 1 if and only if: Verify $(vk, m^*, \sigma^*) = 1$ and $m^* \notin \{m_1, ..., m_Q\}$

Adversary cannot produce a valid signature on a new message.

Exact analog of a MAC (slightly weaker unforgeability: require adversary to not be able to forge signature on <u>new</u> message) MAC security required that no forgery is possible on <u>any</u> message [needed for authunticated encryption] Standards (widely weak galgorithm 2 DSA J on the web - eg, TLS)

It is possible to build digital signatures from discrete log based assumptions (DSA, ECDSA)

L> But construction not intuitive until we see zers knowledge proofs

his we will first construct from RSA (traphor permutations)

We will now introduce some facts on composite-order groups:

Let
$$N = pq$$
 be a product of two primes p, q . Then, $\mathbb{Z}_{N} = \{0, 1, ..., N-1\}$ is the additive group of integers
modulo N. Let \mathbb{Z}_{N}^{K} be the set of integers that are invertible (under multiplication) modulo N.
 $\chi \in \mathbb{Z}_{N}^{K}$ if and only if $gcd(x, N) = 1$
Since $N = pq$ and p, q are prime, $gcd(x, N) = 1$ unless χ is a multiple of p or q :
 $\|\mathbb{Z}_{N}^{K}\| = N - p - q + 1 = pq - p - q + 1 = (p - 1)(q - 1) = \Psi(N)$
 Γ Euler's phi function
Recall Lagrange's Theorem:
for all $\chi \in \mathbb{Z}_{N}^{K}$: $\chi^{\Psi(N)} = 1$ (mod N) [called Euler's theorem, but special case of Lagrange's theorem]
 Γ important: "ring of exponents" operate modulo $\Psi(N) = (p - 1)(q - 1)$
Hard problems in composite-order groups:

- = Factoring: given N = pq where p and q are sampled from a suitable distribution over primes, output p, q = <u>Computing cube roots</u>: Sample random $X \notin \mathbb{Z}_{N}^{*}$. Given $y = \chi^{3} (mod N)$, compute $\chi (mod N)$.
 - Lo This problem is easy in \mathbb{Z}_{p}^{*} (when $3 \neq p-1$). Namely, compute 3^{-1} (mod p-1), say using Euclid's algorithm, and then compute $y^{3^{-1}}$ (mod p) = $(\chi^{3})^{3^{-1}}$ (mod p) = χ (mod p).

and solve this system of equations over the integers (and recover p,g)

Hundress of computing cube roots is the basis of the <u>RSA</u> assumption: distribution over prime numbers.

 $\frac{\text{RSA assumption}: \text{Take } p, q \leftarrow \text{Primes}(1^{n}), \text{ and set } N = pq. \text{ Then, for all efficient adversaries } A, \\Pr[x \leftarrow Z_{N}^{n}; y \leftarrow A(N, x) : y^{3} = x] = \text{regl}(A) \\ \hline \text{more generally, can replace } 3 \text{ with any } e \text{ where } gad(e, \varphi(N)) = 2 \\ \hline \end{array}$

Hardness of RSA relies on $\mathcal{P}(N)$ being hard to compute, and thus, on hardness of factoring common choices: (Rurerie direction factoring $\stackrel{2}{\Longrightarrow}$ RSA is <u>not</u> known) e=3

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Hardwess of factoring / RSA assumption:
Best attack based on general number field sieve (GNFS) — runs in time ~ 2
Same algorithm used to break discrete log over Zp^{*})
For 112-bits of security, use RSA-2048 (N is product of two 1024-bit primes)
Cost => ECC governly preferred over RSA
128-bits of security, use RSA-3072
Both prime factors should have <u>similar</u> bit-length (ECM algorithm factors in time that scales with <u>smaller</u> factor)

RSA problem gives an instantistic of one genul action called a trapher percentables:
Then :
$$\mathbb{Z}_n^{t} \to \mathbb{Z}_n^{t}$$

Then (\mathcal{X}) := \mathcal{X}^{t} (and N) size gol(N, e) = 1.
Given (P(N), we an compare $d \in \mathbb{C}^{t}$ (and P(N)). Observe that given d_r , we can insert Flat:
Find (\mathcal{X}) := \mathcal{X}^{t} (and N).
Thus, for all $\mathcal{X} \in \mathbb{Z}_n^{t}$:
For (Fam (\mathcal{X})) = $(\mathcal{X}^{e})^{d}$ = \mathcal{X}^{d} (and $\mathcal{V}(N)$) = \mathcal{X}^{t} = \mathcal{X} (and N).
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For (Fam (\mathcal{X})) = $(\mathcal{X}^{e})^{d}$ = \mathcal{X}^{d} (and $\mathcal{V}(N)$) = \mathcal{X}^{t} = \mathcal{X} (and N).
The distributions: A trapher permutation (PR) on a domain \mathcal{X} consists of three algorithms:
Schup (\mathcal{X})) = $(\mathcal{X}^{e})^{d}$ = \mathcal{X}^{e} (and $\mathcal{V}(N)$) = \mathcal{X}^{t} = \mathcal{X} (and N).
The distribution is a strapher that the plate parametes pp and raph \mathcal{X} , a trapher that
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 $-\mathcal{F}^{erit}(\mathcal{A}, \mathcal{V}(p, \mathcal{X}$

Signatures from trapdoor permutations (the full domain hash):

- In order to appeal to security of TDP, we need that the argument to F-'(td,.) to be random
- Idea: hash the message first and sign the hash value (often called "hash-and-sign")
 - here another benefit: Allows signing long messages (much larger than alomain size of TDF)

FDH construction:

- -Setup (1^7) : Sample $(pp, td) \leftarrow$ Setup (1^7) for the TDP and output $Vk^2 pp$, sk = td-Sign (sk,m): Output $\sigma \leftarrow F^{-1}(td, H(m))$ -Verify (vk, m, σ) : Output 1 if $F(pp, \sigma) = H(m)$ and 0 otherwise
- Theorem. If F is a trapdoor permutation and H is modeled as a random oracle, then the full domain hash signature scheme defined above is secure.

Proof. Let A be an adversary for the FDH signature. We use A to build an adversary B for the trapdoor permutation:

	Algorithm B		TDP challenger				
Algorithm	λ.		$(pp, +d) \leftarrow Setup (1^{\lambda})$ $\chi^{*} \stackrel{R}{\leftarrow} \chi, \chi^{*} \leftarrow F(pp, \chi^{*})$				
	< PP <-	(pp, y*)	x - x, g - r qp, x,				
	query phase						
↓ (m*, σ ⁻	*)						

- <u>Claim</u>. If A succeeds with advantage E, then it must query H on m* with probability E- 1/1X1. <u>Proof.</u> Suppose A does not query m*. Now, (m*, σ *) is a valid forgery only if F(pp, σ *) = H(m*). However, if A does not query m*, value of H(m*) uniform and independent of F(pp, σ *). Thus, A succeeds with prob. 1/1X1.
- <u>Key idea</u>: If A succeeds, it will invert the TDP at H(m*). [Algorithm B will program the challenge y for H(m*)]. But which guery is m*?
- Without loss of generality, assume A queries H on message m before making a signing query to m.
- Suppose A, makes at most Q queries to the random aracle. Algorith B will guess which random aracle guery is m⁴. 1. Algorithm B samples it a [Q].
 - D. When A. makes a guery to H on input mi - Sample X; ^R X. Let y; ← F(pp, X) - Set H(X;) to y; and renumber the mapping m; → (X;, y;) On query it to H for message m; n - Q;) ith of the a ut
 - Respond with challenge y*. When A makes a signing guery for message m:
 - If m = m;*, then algorithm B aborts and outputs L.

- Otherwise, B looks up mapping m +> (x, y) and replies with x.

- 3. If B does not abort and A outputs (m*, o*) where m* = m,*, B outputs o*. Otherwise, it outputs I.
- By construction, all queries to H are answered properly (since x is uniform and F(pp, .) is a <u>permutation</u>) If A does not make signing query on mix, then all signing queries answered perfectly With probability E-YIXI, algorithm A will query H on m*, not make a signing query on m*, and forge a signature on m* signature on m*
- With probability /Q, $m_{i} = m^{*}$ in which case B <u>perfectly</u> simulates the signature security game. Algorithm B succeeds with probability at least $/Q(\varepsilon 1/x_1) = \varepsilon/Q negl(x)$.

Some (partial) attacks can

exaploit very small public exponent (e=3)

Recap: RSA-FDH signatures:

Setup (2²): Sample modulus N, e, d such that ed = 1 (mod P(N)) — typically e = 3 or e= 65537

Output Jk = (N, e) and sk = (N, d)Sign $(sk, m): \sigma \leftarrow H(m)^d$ [Here, we are assuming that H maps into \mathbb{Z}_{A}^{*}]

Verify (VK, m, J): Outpat 1 : f H(m) = 0° and 0 otherwise

Standard: PKCS1 VI.5 (typically used for signing certificates)

→ Standard cryptographic hosh functions hosh into a 256-bit space (e.g., SHA-256), but FDH requires full domain

L> PKCS 1 VI.5 is a way to god hashed message before signing:

00 01 F	F FF ··· FF	FF OO DI	H (m)					
 اله له:+s	pad	↓ digest i	nfr L	message	hash (e.g.,	computed	using SHA-256)

(e.g., which hash function was used

> Padding important to protect against chosen message attacks (e.g., preprocess to find messages m, m2, m3 where H (m1) = H(m2) · H(m2) (but this is not a full-domain hash and <u>cannot</u> prove security under RSA - can make stronger assumption ...)