

Message integrity: Confidentiality alone not sufficient, also need message integrity. Otherwise adversary can tamper with the message
 (e.g., "Send \$100 to Bob" → "Send \$100 to Eve")

In some cases (e.g., software patches), integrity more important than confidentiality

Idea: Append a "tag" (also called a "signature") to the message to prove integrity (property we want is tags should be hard to forge)

Observation: The tag should be computed using a keyed-function

↳ Example of keyless integrity check: CRC (cyclic redundancy check) [simple example is to set tag to be the parity] *(better error-correcting codes can do much better)*

↳ this was used in SSH v1 (1995) for data integrity! Fixed in SSH v2 (1996)

↳ also used in WEP (802-11b) protocol for integrity - also broken!

Problem: If there is no key, anyone can compute it! Adversary can tamper with message and compute the new tag.

Definition. A message authentication code (MAC) with key-space K , message space M and tag space T is a tuple of algorithms $\Pi_{MAC} = (\text{Sign}, \text{Verify})$:

$$\text{Sign}: K \times M \rightarrow T$$

$$\text{Verify}: K \times M \times T \rightarrow \{0,1\}$$

} Must be efficiently-computable

Correctness: $\forall k \in K, \forall m \in M$:

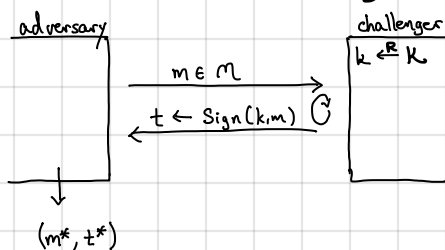
$$\Pr[\text{Verify}(k, m, \text{Sign}(k, m)) = 1] = 1$$

↳ Sign can be a randomized algorithm

Defining security: Intuitively, adversary should not be able to compute a tag on any message without knowledge of the key

↳ Moreover, since adversary might be able to see tags on existing messages (e.g., signed software updates), it should not help towards creating a new MAC

Definition. A MAC $\Pi_{MAC} = (\text{Sign}, \text{Verify})$ satisfies existential unforgeability against chosen message attacks (EUF-CMA) if for all efficient adversaries A , $\text{MAC}_{adv}[A, \Pi_{MAC}] = \Pr[W=1] = \text{negl}(\lambda)$, where W is the output of the following security game:



As usual, λ denotes the length of the MAC secret key (e.g., $\log |K| = \text{poly}(\lambda)$)

Note: the key can also be sampled by a special KeyGen algorithm (for simplicity, we just define it to be uniformly random)

Let m_1, \dots, m_Q be the signing queries the adversary submits to the challenger, and let $t_i \leftarrow \text{Sign}(k, m_i)$ be the challenger's responses. Then, $W=1$ if and only if:

$$\text{Verify}(k, m^*, t^*) = 1 \text{ and } (m^*, t^*) \notin \{(m_1, t_1), \dots, (m_Q, t_Q)\}$$

MAC security notion says that adversary cannot produce a new tag on any message even if it gets to obtain tags on messages of its choosing.

First, we show that we can directly construct a MAC from any PRF.

MACs from PRFs: Let $F: K \times M \rightarrow T$ be a PRF. We construct a MAC Π_{MAC} over (K, M, T) as follows:

Sign(k, m): Output $t \leftarrow F(k, m)$

Verify(k, m, t): output 1 if $t = F(k, m)$ and 0 otherwise

Theorem. If F is a secure PRF with a sufficiently large range, then Π_{MAC} defined above is a secure MAC. Specifically, for every efficient MAC adversary A , there exists an efficient PRF adversary B such that

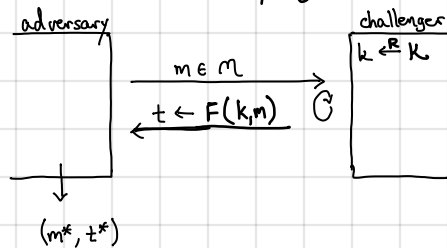
$$\text{MACAdv}[A, \Pi_{\text{MAC}}] \leq \text{PRFAdv}[B, F] + \frac{1}{|T|}.$$

Intuition for proof: 1. Output of PRF is computationally indistinguishable from that of a truly random function.

2. If we replace the PRF with a truly random function, adversary wins the MAC game only if it correctly predicts the random function at a new point. Success probability is then exactly $1/|T|$.

Proof. We define the following sequence of hybrid experiments:

Hyb₀: This is the MAC security game:



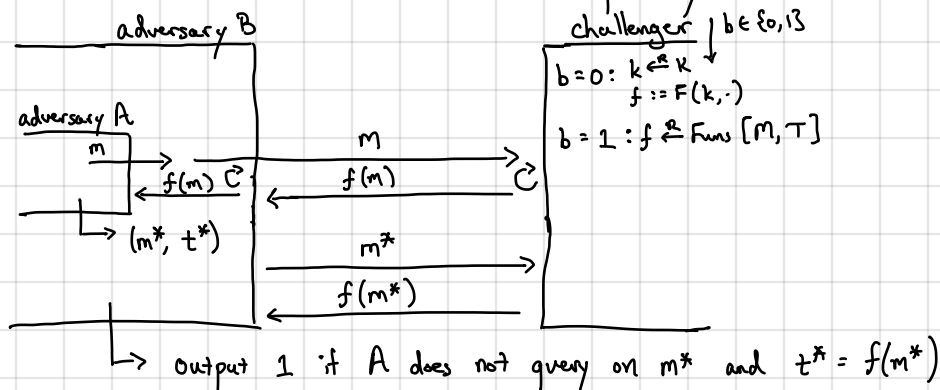
Goal: Show for all efficient A :
 $\Pr[\text{Hyb}_0(A) = 1] = \text{negl.}$

Experiment outputs 1 if adversary did not query on m^* and $t^* = F(k, m^*)$

Hyb₁: Same as Hyb₀ except we replace $F(k, \cdot)$ with $f(\cdot)$ where $f \xleftarrow{\$} \text{Funs}[M, T]$

Lemma 1. If F is a secure PRF, then for all efficient adversaries A ,
 $|\Pr[\text{Hyb}_0(A) = 1] - \Pr[\text{Hyb}_1(A) = 1]| = \text{negl.}$

Proof. Suppose there exists efficient A such that above probability is ϵ . We construct B as follows:



$$\left. \begin{array}{l} \Pr[B \text{ outputs } 1 \mid b=0] = \Pr[\text{Hyb}_0(A) = 1] \\ \Pr[B \text{ outputs } 1 \mid b=1] = \Pr[\text{Hyb}_1(A) = 1] \end{array} \right\} \text{PRFAdv}[B, F] = \epsilon$$

Lemma 2. For all adversaries A , $\Pr[\text{Hyb}_1(A) = 1] = \frac{1}{|T|}$.

Proof. Hyb₁(A) outputs 1 if A predicts value of f at m^* . Since f is uniform, A succeeds with probability at most $1/|T|$.

Implication: Any PRF with large output space can be used as a MAC.

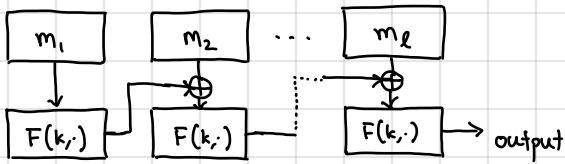
↳ AES has 128-bit output space, so can be used as a MAC

Drawback: Domain of AES is 128-bits, so can only sign 128-bit (16-byte) messages

How do we sign longer messages? We will look at two types of constructions:

1. Constructing a large-domain PRF from a small-domain PRF (i.e., AES)
2. Hash-based constructions

Approach 1: use CBC (without IV)



Not encrypting messages so no need for IV (or intermediate blocks)

↳ Mode often called "raw-CBC"

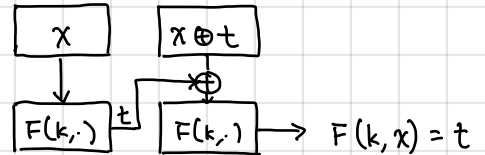
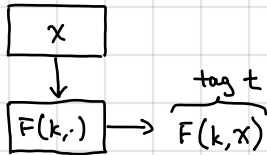
Raw-CBC is a way to build a large-domain PRF from a small-domain one

↳ Can show security for "prefix-free" messages [more precisely, raw-CBC is a prefix-free PRF: pseudorandom as long as PRF never evaluated on two values where one is a prefix of other]

↳ includes fixed-length messages as a special case

But not secure for variable-length messages: "Extension attack"

1. Query for MAC on arbitrary block x :



2. Output forgery on message $(x, x \oplus t)$ and tag t ⇒ t is a valid tag on extended message $(x, t \oplus x)$

↳ Adversary succeed with advantage 1