<u>CS 6501</u> Week 10: Multiporty Computation

So far, we have looked at two-party computation. What if we have more than two parties?

Many protocols for general "multiparty compartation (MPC)" - in this cause, we will focus on MPC based on "secret sharing"

- Secret sharing: Suppose we have a secret and want to distribute it among n parties such that any t of them can subsequently recover the secret and any (t-1) subset cannot [e.g., Board of directors at Caca-Colo want to protect Coca-Cola recipe]
- <u>Definition</u>. A (t,n)-secret shall scheme over a massage space M and share space S consists of two efficient algorithms: Share: $M \rightarrow S^n$ Reconstruct: $S^t \rightarrow M$
 - with the following properties: <u>Correctness</u>: Any t shares can be used to reconstruct m: $\forall m \in M : (s_1, ..., s_n) \leftarrow Share(m)$ $\forall S \subseteq \{s_1, ..., s_n\}$ where |S| = t: Reconstruct (S) = m. <u>Security</u>: Need at least t shares to learn the secret $\forall m_0, m_1 \in M, \forall I \subseteq [m]$ where |I| < t: $\{(s_1, ..., s_n) \leftarrow Share(m_0) : s_i \text{ for all } i \in I\} \equiv \{(s_1, ..., s_n) \leftarrow Share(m_1) : s_i \text{ for all } i \in I\}$ (car relax to computational indistinguishabelity (in which case,Share takes in additional security gaveneter) $<math>(m_1, m_2, m_3, m_3) \leftarrow Share(m_3) \in Share(m_3) : s_i \text{ for all } i \in I\}$

Examples: Additive secret sharing [n out of n]: $M = \mathbb{Z}_p$, $S = \mathbb{Z}_p^n$ - Share (m): Sumple $r_1, ..., r_{n-1} \notin \mathbb{Z}_p$ and set $r_n = M = \sum_{i=1}^{n-1} r_i \notin \mathbb{Z}_p$ - Reconstruct $(r_i, ..., r_n)$: Output $\sum_{i=1}^{n} r_i$ Combinatorial secret sharing [t out of n]: Will use a symmetric encryption scheme over $\{0,1\}^k$ (eg. AES-CTR) - Share (m): Sample n keys $k_1, ..., k_n$ for encryption scheme For every t-subset $\{i_1, ..., i_k\} \leq (n]$, encrypt ru using $k_{i_1}, ..., k_{i_k}$ (eg. Enc $(k_{i_1}, Enc(k_{i_2}, ..., Enc(k_{i_k}, m)...))$ Let $\{ct\}$ be the collection of ophertoets Output shares $((k_{i_1}, \{ct\}), ..., (k_{i_n}, \{ct\}))$: by construction, thus is one ct $\in \{ct\}$ encrypted onder $k_{i_1}, ..., k_t$, so decrypt accordingly

Shamir secret sharing [t out of n]:
$$M = Fp$$
, $S = Fp^n$ (require $p > n$)
 \Rightarrow beoutiful construction based on polynomials (very useful mechanism for sharing dota)
 key idea: Any of points uniquely define a degree (d-1) polynomial over a field
 $= eg$. 2 points define a line, 3 points define of perabola, etc.
 $= given d$ points, can efficiently obtain entire polynomial [Lagrange interpolation]
 $= Share(m)$: Choose $y_{1,...,} y_{t-1} \stackrel{e}{=} Fp$
 $ket f: Fp \Rightarrow Frp be the unique polynomial of degree $t-1$
 $f(D) = m$ and $f(i) = y$: $\forall i \in [t-1]$ [t points uniquely define the polynomial f]
Output shares (i, $f(i)$) $\forall i \in [n]$ Each share is just 2 field elements (independent of threshold t or the parties n)$

Reconstruct ((i1, y1),..., (i+, y+)): Interplate the unique polynomial f of degree (t-1) defined by the points (i1, y1), ..., (i+, y+)
Output f(0)

A little more detail... how to construct the polynomial f. Lagrange interpolation. Let (Xo, yo), ..., (Xt, yt) be a collection of t+1 points. To find the polynomial fol degree t that interpolates these points, we can write

$$f(x) = a_0 + a_1 x + \dots + a_t x^t$$
, where $a_0, \dots, a_t \in \overline{Irp}$

Then, we can write

$$f(x_{0}) = a_{0} + a_{1}x_{0} + \dots + a_{k}x^{k} = y_{0}$$

$$(1 \times x_{0} \times x_{0}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(1 \times x_{1} \times x_{1}^{k} - \dots \times x_{0}^{k})$$

$$(2 \times x_{1$$

Interpolating a polynomial over The just corresponds to solving a linear system over The. A unique solution exists as long as the Vandermonde motrix is invertible. It turns out that you can show (via linear algebra) that

	/1	×ъ	Xo	· · × *				r			- 4	<u>،</u>			work ove	_ ^	G. the	
				· .	1 - 7	\mathbf{T}	$\langle $	++	×i, ¥j	ore	0.1	DUSTING	T, and	we	0-01 + 044		1.1.4.16	•
det		:	;		= 1	[(x;-x;	.)	الماء:	10.	н.,				1. c	sors of	0) +	ten	
				+	1 050	<jst< td=""><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td></td></jst<>												
		×t	χł	/ Xť /	/ 000			this	Motoria	c :s	inver	tible a	ind we	co	interpolate	effi	ciently	
								L									1	

Let us now analyze the properties of Shamir's secret shaving scheme:

Correctness: Follows by uniqueness of interpolating polynomial (e.g., t shares uniquely define a polynomial of degree t-1)

Security: Given any subset of (t-1) shares (i1, yi), ..., (it-1, yi-1), and any message m & The, there is a unique polynomial f of degree t-1 where

Thus, any (t-1) shares can be consistent with secret-sharing of any message m => information - Audoretic security

Efficiency: Both share-generation and share reconstruction consist of polynomial evaluation and interpolation, both of which are efficiently compositable (see above)

Shamir secret sharing is a linear secret sharing scheme: namely share-reconstruction is a linear function of the shares -Suppose we have shares (i1, y1)... (it, y2) from a t-out-of-n secret sharing of a message m. -Then, use can recover polynomial f of degree t-1 that interpolates these points by solving the Vandermande system $Va = y \implies a = V^{-1}y \in \overline{F_p}^{t} \quad \left(f(x) = a_0 + a_1x + \dots + a_tx^t\right)$ where V is the Vandermonde matrix (corresponding to share coefficients i1,..., it), a is the vector of coefficients of f, and y is the vector of values (y1,..., yt). - Given coefficients a, notice that $M = f(0) = a_0 = e_1^T a$ where $e_1^T = [1, 0, 0, ..., 0]$ is the first standard basis vector. This means that we can write $\mathbf{M} = \mathbf{e}_{1}^{\mathsf{T}} \mathbf{a} = (\mathbf{e}_{1}^{\mathsf{T}} \mathbf{V}^{-1}) \mathbf{y}$ Oftentimes, we write $e_i^{-1} V^{-1} = [\lambda_0, \lambda_1, ..., \lambda_t]$, in which case m = 2 2. y.y. which is a linear function of the shares of m. Linear secret sharing is very useful for building threshold cryptosystems. Here, we describe one example with threshold BLS signatures: Setup (1ⁿ): k = Zp vk: (g, g^k) sk: K Sign(sk, m): Output $\sigma \leftarrow H(m)^k$ $Verify(vk, m, \sigma) : Output 1 if e(g, \sigma) = e(gk, H(m)).$ Suppose we apply a t-out-of-n secret sharing to the signing key k. Using Shamir secret sharing, this yields shares (x,, y,), ..., (xn, yn). Each signing party P: has a share (X;, Y). To sign a message m, the party outputs (X;, H(m)³). With respect to the verification key g⁴. Suppose one has t shares of a signature on m: $(X_{i_1}, H(m)^{T_{i_1}}), \dots (X_{i_k}, H(m)^{T_{i_k}})$ Shamir secret sharing has a linear reconstruction procedure, so given Xi1,..., Xie, we can write the signing key as $k = e_1^T V_{x} y = \sum_{j \in \{\epsilon\}} \lambda_j y_{ij}$ where Vx is the Vandermande matrix associated with (xi, ..., Xie) and y = (yi, ..., yie). Importantly, the Lagrange coefficients 25 only depend on the X-coordinates. Thus, given (Xi., H(m)^{Yi.}), ..., (Xie, H(m)^{Yie}), one can compute $\frac{\prod \left[H(m)^{Y_{i_j}}\right]^{\lambda_j}}{\prod \left[H(m)^{Y_{i_j}}\right]^{\lambda_j}} = H(m)^{\sum \lambda_j Y_{i_j}} = H(m)^k$ je[t] which is a BLS signature on the message m under the signing key k.

Computing on secret-shared dota: Another parodigm for 2PC (and MPC) - better-suited for evaluating arithmetic circuits Alice's share Alice' (XA) Bob (XB) Alice: Chooses rAB, rAC = Fp and sends (rAB to Bob, rAC to Charlies share Alice (XA) Bob (XB) Alice: Chooses rAB, rAC = Fp and sends (rAB to Bob, rAC to Charlies share) Alice (XA) Bob (XB) Alice: Chooses rAB, rAC = Fp and sends (rAB to Bob, rAC to Charlies share) Alice (XA) Bob (XB) Alice: Chooses rAB, rAC = Fp and sends (rAB to Bob, rAC to Charlies share) Alice (XA) Bob (XB) Alice (XB) Bob (XB) Alice (x_A) $r_{BC} \stackrel{P}{=} F_P$ $r_{BA} \stackrel{P}{=} F_P$ $r_{BC} \stackrel{r_{BC}}{=} r_{BC}$ r_{C} $r_$ > Observation: (XA-rAB-rAC, rAB, rAC)" is additive secret sharing of Alice's input XA Bob's share We will write [XA] to denote additive secret sharing of XA Computing on shares: Given shares of XA and XB, $[X_{A} + X_{B}] = [X_{A}] + [X_{B}]$ (component-use addition) Speafically if [XA] = (XA,1, XA,2, XA,3) where XA,1 + XA,2 + XA,3 = XA & Fp $[X_B] = (X_{B,1}, X_{B,2}, X_{B,3})$ where $X_{B,1} + X_{B,2} + X_{B,3} = X_B \in T_{F_p}$ $\text{then } [x_A + x_B] = (x_{A,1} + x_{B,1}, x_{A,2} + x_{B,2}, x_{A,3} + x_{B,3}) \text{ and } (x_{A,1} + x_{B,1}) + (x_{A,2} + x_{B,2}) + (x_{A,3} + x_{B,3}) = x_A + x_B \in \mathbb{F}_p$ More generally: 1. Share addition: [XA + XB] = [XA] + [XB] 2 Scalar multiplication: [kXA] * k · [XA]

3. Addition by constant:
$$[X_A + k] = (X_{A,1} + k, X_{A,2}, X_{A,3})$$

Multiplication of secret-shared volves is more challenging. We will first assume that parties have a "hint" - a secret sharing of a randon multiplication tugle (idea due to Beaver - "Beaver multiplication triples"): each party only has a share of a,b,c: no one knows actual values!

Then, given [X] and [y], we proceed as follows:

- 1. Each party computes [x-a] and publishes their share of x-a
- 2. Each party computes [y-b] and publishes this share of y-b
- 3. All of the parties compute non-interactively:
- [?] = [c] + [x](y-b) + [y](x-a) (x-a)(y-b)<u>Claim</u>: Z = Xy. Follows by following calculation: Z = C + X(y-b) + y(x-a) - (x-a)(y-b)= ato + xy-bx + xy-ay - xy+bx+ay-at
 - = Xy

Observe: Parties only see X-a and y-b in this protocol. Since a, b are uniformly rondom and unlaware to the parties, X-a and y-b is a one-time part encryption of x and y. Resulting protocol provides information - theoretic privacy for parties' inputs.

Assuming we have access to Beaver multiplication triples, we can evaluate any arithmetic circuit as follows (arrang n-parties):

- 1. Every party secret shares their input with every other party
- 2. For each addition gate in the arcuit, parties locally compute on their shares
- 3. For each multiplication gate in the circuit, parties run Beaver's multiplication protocol (using <u>different</u> triple each time!)
- 4. Every party publishes share of the output; parties run share reduction to obtain output.

Where do Beaver triples come from?

- Generated by a trusted dealer (say, implemented using secure hardware like Intel SGX)
 - L> Notice that these are <u>random</u> multiplication triples and <u>input-independent</u> (the dealer does <u>not</u> see any party's secret inputs)
- Using oblivious transfers. Suppose the field is polynomial size (e.g. $p = poly(\lambda)$). We can use a 1-out-of- p^2 OT to generate a multiplication triple.

By construction, receiver's message is ([a], + [a]z)([b,]+[bz]) - [C,] E [Fp and so [a], [b], [c] is precisely a Beaver multiplication triple. Next, 1-out-of-q² OT can be implemented using O(log p) 1-out-of-2 OTs (via a tree-based construction), but communication grows with O(p²).

hanother method is to use Yas's garded circuits to generate Beaver triple. Input is [a], [b], [c], and

[a]2, [b]2, and output is [G]2. Communication now grows with polylog (p), so this method works even for superpolynomial p. - Using somewhat homomorphic encryption:

$$\frac{\operatorname{sender}}{[a]_{i,} [b]_{i} \stackrel{\&}{\leftarrow} F_{p}} \xrightarrow{\operatorname{Enc}(p_{k}, [a]_{i})} \xrightarrow{p_{k, Enc}(p_{k}, [b]_{i})} \xrightarrow{[a]_{2}, [b]_{2}, [c]_{2} \stackrel{\&}{\leftarrow} \overline{h_{p}}} \underbrace{\operatorname{Enc}(p_{k}, [a]_{i}, b)_{2}, [c]_{2} \stackrel{\&}{\leftarrow} \overline{h_{p}}} \xrightarrow{[a]_{2}, [b]_{2}, [c]_{2} \stackrel{\&}{\leftarrow} \overline{h_{p}}} \xrightarrow{[a]_{2}, [b]_{2}, [c]_{2} \stackrel{\&}{\leftarrow} \overline{h_{p}}}$$

decrypt to obtain [c],

In all these cases, Beaver triples can be generated in a <u>separate</u> "preprocessing" phase (before the parties come soline and the inputs to the computation are know). MPC with preprocessing model.)

L> We can similarly preprocess oblivious transfers to reduce its online cost (see HW4).

MPC protocol comparison:		Secret-Sharing (GHW)	Yao	* Can be improved further?
	Type of computation	Arithmetic circuits (IFp)	Boolean circuits	* leserages several optimizations
	Number of parties	Arbitrary (n)	2	(half-gates + free XOR)
	Round complexity	Depth of circuit	2	
	Communication	~2n lap bits per multiplication gate	~256 bits per AND gate	
	Security	Information-theoretic (with Beaver triples)	÷	
	1	(with Beaver triples)		

Main take away: OT is sufficient for n-party MPC (with security against all-but I corrupted parties)

i.e., use OT to generate Beaver tiples and compute on secret shared volves

"Anything that can be computed with a trusted party can be computed without, even if all but a single party is controlled by an adversary " [assuming OT]

<u>Handling malicious parties</u>: Protocols described so for are in the semi-houest model (parties agree to follow the protocol or written) Many approaches to support malicious parties:

- Develop new protocols tailored for malicious security

The GMW approach: take any protocol with security against semithenest adversaries and have parties attach a zero-knowledge proof to each message to prove that they are following the protocol specification

> Theoretical view : Malicious security is no more difficult to achieve than semi-honest sensity

<u>Practice</u>: Generic ZKPs are quite expensive, so oftentives, other techniques will enable better efficiency

MPC without apprographic assumptions? Information-theoretic MPC is also possible if we assume that there are sufficiently many honest parties.

- Honest majority: security against semi-honest adversaries

"<u>Honest supermajority (2/3 honest)</u>: security against malicious adversaries

> Advantages: no cryptographic assumptions needed!

oftentimes very efficient since there are no cryptographic operations

Disadianty : stronger trust assumption (ned najority of parties to be honest)

-> potentialy quite reasonable in large-scale protocols (e.g., blockchoins/Bitcoin make similar assumption on distribution of competational power)