Theorem (Shannon). If a cipher satisfies perfect secrecy, then  $|K_0| \ge |M|$ .

Intuition: Every ciphertext can decrypt to at most [K] < [M] messages. This means that ciphertext leaks information about the message (not all messages equally likely). Cannot be perfectly secret.

<u>Proof</u>. We will use a "counting" angument: Suppose [K] < [M]. Take any ciphertext C ← Encrypt (k,m) for some k&K, m eM. This ciphertext can only decrypt to at most [K] possible messages (one for each choice of key). Since [K] < [M], there is some message m' € M such that

By correctness of the cipher,

This means that

Take-away: Perfect secrecy requires long keys. Very impractical (except in the most critical scenarios - exchanging daily codebooks)

If we want something efficient/usable, we need to compromise somewhere. - Observe: Perfect secrecy is an information-theoretic (i.e., a mathematical) property Even an infinitely-powerful (computationally-unbounded) adversary cannot break security We will relax this property and only require security against computationally-bounded (efficient) adversaries Idea: "compress" the one-time pad: we will generate a long random-looking string from a short seed (e.g., S & 20,13<sup>129</sup>).

$$\frac{s}{G(s)} = \frac{1}{G(s)} + \frac{1$$

t\_ n is the "stretch" of a PRG

<u>Stream cipter</u>: K = {0,1}<sup>2</sup>  $\mathcal{M} = \mathcal{C} = \{0, 1\}^n$ Encrypt (k, m):  $C \leftarrow m \oplus G(k)$ Instead of xoring with the key, we use the key to derive a "stream" of random  $Decrypt(k, c): m \leftarrow C \oplus G(k)$ looking bits and use that in place of the one-time pad

If  $\lambda < n$ , then this scheme cannot be perfectly secure! So we need a <u>different</u> notion of security

Intuitively: Want a stream ciples to function "like" a one-time pad to any "reasonable" adversary. => Equivalently: output of a PRG should "look" like writionly-random string

What is a reasonable adversary?

- Theoretical answer: algorithm runs in (probabilistic) polynomial time
   Practical answer: runs in time < 2<sup>80</sup> and space < 2<sup>64</sup> (can use larger numbers as well)

Goal: Construct a PRG so no efficient adversary can distinguish output from random.

Captured by defining two experiments or games:

adversory t t < G(s) Experiment 0 > b E {0,13 adversery Experiment 1 Experiment 1 the input to the adversary (t) is often called the challenge

Adversary's goal is to distinguish between Experiment O (pseudorandom string) and Experiment I (traly random string) L> It is given as input a string to leagth n (either  $t \in G(s)$  or  $t \in \{0,13^n\}$ ) Remember : adversary knows the algorithm G; → It outputs a guess (a single bit b ∈ fo,13) only seed is hidden! define the distinguishing advantage of A as Do Not RELY ON DOCOLLED COLE (D) = 110- W.1 SECURITY BY OBSCURITY Let Wo := Pr[adversary outputs 1 in Experiment 0]  $PRGAJ_J[A, G] := [W_0 - W_1]$ W1 := Pr[adversary outputs I in Experiment 1]

probabilistic polynomial time

Definition. A PRG G: {0,13<sup>2</sup> -> {0,13<sup>n</sup> is secure if for all efficient adversaries A, smaller than any inverse polynamial PRGAdu[A,G] = real (2) ) eg., 22, 2 by 2 L> negligible function (in the input length)

- Theoretical definition: f(x) is negligible if  $f \in O(x^{c})$  for all CEIN - Practical definition: quantity 5 2-80 or 5 2-128

## Understanding the definition:

1. Can we ask for security against all adversaries (when  $n \gg \lambda$ )?

No! Consider inefficient adversary that outputs I if t is the image of G and O otherwise.

 $W_{l} = \Pr\left[\pm \stackrel{e}{\leftarrow} \{0, 1\}^{n} : \exists s \in \{0, 1\}^{n} : G(s) = t\right] = \frac{1}{2^{n-n}}$  $\exists. \text{ Can the output of a PRG be biased (e.g., first bit of PRG output is 1 p.g. <math>\frac{2}{3}$ )?

No! Consider <u>efficient</u> adversary that outputs 1 if first bit of challenge is 1.

 $-W_0 = \frac{2}{3} \quad | PRGAdu[A,G] = \frac{1}{6} \quad N_{OT} \quad NEGULATELE!$ 

More generally, no efficient statistical test can distinguish output of a secure PRC from random.

3. Can the output of a PRG be predictable (e.g., given first 10 bits, predict the 11th bit)?

No! If the bits are predictable u.p. ±+ €, can distinguish with advantage € (Since random string is unpredictable) In fact : unpredictable ⇒ pseudorandom

Take-away: A secure PRG has the same statistical properties as the one-time pad to any efficient adversary.

=> Should be able to use it in place of one-time pad to obtain a <u>secure</u> encryption scheme (against officiant adversaries)

Need to define security of an encryption scheme.

Goal is to capture property that no efficient adversary can karn any information about the message given only the ciphertext. Suffices to argue that no efficient adversary can distinguish encryption of message mo from m, even if mo, m, are adversarially-chosen.

Let (Encrypt, Decrypt) be a cipher. We define two experiments (parameterized by b E {0,13): b E {0,13 ]

 $\begin{array}{c|c} adversory & challenger \\ \hline \\ \underline{m_{0}, m_{1} \in \mathcal{M}} \\ \leftarrow C_{b} \leftarrow Encrypt(k,m_{b}) \\ \hline \\ b' \in \{0,1\} \\ \end{array} \end{array} \\ \begin{array}{c|c} semantic security \\ experiment \\ \hline \\ b' \in \{0,1\} \\ \end{array} \\ \end{array}$ 

Adversory chooses two messages and receives encryption of one of them. Needs to guess which one (i.e., distinguish encryption of mo from encryption of mi)

Let  $W_0 := \Pr[b' = 1 | b = 0]$  (probability that adversary guesses 1  $W_1 := \Pr[b' = 1 | b = 1]$ ) (if adversary is good distinguisher, there two should be very different)

Define semantic security adjointage of adversory A. for cipher Tise = (Encrypt, Decrypt) SSAdu[A, Tise] = |Wo - Wi]

<u>Definition</u>. A cipher TISE = (Encrypt, Decrypt) is semantically secure if for all efficient adversaries A, SSAdv [A, TISE] = negl(A)

I & is a security parameter (here, models the bit-length of the key)

Understanding the definition:

Can we learn the least significant bit of a message given only the ciphertext (assuming a semantically-secure cipher) No! Suppose we could. Thun, adversary can choose two messages mo, m, that differ in their least significant bit and distinguish with probability 1.

This generalizes to any efficiently - computable property of the two messages.

How does semantic security relate to perfect secrecy?

Theorem. If a cipher satisfies perfect secrecy, then it is semantically secure.  
Proof. Perfect secrecy means that 
$$\forall m_0, m_1 \in M$$
,  $C \in C$ :  
 $\Pr[k \in K : Encrypt(k, m_0) = C] = \Pr[k \in K : Encrypt(k, m_1) = C]$   
Equivalently, the distributions

Equivalently, the distributions

$$\frac{\{k \in K : Encrypt(k, m_{k})\}}{D_{k}} \quad \text{and} \quad \frac{\{k \in K : Encrypt(k, m_{i})\}}{D_{k}}$$

are identical (Do = Dr). This means that the adversary's output b' is identically distributed in the two experiments, and so  $SSAds[A, TIBE] = |W_0 - W_1| = 0.$ 

Proof. Consider the semantic security experiments:

Experiment 0: Adversary chooses  $m_0, m_1$  and receives  $C_0 = G(s) \oplus m_0$  [ Want to show that adversary's output in these two experiments are Experiment 1: Adversary chooses  $m_0, m_1$  and receives  $C_1 = G(s) \oplus m_1$  indistinguishable Let Wo = Pr[A outputs 1 in Experiment 0]

W1 = Pr[A outputs 1 in Experiment 1]

Idea: If G(6) is withorn roundom string (i.e., one-time pad), then Wo = W1. But G(5) is like a one-time ped! Define Experiment O': Adversory chooses  $m_0, m_1$  and receives  $C_0 = t \oplus m_0$  where  $t \in \{0, 1\}^n$ Experiment 1': Adversory chooses  $m_0, m_1$  and receives  $c_1 = t \oplus m_1$  where  $t \in \{0, 13\}$ Define Wo, Wi accordingly.

First, observe that 
$$W_0' = W_1'$$
 (one-time pad is perfectly secure).  
Now use show that  $|W_0 - W_0'| = negl$  and  $|W_1 - W_1'| < negl$ .  
 $\implies |W_0 - W_1| = |W_0 - W_0' + W_0' - W_1' + W_1' - W_1|$   
 $\leq |W_0 - W_0'| + |W_0' - W_1'| + |W_1' - W_1|$  by triangle inequality  
 $= negl$ .  $+ negl$ .  $= negl$ .

Show. If G is a secure PRG, then for all efficient A, |Wo-Wo| = negl. Common proof technique: prove the contrapositive.

Contropositive: If A can distinguish Experiments O and O', then G is not a secure PRG.

Suppose there exists efficient A that distinguishes Experiment O from O' We use A to construct efficient adversary B that breaks security of G. His step is a reduction

[we show how adversary (i.e., algorithm) for distinguishing Exp. 0 and 0' => adversary for PRG]

Algorithm B (PRG adversary): b E Eo,13

PRG challenger  $\int$ if b=0:  $s \in \frac{1}{20}$ ,  $(s)^{\lambda}$  $t \leftarrow G(s)$ if b=1:  $t \leftarrow \frac{1}{20}$ ,  $(s)^{n}$ 

Algorithm A Algorithm A expects to get  $\pm \oplus m$   $\oplus m$   $\oplus m = G(s) \text{ or } b^{i}e[o^{i}]$   $\pm e^{i}o_{i}()^{n}$  $b^{i}e[o_{i}]$ 

Running time of B = running time of A = efficient

Compute PRGAdu[B,G].

Pr[B outputs 1 if b=0] = Wo ← if b=0, then A gets G(s) @ m which is precisely the behavior in Exp. O Pr[B outputs 1 if b=1] = Wo ← if b=1, then A gets t @ m which is precisely the behavior in Exp. O' ⇒ PRGAdv [B,G] = 1Wo-Wo'l, which is non-readigible by assumption. This proves the contrapositive.

<u>Important note</u>: Security of above schemes shown assuming message space is {0,13" (i.e., all messages are n-bits long) <u>In practice</u>: We have <u>variable-length</u> messages. In this case, security guarantees indistinguishability from other messages of the same length, but length itself is leaded [inevitable if we want short ciphertexts] > can be problematic - see traffic analysis attacks!

So far, we have shown that it we have a PRG, then we can encrypt messages efficiently (stream cipher)