

We will now show how to construct digital signatures from SIS in the random oracle model.

We first introduce the inhomogeneous SIS (ISIS) problem.

Inhomogeneous SIS: The inhomogeneous SIS problem is defined with respect to lattice parameters  $n, m, q$  and a norm bound  $\beta$ . The  $\text{ISIS}_{n,m,q,\beta}$  problem says that for  $A \xleftarrow{R} \mathbb{Z}_q^{n \times m}$ ,  $u \xleftarrow{R} \mathbb{Z}_q^n$ , no efficient adversary can find a non-zero vector  $x \in \mathbb{Z}^m$  where  $Ax = u \in \mathbb{Z}_q^n$  and  $\|x\| \leq \beta$

Corresponds to finding a short vector in the lattice coset  $L_u^\perp(A) := C + L^\perp(A)$  where  $C \in \mathbb{Z}^m$  is any solution where  $Ac = u$  and  $L^\perp(A) = \{x \in \mathbb{Z}^m : Ax = 0 \pmod{q}\}$

For many choices of parameters, hardness of SIS  $\Rightarrow$  hardness of inhomogeneous SIS (HW exercise)

For convenience, from this point forward, we will use the  $l_\infty$ -norm for vectors. Recall that  $\|v\|_\infty \leq \|v\|_2 \leq \sqrt{n} \|v\|_\infty$   
 $\hookrightarrow$  if vector is short in  $l_\infty$  norm, it is also short in  $l_2$ -norm

The SIS and ISIS problems can be leveraged to construct lattice trapdoors. We define the syntax here:

- $\text{TrapGen}(n, m, q, \beta) \rightarrow (A, \text{td}_A)$ : On input the lattice parameters  $n, m, q$ , the trapdoor-generation algorithm outputs a matrix  $A \in \mathbb{Z}_q^{n \times m}$  and a trapdoor  $\text{td}_A$
- $f_A(x) \rightarrow y$ : On input  $x \in \mathbb{Z}_q^m$ , computes  $y = Ax \in \mathbb{Z}_q^n$
- $f_A^{-1}(\text{td}_A, y) \rightarrow x$ : On input the trapdoor  $\text{td}_A$  and an element  $y \in \mathbb{Z}_q^n$ , the inversion algorithm outputs a value  $\|x\| \leq \beta$

Moreover, for a suitable choice of  $n, m, q, \beta$ , these algorithms satisfy the following properties:

- For all  $y \in \mathbb{Z}_q^n$ ,  $f_A^{-1}(\text{td}_A, y)$  outputs  $x \in \mathbb{Z}_q^m$  such that  $\|x\| \leq \beta$  and  $Ax = y$
- The matrix  $A$  output by  $\text{TrapGen}$  is statistically close to uniform over  $\mathbb{Z}_q^{n \times m}$

Lattice trapdoors have received significant amount of study and we will not have time to study it extensively. Here, we will describe the high-level idea behind a very useful and versatile trapdoor known as a "gadget" trapdoor

First, we define the "gadget" matrix (there are actually many possible gadget matrices — here, we use a common one sometimes called the "powers-of-two" matrix):

$$G = \begin{pmatrix} 1 & 2 & 4 & 8 & \dots & 2^{\lfloor \log b \rfloor} & & & \\ & 1 & 2 & 4 & \dots & 2^{\lfloor \log b \rfloor} & & & \\ & & & & & & \ddots & & \\ & & & & & & & 1 & 2 & 4 & \dots & 2^{\lfloor \log b \rfloor} \end{pmatrix} = \underbrace{\begin{pmatrix} 1 & 2 & 4 & \dots & 2^{\lfloor \log b \rfloor} \end{pmatrix}}_{g^T} \otimes I_n = g^T \otimes I_n$$

Each row of  $G$  consists of the powers of two (up to  $2^{\lfloor \log b \rfloor}$ ). Thus,  $G \in \mathbb{Z}_q^{n \times n \lfloor \log b \rfloor}$ . Oftentimes, we will just write  $G \in \mathbb{Z}_q^{n \times m}$  where  $m > n \lfloor \log b \rfloor$ . Note that we can always pad  $G$  with all-zero columns to obtain the desired dimension.

Observation: SIS is easy with respect to  $G$ :

$$G \cdot \begin{pmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{pmatrix} = 0 \in \mathbb{Z}_q^n \Rightarrow \text{norm of this vector is } 1$$

Inhomogeneous SIS is also easy with respect to  $G$ : take any target vector  $y \in \mathbb{Z}_q^n$ . Let  $y_i, y_{i,1}, \dots, y_{i,j_i}$  be the binary decomposition of  $y_i$  (the  $i$ 'th component of  $y$ ). Then,

$$G \cdot \begin{pmatrix} y_{1,1} \\ y_{1,2} \\ \vdots \\ y_{1, \log_b b} \\ y_{2,1} \\ \vdots \\ y_{2, \log_b b} \\ \vdots \\ y_{n,1} \\ \vdots \\ y_{n, \log_b b} \end{pmatrix} = \begin{pmatrix} \sum_{j=1}^{\log_b b} 2^j y_{1,j} \\ \vdots \\ \sum_{j=1}^{\log_b b} 2^j y_{n,j} \end{pmatrix} = \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} = y$$

↑ Observe that this is a 0/1 vector (binary valued vector), so the  $\ell_\infty$ -norm is exactly 1

We will denote this "bit-decomposition" operation by the function  $G^{-1}: \mathbb{Z}_b^n \rightarrow \{0,1\}^m$

↑ important:  $G^{-1}$  is not a matrix (even though  $G$  is)!

Then, for all  $y \in \mathbb{Z}_b^n$ ,  $G \cdot G^{-1}(y) = y$  and  $\|G^{-1}(y)\| = 1$ . Thus, both SIS and inhomogeneous SIS are easy with respect to the matrix  $G$ .

We now have a matrix with a "public" trapdoor. To construct a secret trapdoor function (useful for cryptographic applications), we will "hide" the gadget matrix in the matrix  $A$ , and the trapdoor will be a "short" matrix (i.e., matrix with small entries) that recovers the gadget.

More precisely, a gadget trapdoor for a matrix  $A \in \mathbb{Z}_b^{n \times k}$  is a short matrix  $R \in \mathbb{Z}_b^{k \times m}$  such that  $A \cdot R = G \in \mathbb{Z}_b^{n \times m}$

We say that  $R$  is "short" if all values are small. [We will write  $\|R\|$  to refer to the largest value in  $R$ ].

Suppose we know  $R \in \mathbb{Z}_b^{k \times m}$  such that  $AR = G$ . We can then define the inversion algorithm as follows:

-  $f_A^{-1}(td_A = R, y \in \mathbb{Z}_b^n)$ : Output  $x = R \cdot G^{-1}(y)$ .

Important note: When using trapdoor functions in a setting where the adversary can see trapdoor evaluations, we actually need to randomize the computation of  $f_A^{-1}$ .

We check two properties.

1.  $Ax = AR \cdot G^{-1}(y) = G \cdot G^{-1}(y) = y$  so  $x$  is indeed a valid pre-image

2.  $\|x\| = \|R \cdot G^{-1}(y)\| \leq m \cdot \|R\| \|G^{-1}(y)\| = m \cdot \|R\|$

Thus, if  $\|R\|$  is small, then  $\|x\|$  is also small (think of  $\beta$  as a large polynomial in  $n$ ).

(Recall we are using  $\ell_\infty$ -norm now)

Otherwise, we leak the trapdoor. (We will revisit this later.)

Remaining question: How do we generate  $A$  together with a trapdoor (and so that  $A$  is statistically close to uniform)?

Many techniques to do so; we will look at one approach using the LHL:

Sample  $\bar{A} \xleftarrow{R} \mathbb{Z}_b^{n \times m}$  and  $\bar{R} \xleftarrow{R} \{0,1\}^{m \times m}$ .

Set  $A = [\bar{A} \mid \bar{A}\bar{R} + G] \in \mathbb{Z}_b^{n \times 2m}$

Output  $A \in \mathbb{Z}_b^{n \times 2m}$ ,  $td_A = R = \begin{bmatrix} -\bar{R} \\ I \end{bmatrix} \in \mathbb{Z}_b^{2m \times m}$

First, we have by construction that  $AR = -\bar{A}\bar{R} + \bar{A}\bar{R} + G = G$ , and moreover  $\|R\| = 1$ . It suffices to argue that  $A$  is statistically close to uniform (without the trapdoor  $R$ ). This boils down to showing that  $A\bar{R} + G$  is statistically close to uniform given  $\bar{A}$ .

We appeal to the LHL:

1. From the previous lecture, the function  $f_A(x) = Ax$  is pairwise independent

2. Thus, by the LHL, if  $m \geq 3 \log q$ , then  $A\bar{R}$  is statistically close to uniform in  $\mathbb{Z}_b^m$  when  $r \xleftarrow{R} \{0,1\}^m$ .

3. Claim now follows by a hybrid argument (applied to each column of  $R$ )

Thus, given  $\bar{A}$ , the matrix  $A\bar{R}$  is still statistically close to uniform. Correspondingly,  $A$  is statistically close to uniform.

Digital signatures from lattice trapdoors: We can use lattice trapdoors to obtain a digital signature scheme in the random oracle model (this is essentially an analog of RSA signatures):

- KeyGen( $1^\lambda$ ):  $(A, td_A) \leftarrow \text{TrapGen}(n, m, q, \beta)$  [lattice parameters  $n, m, q, \beta$  are based on security parameter  $\lambda$ ]  
Output  $vk = A$  and  $sk = td_A$
- Sign( $sk, m$ ): Output  $\sigma \leftarrow f_A^{-1}(td_A, H(m))$ . Here,  $H: \{0,1\}^* \rightarrow \mathbb{Z}_q^n$  is modeled as a random oracle.
- Verify( $vk, m, \sigma$ ): Check that  $\|\sigma\| \leq \beta$  and that  $f_A(\sigma) = H(m)$ .

Consider instantiation with gadget trapdoors:

- verification key:  $A \in \mathbb{Z}_q^{n \times m}$
- signing key:  $R \in \{0,1\}^{m \times m}$  such that  $AR = G$
- signature on  $m$ :  $y \leftarrow H(m) \in \mathbb{Z}_q^n$   
output  $\sigma = v = R \cdot G^{-1}(y)$
- verification: check that  
 $A \cdot v = ARG^{-1}(y) = G \cdot G^{-1}(y) = y$   
and  $v$  is short

Rationale for security:

- To forge a signature on  $m$ , adversary has to find  $v$  such that  $Av = H(m)$
- Matrix  $A$  is statistically close to uniform and  $v$  is uniform, so this corresponds to solving the ISIS problem

**Problem:** Signing queries leak information about  $R$ . Adversary can compute  $H(m) = y$  and  $G^{-1}(y)$ , so signing becomes a linear function!

Early approach of Goldreich-Goldwasser-Halevi was insecure - explicit key-recovery attack by Nguyen, Regev

In the context of the security proof, simulator needs a way to answer signing queries (without a trapdoor for  $A$ ).

Requirement: Randomize the signing algorithm to hide trapdoor  $R$

Definition. A function  $f: X \rightarrow Y$  is a preimage-samplable trapdoor function if there exists some efficiently-samplable distribution  $D$  over  $X$  and a trapdoor inversion algorithm  $\text{SamplePre}$  with the following properties:

$$\left\{ \begin{array}{l} x \leftarrow D \\ y \leftarrow f(x) \end{array} : (x, y) \right\} \stackrel{\approx}{\sim} \left\{ \begin{array}{l} y \stackrel{R}{\leftarrow} Y \\ x \leftarrow \text{SamplePre}(td, x) \end{array} \right\}$$

"forward sampling"

"backward sampling"

← two ways to do the same thing  
- One approach in real scheme  
- One approach in security proof

Moreover, given  $f$  and  $y \stackrel{R}{\leftarrow} Y$ , no efficient adversary can find  $x$  such that  $f(x) = y$ .

- Definition requires
- (1) for  $x \leftarrow D$ ,  $f(x)$  is uniform over  $Y$
  - (2) for a random  $y \stackrel{R}{\leftarrow} Y$ , inversion algorithm samples a preimage from  $D$  conditioned on  $f(x) = y$

Observe that a trapdoor permutation is a deterministic preimage samplable trapdoor function:  $\text{SamplePre}$  returns the unique trapdoor

If we use a preimage samplable trapdoor function in digital signature construction, then we can argue security (similar to arguing security of RSA-FDH in random oracle model).