

Some Recent SNARKs

Saba Eskandarian
Qualifying Exam Talk

What is a zk-SNARK?

Zero-Knowledge

Succinct

Non-interactive

Arguments of

Knowledge

*“Come, listen, my men, while I tell you again
The five unmistakable marks
By which you may know, wheresoever you go,
The warranted genuine Snarks.”*

-Lewis Carroll, The Hunting of the Snark

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Prover



C, x, w, y
s.t.
 $C(x, w) = y$

Verifier



C, x, y

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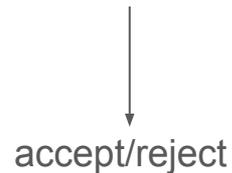
π



Verifier



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Verifier



C, x, y

accept/reject

Correctness: If $C(x, w) = y$, then the verifier will accept π

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Zero-Knowledge: π reveals nothing about w

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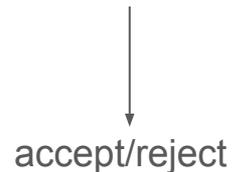
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Verifier



C, x, y



Succinct: 1. π is shorter than $|C|$

2. Verifier has to do less than $|C|$ work

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C, x, y

↓
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Non-interactive: π is one message from Prover to Verifier

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ARgument: the proof system is only computationally sound -- an unbounded Prover *can* prove false statements

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Soundness: For any unsatisfiable $C(x, \bullet) = y$, \forall PPT P^* , $\forall w$

$\Pr[r \in_{\mathbb{R}} \{0, 1\}^*: \langle P^*(w), V(r) \rangle(C, x, y) = \text{reject}] \geq 1 - \epsilon_s$

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Knowledge: Prover really *knows* w , i.e., there is an *extractor* algorithm that interacts with Prover and outputs w

Families of Approaches

PCP + Merkle Trees (e.g., CS Proofs)

Linear PCPs, QAPs (e.g., IKO'07, Zaatar, GGPR13, Pinnochio, BCIOP13, BCGTV13, libSNARK)

IOPs/PCIPs (e.g., STARK, Aurora, Ligero, RRR16)

MPC-Based (e.g., ZKBoo, ZKB++, Ligero)

Discrete-log Based (e.g., BCCGP16, Bulletproofs, Hyrax)

Interactive Proofs (e.g., GKR, CMT, Thaler13, Giraffe, Hyrax, Clover, Spartan, vSQL, vRAM, zk-vSQL, Libra, Sonic, AuroraLight)

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The Scourge of Trusted Setup

Many zk-SNARKs require a trusted setup to provide a CRS/SRS (common/structured reference string) that must be generated honestly

Cryptocurrency companies (and others) do elaborate “ceremonies” to inspire confidence in their CRSs

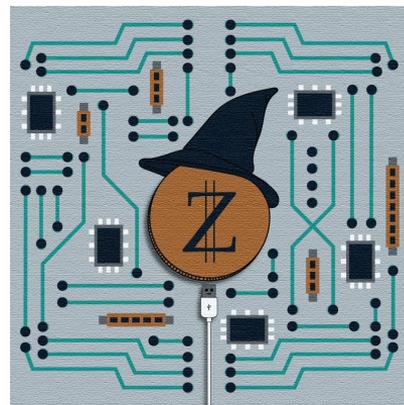
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Fun listening: “The Ceremony”, RadioLab, July 2017.

<https://www.wnycstudios.org/story/ceremony>



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“Powers of Tau is all about generating and safely disposing of cryptographic ‘toxic waste.’ So, what better way to generate entropy than with actual radioactive toxic waste?”

To ensure the event’s privacy, it took place at 3,000 feet above sea level on a small private aircraft in the airspace above Illinois and Wisconsin, [wrote](#) Miller on a mailing list when describing the procedure.

This Talk: Minimizing Trusted Setup

Spartan: Efficient and general-purpose zkSNARKs without trusted setup

Srinath Setty (2019/550)

Almost completely eliminates trusted setup, but succinct means root, not log

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Sonic: Zero-Knowledge SNARKs from Linear-Size Universal and Updatable Structured Reference Strings

Mary Maller, Sean Bowe, Markulf Kohlweiss, Sarah Meiklejohn (2019/099)

AuroraLight: Improved prover efficiency and SRS size in a Sonic-like system

Ariel Gabizon (2019/601)

Trusted setup can be updated later to increase confidence/security

A Common Template

1. Convert program to arithmetic circuit
2. Convert arithmetic circuit to polynomial
3. Build an argument to prove something about the polynomial
4. Add on other features generically

zk-SNARK

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2. **Convert arithmetic circuit to polynomial**
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zk-SNARK

Tool: Polynomial Commitments

Commitments

$c \leftarrow \text{Commit}(m, r)$

$b \leftarrow \text{Verify}(c, m, r)$

Security Properties:

Binding: given commitment $\text{Commit}(m, r)$, can't decommit to $m' \neq m$

Hiding: given commitment $\text{Commit}(m, r)$, can't find m

Tool: Polynomial Commitments

Polynomial Commitments

$F \leftarrow \text{Commit}(pp, f(\bullet))$

$(y, \pi) \leftarrow \text{Eval}(pp, f(\bullet), x)$

$b \leftarrow \text{Verify}(pp, F, x, y, \pi)$

Relevant Security Properties:

Correctness: In honest execution, $y = f(x)$ and $\text{Verify}(pp, F, x, y, \pi) = 1$

Evaluation Binding: Can't verify two different values $f(x)=y, f(x)=y'$ for $y \neq y'$

Hiding: Can't learn anything about $f(\bullet)$ at unqueried points

Tool: Polynomial Commitments

A (naive) polynomial commitment scheme:

1. Use any additively homomorphic (standard) commitment to commit to coefficients

Means we can add
committed values to get
commitment to their sum

$$5x^2 + 3x + 7$$

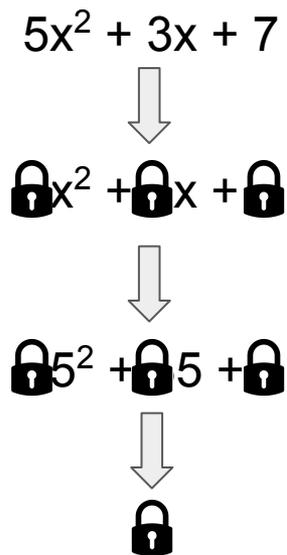
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$$\text{🔒}x^2 + \text{🔒}x + \text{🔒}$$

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2. Use additive homomorphism to evaluate at given point
3. Decommit to evaluated value

$$\begin{array}{c} 5x^2 + 3x + 7 \\ \Downarrow \\ \text{lock}x^2 + \text{lock}x + \text{lock} \\ \Downarrow \\ \text{lock}5^2 + \text{lock}5 + \text{lock} \\ \Downarrow \\ \text{lock} = 147 \end{array}$$

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This scheme requires commitments *linear* in the size of the polynomial

The constructions in this talk rely on more efficient polynomial commitments

Spartan

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Pros: Removes trusted setup almost entirely

Verifier needs to read C once and never again

Con: Proof size and verifier time $\sim\sqrt{|C|}$

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Based on prior work (Clover [BTvW14]) using MIPs for verifiable computation

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Main additional tool: Sumcheck protocol [LFKN90]

Tool: Sumcheck Protocol

Goal: Prover wants to convince Verifier that an m -variate polynomial $G: \mathbf{F}^m \rightarrow \mathbf{F}$, where the maximum degree of any variable is l , sums to a value H over the m -dimensional binary hypercube, i.e.,

$$H = \sum_{x_1 \in \{0,1\}} \sum_{x_2 \in \{0,1\}} \cdots \sum_{x_m \in \{0,1\}} G(x_1, x_2, \dots, x_m)$$

Approach: verifier checks sum one variable at a time

Spartan: Circuit to Polynomial (“front-end”)

Goal: Convert arithmetic circuit into a low-degree polynomial in variables x_1, \dots, x_m such that the sum over the m -dimensional boolean hypercube is 0 if and only if the original circuit $C(x,w)=y$ is satisfied by the prover’s value of w .

Then we can use sumcheck to prove this fact.

Spartan: Circuit to Polynomial (“front-end”)

Steps

1. Write the arithmetic circuit as a function
2. Convert the function to a low-degree polynomial
3. Give the polynomial the property that its sum over the boolean hypercube is 0
4. Put polynomial into format suitable for sumcheck

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Label each gate in C with an s -bit identifier, $s = \lceil \log |C| \rceil$

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Define the following functions that capture the structure of the circuit

$$\text{add}(a, b, c) = \begin{cases} 1 & \text{if gate } a \text{ adds the outputs of gates } b \text{ and } c \\ 0 & \text{otherwise} \end{cases} \quad \text{mul}(a, b, c) = \begin{cases} 1 & \text{if gate } a \text{ multiplies the outputs of gates } b \text{ and } c \\ 0 & \text{otherwise} \end{cases}$$

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$$I_{x,y}(a) = \begin{cases} x_a & \text{if } a \text{ is a public input gate (} x_a \text{ refers to an element of } x \text{ assigned to } a) \\ y_a & \text{if } a \text{ is an output gate} \\ 0 & \text{otherwise} \end{cases}$$

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Key property: $F_{x,y}(a, b, c) = 0$ for all $(a, b, c) \in \{0, 1\}^{3s}$ iff Z is a *satisfying assignment*, i.e., it represents a correct evaluation of C as described by F .

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Idea: replace each function in $F_{x,y}$ with its *multilinear extension*

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$$\begin{aligned}\tilde{Z}(x_1, \dots, x_m) &= \sum_{e \in \{0,1\}^m} Z(e) \cdot \prod_{i=1}^m (x_i \cdot e_i + (1 - x_i) \cdot (1 - e_i)) \\ &= \sum_{e \in \{0,1\}^m} Z(e) \cdot \chi_e \\ &= \langle (Z(0), \dots, Z(2^m - 1)), (\chi_0, \dots, \chi_{2^m - 1}) \rangle\end{aligned}$$

Where $Z: \{0,1\}^m \rightarrow \mathbf{F}$, the multilinear extension is a polynomial in m variables ($\mathbf{F}^m \rightarrow \mathbf{F}$) that agrees with Z on $\{0,1\}^m$.

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Evaluates to $Z(e)$ when each value x_i matches the corresponding bit of e

Linear in each x_i

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In our setting $m=3s$ because each of a, b, c is s bits long

Values of $x_1 \dots x_m$ select entries of Z because χ_e is 1 iff $e_i = x_i$ for $i \in [m]$

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Idea: replace each function in $F_{x,y}$ with its *multilinear extension*

$$F_{x,y}(a, b, c) = \text{io}(a, b, c) \cdot (I_{x,y}(a) - Z(a)) + \text{add}(a, b, c) \cdot (Z(a) - (Z(b) + Z(c))) + \text{mul}(a, b, c) \cdot (Z(a) - Z(b) \cdot Z(c))$$



$$\begin{aligned} \tilde{F}_{x,y}(u_1, u_2, u_3) = & \tilde{\text{io}}(u_1, u_2, u_3) \cdot (\tilde{I}_{x,y}(u_1) - \tilde{Z}(u_1)) + \\ & \tilde{\text{add}}(u_1, u_2, u_3) \cdot (\tilde{Z}(u_1) - (\tilde{Z}(u_2) + \tilde{Z}(u_3))) + \\ & \tilde{\text{mul}}(u_1, u_2, u_3) \cdot (\tilde{Z}(u_2) - \tilde{Z}(u_2) \cdot \tilde{Z}(u_3)) \end{aligned}$$

Each u_i is a vector of s field elements.

Spartan: Circuit to Polynomial (“front-end”)

3. Give the polynomial the property that its sum over the boolean hypercube is 0

Problem with running sumcheck directly on what we have: nonzero terms could cancel out and result in sumcheck accepting unsatisfying assignment.

$$Q_{x,y} = \sum_{u \in \{0,1\}^{3s}} \tilde{F}_{x,y}(u)$$

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Solution: Multiply each item summed by a different power of an input t

$$Q_{x,y}(t) = \sum_{u \in \{0,1\}^{3s}} \tilde{F}_{x,y}(u) \cdot t^{\sum_{i=0}^{3s-1} u_i \cdot 2^i}$$

$t \in \mathbf{F}$, u_i is i^{th} bit of u

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Now Q is a zero polynomial iff F evaluates to 0 at every point in the boolean hypercube $u \in \{0,1\}^{3s}$.

$t \in \mathbb{F}$, u_i is i^{th} bit of u

Spartan: Circuit to Polynomial (“front-end”)

4. Put polynomial into format suitable for sumcheck

Our argument system will run sumcheck over low degree polynomials, but our function is not low degree in u as written.

$$Q_{x,y}(t) = \sum_{u \in \{0,1\}^{3s}} \tilde{F}_{x,y}(u) \cdot t^{\sum_{i=0}^{3s-1} u_i} 2^i$$

u_i is in the exponent

Spartan: Circuit to Polynomial (“front-end”)

4. Put polynomial into format suitable for sumcheck

Our argument system will run sumcheck over low degree polynomials, but our function is not low degree in u as written.

Observation:
$$\tau \sum_{i=0}^{3s-1} u_i \cdot 2^i = \prod_{i=0}^{3s-1} S_\tau(u, i)$$

$$S_\tau(u, i) = \begin{cases} \tau^{2^i} & \text{if } u_i = 1 \\ 1 & \text{otherwise} \end{cases} = 1 + (\tau^{2^i} - 1) \cdot u_i$$

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$$Q_{x,y}(\tau) = \sum_{u \in \{0,1\}^{3s}} \tilde{F}_{x,y}(u) \cdot \tau \sum_{i=0}^{3s-1} u_i \cdot 2^i = \sum_{u \in \{0,1\}^{3s}} \tilde{F}_{x,y}(u) \cdot \prod_{i=0}^{3s-1} S_\tau(u, i) = \sum_{u \in \{0,1\}^{3s}} G_{x,y,\tau}(u)$$

Spartan: Circuit to Polynomial (“front-end”)

4. Put polynomial into format suitable for sumcheck

$$Q_{x,y}(\tau) = \sum_{u \in \{0,1\}^{3s}} \tilde{F}_{x,y}(u) \cdot \tau^{\sum_{i=0}^{3s-1} u_i \cdot 2^i} = \sum_{u \in \{0,1\}^{3s}} \tilde{F}_{x,y}(u) \cdot \prod_{i=0}^{3s-1} S_{\tau}(u, i) = \sum_{u \in \{0,1\}^{3s}} G_{x,y,\tau}(u)$$

Can now plug in to sumcheck protocol!

Number of variables: $3s = 3 \log |C|$

Degree: 3

Tool: Sumcheck Protocol

- 1: **function** SumCheck(G, m, H, ℓ)
- 2: $(r_1, r_2, \dots, r_m) \leftarrow_R \mathbb{F}^m$ // sample m field elements randomly
- 3: $e \leftarrow H$

Tool: Sumcheck Protocol

```
1: function SumCheck( $G, m, H, \ell$ )
2:    $(r_1, r_2, \dots, r_m) \leftarrow_R \mathbb{F}^m$  // sample  $m$  field elements randomly
3:    $e \leftarrow H$ 
4:   for  $i = 1, 2, \dots, m$  do
5:     // An honest  $\mathcal{P}_{SC}$  returns  $G_i(\cdot)$  as  $\{G_i(0), G_i(1), \dots, G_i(\ell)\}$  since  $G_i(\cdot)$  is a degree- $\ell$  univariate polynomial
6:     // when  $i = 1$ ,  $G_1(X_1) = \sum_{(x_2, \dots, x_m) \in \{0,1\}^{m-1}} G(X_1, x_2, \dots, x_m)$ 
7:
8:      $G_i(\cdot) \leftarrow \text{ReceiveFromProver}()$ 
```

Tool: Sumcheck Protocol

```
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7:
8:      $G_i(\cdot) \leftarrow \text{ReceiveFromProver}()$ 
9:
10:    if  $G_i(0) + G_i(1) \neq e$  then In first iteration, Verifier checks that sum is correct
11:      return reject over the first variable, prover does the rest
12:
13:    SendToProver( $r_i$ ) Then Verifier fixes the first variable at a random point
14:     $e \leftarrow G_i(r_i)$  // evaluate  $G_i(r_i)$  using its point-value form received from the prover
```

Tool: Sumcheck Protocol

```
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7:     // when  $i > 1$ ,  $G_i(X_i) = \sum_{(x_{i+1}, \dots, x_m) \in \{0,1\}^{m-i}} G(r_1, \dots, r_{i-1}, X_i, x_{i+1}, \dots, x_m)$ 
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10:    if  $G_i(0) + G_i(1) \neq e$  then
11:      return reject
12:
13:     $\text{SendToProver}(r_i)$ 
14:     $e \leftarrow G_i(r_i)$  // evaluate  $G_i(r_i)$  using its point-value form received from the prover
```

Subsequent iterations fix each variable one by one, with the prover taking the sum over later variables

Tool: Sumcheck Protocol

```
1: function SumCheck( $G, m, H, \ell$ )
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12:
13:     $\text{SendToProver}(r_i)$ 
14:     $e \leftarrow G_i(r_i)$  // evaluate  $G_i(r_i)$  using its point-value form received from the prover
15:
16:  // The following check requires computing  $G(\cdot)$  at  $(r_1, r_2, \dots, r_m) \in \mathbb{F}^m$ 
17:  if  $G(r_1, r_2, \dots, r_m) \neq e$  then
18:    return reject
19:  else
20:    return accept
```

Eventually, Verifier only evaluates polynomial at the one point it has built up with its random choices

Tool: Sumcheck Protocol

```
1: function SumCheck( $G, m, H, \ell$ )
2:    $(r_1, r_2, \dots, r_m) \leftarrow_R \mathbb{F}^m$  // sample  $m$  field elements randomly
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17:    if  $G(r_1, r_2, \dots, r_m) \neq e$  then
18:      return reject
19:    else
20:      return accept
```

V evaluates G from scratch only once

Spartan: Argument System (“back-end”)

Now verifier just needs to run sumcheck with $m=3s$, $l=3$

```
1: function SumCheck( $G, m, H, \ell$ )
2:    $(r_1, r_2, \dots, r_m) \leftarrow_R \mathbb{F}^m$  // sample  $m$  field elements randomly
3:    $e \leftarrow H$ 
4:   for  $i = 1, 2, \dots, m$  do
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14:     $e \leftarrow G_i(r_i)$  // evaluate  $G_i(r_i)$  using its point-value form received from the prover
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16:    // The following check requires computing  $G(\cdot)$  at  $(r_1, r_2, \dots, r_m) \in \mathbb{F}^m$ 
17:    if  $G(r_1, r_2, \dots, r_m) \neq e$  then
18:      return reject
19:    else
20:      return accept
```

How to do this?

$$\sum_{u \in \{0,1\}^{3s}} \tilde{F}_{x,y}(u) \cdot \prod_{i=0}^{3s-1} S_{\tau}(u, i)$$

Spartan: Argument System (“back-end”)

Problematic part of G :
$$\begin{aligned} \widetilde{F}_{x,y}(u_1, u_2, u_3) = & \widetilde{\text{io}}(u_1, u_2, u_3) \cdot (\widetilde{I}_{x,y}(u_1) - \widetilde{Z}(u_1)) + \\ & \widetilde{\text{add}}(u_1, u_2, u_3) \cdot (\widetilde{Z}(u_1) - (\widetilde{Z}(u_2) + \widetilde{Z}(u_3))) + \\ & \widetilde{\text{mul}}(u_1, u_2, u_3) \cdot (\widetilde{Z}(u_2) - \widetilde{Z}(u_2) \cdot \widetilde{Z}(u_3)) \end{aligned}$$

Naive solution: Prover sends Z to verifier, verifier computes F on its own.

Spartan: Argument System (“back-end”)

Problematic part of G :
$$\begin{aligned} \widetilde{F}_{x,y}(u_1, u_2, u_3) = & \widetilde{iO}(u_1, u_2, u_3) \cdot (\widetilde{I}_{x,y}(u_1) - \widetilde{Z}(u_1)) + \\ & \widetilde{add}(u_1, u_2, u_3) \cdot (\widetilde{Z}(u_1) - (\widetilde{Z}(u_2) + \widetilde{Z}(u_3))) + \\ & \widetilde{mul}(u_1, u_2, u_3) \cdot (\widetilde{Z}(u_2) - \widetilde{Z}(u_2) \cdot \widetilde{Z}(u_3)) \end{aligned}$$

Naive solution: Prover sends Z to verifier, verifier computes F on its own.

Problem: this is not succinct!

1. Communication cost linear in $|C|$
2. Verifier computation linear in $|C|$

Spartan: Argument System (“back-end”)

Problem 1: reduce communication cost to sublinear in $|C|$

Solution: polynomial commitment to multilinear polynomial Z

Prover commits to Z and sends openings of Z at the desired points u_1, u_2, u_3

Verifier can compute other parts of G on its own (they only depend on public C)

$$\begin{aligned} & \widetilde{\text{io}}(u_1, u_2, u_3) \cdot (\widetilde{I}_{x,y}(u_1) - \widetilde{Z}(u_1)) + \\ & \widetilde{\text{add}}(u_1, u_2, u_3) \cdot (\widetilde{Z}(u_1) - (\widetilde{Z}(u_2) + \widetilde{Z}(u_3))) + \\ & \widetilde{\text{mul}}(u_1, u_2, u_3) \cdot (\widetilde{Z}(u_2) - \widetilde{Z}(u_2) \cdot \widetilde{Z}(u_3)) \end{aligned}$$

Spartan: Argument System (“back-end”)

Problem 2: reduce Verifier computation cost to sublinear in $|C|$

All these functions require work linear in $|C|$ to compute

$$\begin{aligned} & \widetilde{\text{io}}(u_1, u_2, u_3) \cdot (\widetilde{I}_{x,y}(u_1) - \widetilde{Z}(u_1)) + \\ & \widetilde{\text{add}}(u_1, u_2, u_3) \cdot (\widetilde{Z}(u_1) - (\widetilde{Z}(u_2) + \widetilde{Z}(u_3))) + \\ & \widetilde{\text{mul}}(u_1, u_2, u_3) \cdot (\widetilde{Z}(u_2) - \widetilde{Z}(u_2) \cdot \widetilde{Z}(u_3)) \end{aligned}$$

Spartan: Argument System (“back-end”)

Problem 2: reduce Verifier computation cost to sublinear in $|C|$

All these functions require work linear in $|C|$ to compute

$$\begin{aligned} & \widetilde{\text{io}}(u_1, u_2, u_3) \cdot (\widetilde{I}_{x,y}(u_1) - \widetilde{Z}(u_1)) + \\ & \widetilde{\text{add}}(u_1, u_2, u_3) \cdot (\widetilde{Z}(u_1) - (\widetilde{Z}(u_2) + \widetilde{Z}(u_3))) + \\ & \widetilde{\text{mul}}(u_1, u_2, u_3) \cdot (\widetilde{Z}(u_2) - \widetilde{Z}(u_2) \cdot \widetilde{Z}(u_3)) \end{aligned}$$

Solution: *Verifier* produces polynomial commitments to all circled functions itself!

Prover only needs to supply decommitments at evaluation points

Verifier can verify that they are valid evaluations for the polynomial it committed to

Spartan: Summary

Front-end:

Convert arithmetic circuit into multilinear polynomial such that sum over m -dimensional boolean hypercube is 0.

Back-end:

Run sumcheck protocol using polynomial commitments to save on communication and computation costs.

Sonic & AuroraLight

Sonic & AuroraLight

Sonic

Pros: Updatable trusted setup, constant size proofs

Cons: Still has setup

AuroraLight

Pros: Prover 2x faster, SRS 6x smaller than Sonic

Cons: Still has setup, only works for batched or parallelized proofs

Both protocols convert arithmetic circuit to polynomial such that the constant coefficient is zero if and only if the Prover has a satisfying assignment.

AuroraLight

Start with standard r1cs format: $(a_i \cdot x)(b_i \cdot x) - (c_i \cdot x) = 0$

AuroraLight

Start with standard r1cs format: $(a_i \cdot x)(b_j \cdot x) - (c_i \cdot x) = 0$

Vectors a_p , b_p and c_i represent structure of circuit

AuroraLight

Start with standard r1cs format: $(a_i \cdot x)(b_i \cdot x) - (c_i \cdot x) = 0$

Modify to “flattened” format: 1. $y_i \cdot z_i - (c_i \cdot x) = 0$.

2. $y_i - (a_i \cdot x) = 0$.

3. $z_i - (b_i \cdot x) = 0$.

AuroraLight

Start with standard r1cs format: $(a_i \cdot x)(b_i \cdot x) - (c_i \cdot x) = 0$

Modify to “flattened” format: 1. $y_i \cdot z_i - (c_i \cdot x) = 0$.

$$2. y_i - (a_i \cdot x) = 0.$$

$$3. z_i - (b_i \cdot x) = 0.$$

Goal: build a polynomial that has a zero constant term if and only if there is a satisfying assignment to the constraints, so we can use the following math fact.

Lemma 4.1. Fix any $f \in \mathbb{F}_{<n}[X]$. Then for any multiplicative subgroup $H \subset \mathbb{F}$ with $|H| = n$,

$$\sum_{a \in H} f(a) = 0$$

if and only if f has a zero constant term.

AuroraLight

Define functions $W, Y, Z \in \mathbf{F}[X]$ of degree $< n$ (circuit size) s.t. for each $h_i \in H$, $W(i) = x_i$, $Y(i) = y_i$, and $Z(i) = z_i$. Prover starts by committing to these three polynomials.

The following sum is zero iff the values of x satisfy the constraints, where r, r', r'' are random values chosen by the Verifier.

$$\sum_{i \in H} r^i (y_i z_i - c_i \cdot x) + \sum_{i \in H} r'^i (y_i - a_i \cdot x) + \sum_{i \in H} r''^i (z_i - b_i \cdot x)$$

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$$\begin{aligned} & \sum_{i \in H} r^i (y_i z_i - c_i \cdot x) + \sum_{i \in H} r'^i (y_i - a_i \cdot x) + \sum_{i \in H} r''^i (z_i - b_i \cdot x) \\ &= \sum_{i \in H} r^i y_i z_i + \sum_{i \in H} r'^i y_i + \sum_{i \in H} r''^i z_i + \sum_{i \in H} \alpha_i x_i + \alpha_0 = \sum_{i \in H} D(i) \end{aligned}$$

α_i are some expression of the other variables

AuroraLight

Define functions $W, Y, Z \in \mathbf{F}[X]$ of degree $< n$ (circuit size) s.t. for each $h_i \in H$, $W(i) = x_i$, $Y(i) = y_i$, and $Z(i) = z_i$. Prover starts by committing to these three polynomials.

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$$D := \underline{R} \cdot Y \cdot Z + \underline{R}' \cdot Y + \underline{R}'' \cdot Z + \underline{Q} \cdot W + \alpha_0/n.$$

R, R', R'' , and Q are polynomials that give the corresponding values of r, r', r'' , and α

AuroraLight

Define functions $W, Y, Z \in \mathbf{F}[X]$ of degree $< n$ (circuit size) s.t. for each $h_i \in H$, $W(i) = x_i$, $Y(i) = y_i$, and $Z(i) = z_i$. Prover starts by committing to these three polynomials.

The following sum is zero iff the values of x satisfy the constraints, where r, r', r'' are random values chosen by the Verifier.

$$\begin{aligned} & \sum_{i \in H} r^i (y_i z_i - c_i \cdot x) + \sum_{i \in H} r'^i (y_i - a_i \cdot x) + \sum_{i \in H} r''^i (z_i - b_i \cdot x) \\ &= \sum_{i \in H} r^i y_i z_i + \sum_{i \in H} r'^i y_i + \sum_{i \in H} r''^i z_i + \sum_{i \in H} \alpha_i x_i + \alpha_0 = \sum_{i \in H} D(i) \end{aligned}$$

$$D := R \cdot Y \cdot Z + R' \cdot Y + R'' \cdot Z + Q \cdot W + \alpha_0/n.$$

Now we can check that the sum of this polynomial over H is 0.

AuroraLight

Now, instead of taking the actual sum, we will try to verify that D sums to zero over H another way.

For $a \in H$, define $Z_H(X) := \prod_{a \in H} (X - a)$

AuroraLight

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For $a \in H$, define $Z_H(X) := \prod_{a \in H} (X - a)$

Then, use polynomial long division to get $D(X) = g(X) \cdot Z_H(X) + X \cdot f(X)$

AuroraLight

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D can only be written in this form if there is no constant term

AuroraLight

Now, instead of taking the actual sum, we will try to verify that D sums to zero over H another way.

For $a \in H$, define $Z_H(X) := \prod_{a \in H} (X - a)$

Then, use polynomial long division to get $D(X) = g(X) \cdot Z_H(X) + X \cdot f(X)$

D can only be written in this form if there is no constant term

$g(X) \cdot Z_H(X)$ is 0 at every point in H because every $a \in H$ is a root.

$X \cdot f(X)$ is 0 at every point in H because it has no constant term.

Thus if D can be represented this way, we know that it has no constant term

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Final Protocol

V chooses randomness r, r', r'' to determine polynomials R, R', R''

$$D := R \cdot Y \cdot Z + R' \cdot Y + R'' \cdot Z + Q \cdot W + \alpha_0/n.$$

AuroraLight

Final Protocol

V chooses randomness r, r', r'' to determine polynomials R, R', R''

P commits to polynomials W, Y, Z, g, f used to compute D

$$D := R \cdot Y \cdot Z + R' \cdot Y + R'' \cdot Z + Q \cdot W + \alpha_0/n.$$

AuroraLight

Final Protocol

V chooses randomness r, r', r'' to determine polynomials R, R', R''

P commits to polynomials W, Y, Z, g, f used to compute D

V chooses random evaluation point z

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Final Protocol

V chooses randomness r, r', r'' to determine polynomials R, R', R''

P commits to polynomials W, Y, Z, g, f used to compute D

V chooses random evaluation point z

P opens commitments to $W(z), Y(z), Z(z), g(z), f(z)$

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V computes D and accepts iff $D(z) = g(z) \cdot Z_H(z) + z \cdot f(z)$

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V computes D and accepts iff $D(z) = g(z) \cdot Z_H(z) + z \cdot f(z)$

Verifier computation is only succinct if many proofs are generated in parallel because computing R, R', R'' , and Q takes time linear in circuit size

$$D := R \cdot Y \cdot Z + R' \cdot Y + R'' \cdot Z + Q \cdot W + \alpha_0/n.$$

AuroraLight with Sonic Helpers

How to make Verifier computation succinct for batches of proofs not generated together in parallel?

AuroraLight with Sonic Helpers

How to make Verifier computation succinct for batches of proofs not generated together in parallel?

Idea (Sonic): Have untrusted “helpers” (e.g. cryptocurrency miners) compute expensive parts (R , R' , R'' , and Q), and prove to the Verifier that they have done this honestly.

AuroraLight with Sonic Helpers

How to make Verifier computation succinct for batches of proofs not generated together in parallel?

Idea (Sonic): Have untrusted “helpers” (e.g. cryptocurrency miners) compute expensive parts (R , R' , R'' , and Q), and prove to the Verifier that they have done this honestly.

Sonic helper applies to 2-variable polynomials, so we rewrite our polynomials to fit this form, e.g. $R=R(X, Y)$ where X represents the choice of r and Y represents the choice of z .

The Sonic Helper

Helper assists verifying that $R(\bullet, \bullet)$ is evaluated correctly at points $(y_1, z_1), \dots, (y_m, z_m)$

Helper

Verifier

The Sonic Helper

Helper assists verifying that $R(\bullet, \bullet)$ is evaluated correctly at points $(y_1, z_1), \dots, (y_m, z_m)$

Helper

Verifier

For $i \in [m]$, Commit to $c_{1i} = R(\bullet, y_i)$
Open $c_{1i}(z_i)$



The Sonic Helper

Helper assists verifying that $R(\bullet, \bullet)$ is evaluated correctly at points $(y_1, z_1), \dots, (y_m, z_m)$

Helper

Verifier

For $i \in [m]$, Commit to $c_{1i} = R(\bullet, y_i)$
Open $c_{1i}(z_i)$



Random challenge u



The Sonic Helper

Helper assists verifying that $R(\bullet, \bullet)$ is evaluated correctly at points $(y_1, z_1), \dots, (y_m, z_m)$

Helper

Verifier

For $i \in [m]$, Commit to $c_{1i} = R(\bullet, y_i)$
Open $c_{1i}(z_i)$

→

Random challenge u

←

Commit to $c_2 = R(u, \bullet)$
For $i \in [m]$, Open $c_{1i}(u)$
Open $c_2(y_i)$

→

The Sonic Helper

Helper assists verifying that $R(\bullet, \bullet)$ is evaluated correctly at points $(y_1, z_1), \dots, (y_m, z_m)$

Helper

Verifier

For $i \in [m]$, Commit to $c_{1i} = R(\bullet, y_i)$
Open $c_{1i}(z_i)$

→

← Random challenge u

←

Commit to $c_2 = R(u, \bullet)$
For $i \in [m]$, Open $c_{1i}(u)$
Open $c_2(y_i)$

→

← Random challenge v

←

The Sonic Helper

Helper assists verifying that $R(\bullet, \bullet)$ is evaluated correctly at points $(y_1, z_1), \dots, (y_m, z_m)$

Helper

Verifier

For $i \in [m]$, Commit to $c_{1i} = R(\bullet, y_i)$
Open $c_{1i}(z_i)$

→

← Random challenge u

←

Commit to $c_2 = R(u, \bullet)$
For $i \in [m]$, Open $c_{1i}(u)$
Open $c_2(y_i)$

→

← Random challenge v

←

Open $c_2(v)$

→

The Sonic Helper

Helper assists verifying that $R(\bullet, \bullet)$ is evaluated correctly at points $(y_1, z_1), \dots, (y_m, z_m)$

Helper

For $i \in [m]$, Commit to $c_{1i} = R(\bullet, y_i)$
Open $c_{1i}(z_i)$

→

← Random challenge u

Commit to $c_2 = R(u, \bullet)$
For $i \in [m]$, Open $c_{1i}(u)$
Open $c_2(y_i)$

→

← Random challenge v

Open $c_2(v)$

→

Verifier

1. Check that all commitments verify
2. Check that $c_{1i}(u) = c_2(y_i)$
3. Compute $R(u, v)$ and check that $c_2(v) = R(u, v)$

The Sonic Helper

Helper assists verifying that $R(\bullet, \bullet)$ is evaluated correctly at points $(y_1, z_1), \dots, (y_m, z_m)$

Helper

For $i \in [m]$, Commit to $c_{1i} = R(\bullet, y_i)$
Open $c_{1i}(z_i)$

→

← Random challenge u

Commit to $c_2 = R(u, \bullet)$
For $i \in [m]$, Open $c_{1i}(u)$
Open $c_2(y_i)$

→

← Random challenge v

Open $c_2(v)$

→

Verifier

1. Check that all commitments verify
2. Check that $c_{1i}(u) = c_2(y_i)$
3. Compute $R(u, v)$ and check that $c_2(v) = R(u, v)$

Verifier only evaluates R once, no matter how many proofs are batched!

Sonic

Also relies on polynomials with no constant coefficient

Guarantees this by using polynomial commitment scheme that does not allow committing to a constant term

Has 2 modes:

1. Helped verification: uses untrusted helpers to speed up verification (implemented)
2. Fully succinct mode (AuroraLight does not have such a mode)

Sonic Performance

Input size (bits)	Gates	Size		Timing			
		SRS (MB)	Proof (bytes)	SRS (s)	Prove (s)	Helper (s)	Helped Verifier (ms)
<i>Pedersen hash preimage (input size)</i>							
48	203	0.47	256	2.24	0.15	0.09	0.69
384	1562	3.74	256	17.62	0.84	0.46	0.72
<i>Unpadded SHA256 preimage</i>							
512	39,516	91.05	256	422.39	14.63	8.41	0.68
1024	78,263	182.09	256	831.87	28.93	14.23	0.68
1536	117,010	273.14	256	1301.43	38.86	21.54	0.68

Table 4: Sonic’s efficiency in proving knowledge of x such that $H(x) = y$ for different sizes of x . Numbers are given to two significant digits. The first rows are for the Pedersen hash function and the final rows are for SHA256. “Helper” and “Helped Verifier” are the marginal cost of aggregating and verifying an additional proof assuming that the helper has been run. These are calculated by batch-verifying 100 proofs, subtracting the cost to verify one, and dividing by 99.

Takeaways

High level approach for this kind of SNARK construction:

1. Convert program to arithmetic circuit
2. **Convert arithmetic circuit to polynomial with special property**
3. **Build an argument to prove something about the polynomial**
4. Add on other features generically

Improved polynomial commitments → Improved zk-SNARKs